

Links between computability and dynamics
in multidimensional symbolic dynamics

First step: Aperiodicity and Undecidability

floripadynsys : Workshop on Dynamics, Numeration and Tilings

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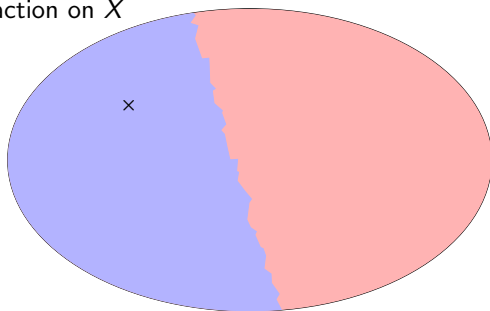
November 2013

Some motivations

Coding of dynamical systems

Given a dynamical system and a partition, it is possible to code the trajectory.

F is a $\mathbb{Z}$ -action on X

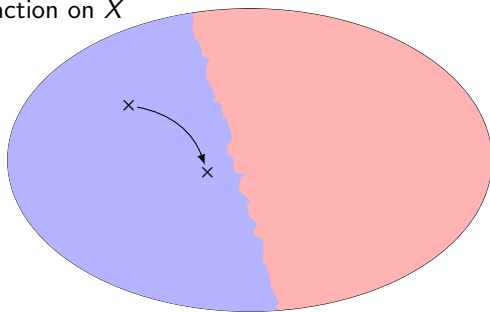


Coding: $\dots$ 

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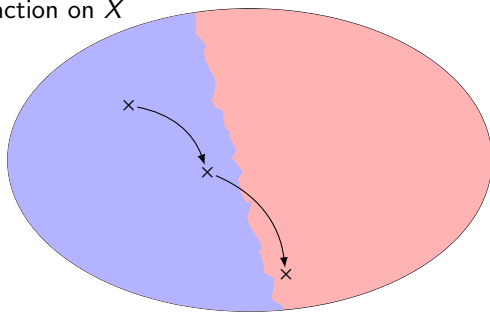


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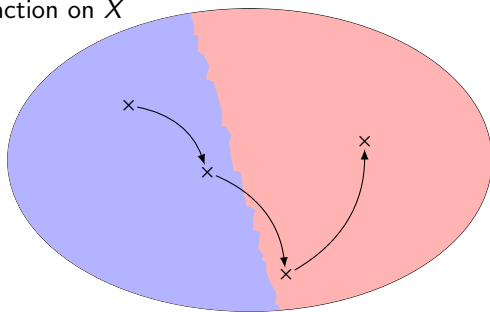


Coding: ... 

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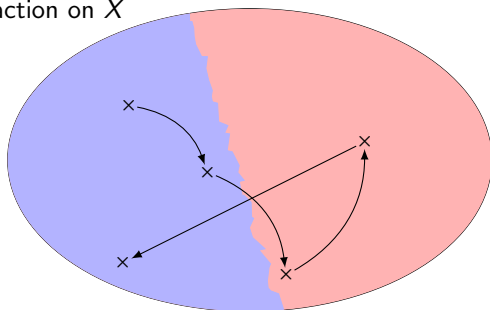
Coding:



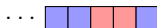
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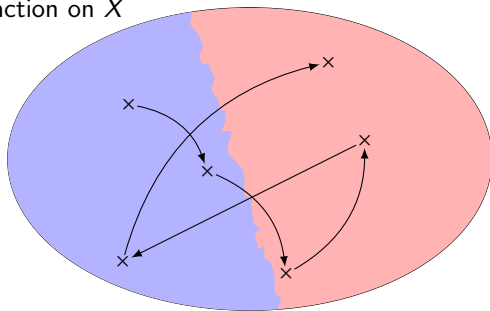
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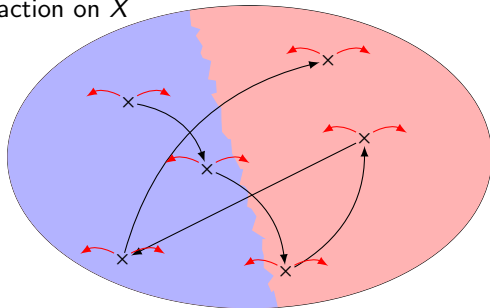


Coding: $\cdots$  $\cdots \in \mathcal{A}^{\mathbb{Z}}$

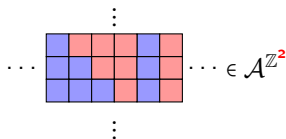
Coding of dynamical systems

Given a dynamical system and a partition, it is possible to code the trajectory.

F is a $\mathbb{Z}^2$ -action on X

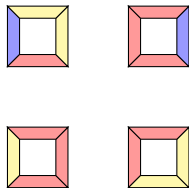


Coding:

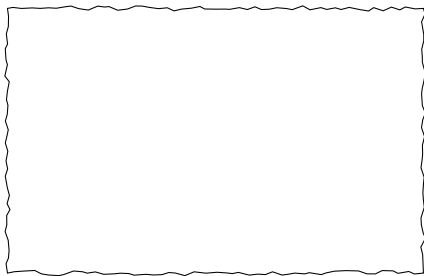


Wang's tilings

Tiles set



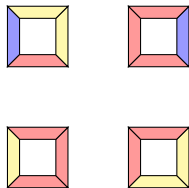
A tiling associated



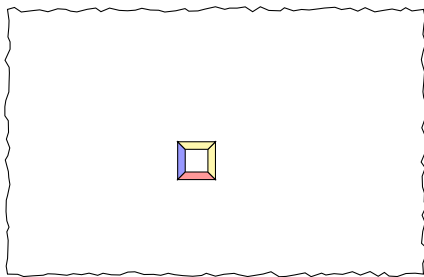
This tiles set can tile the plane?

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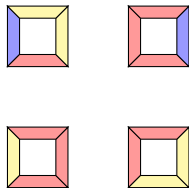
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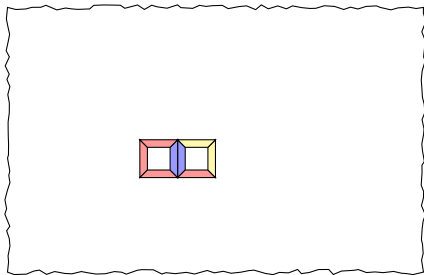
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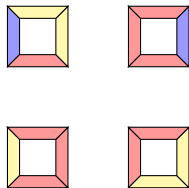
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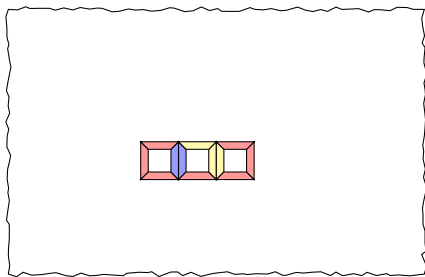
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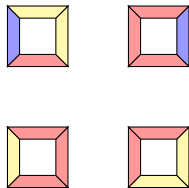
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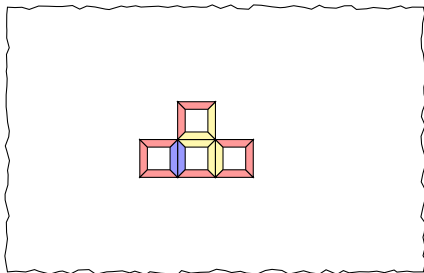
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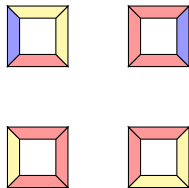
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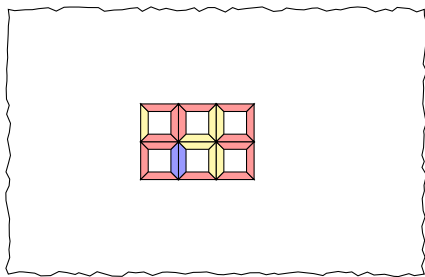
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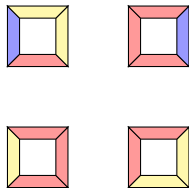
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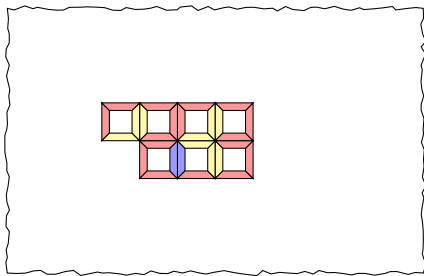
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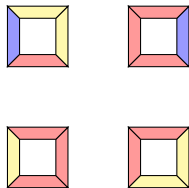
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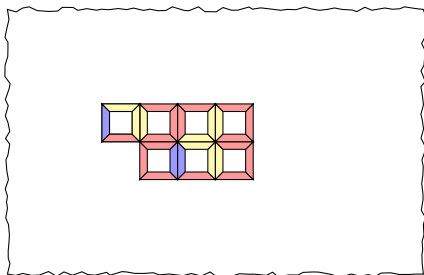
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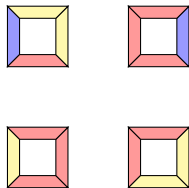
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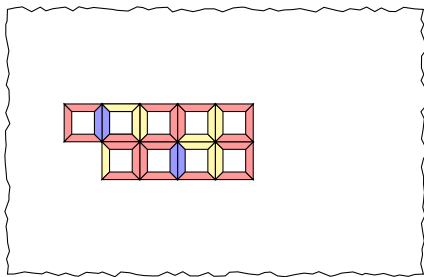
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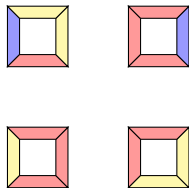
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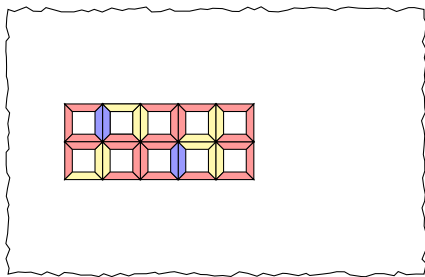
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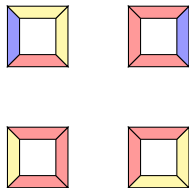
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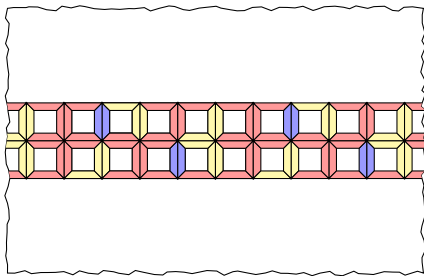
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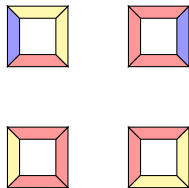
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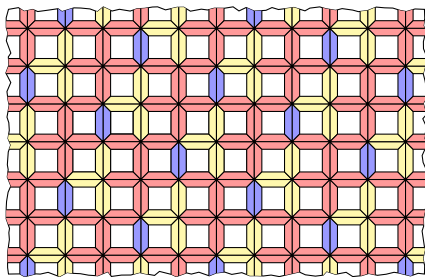
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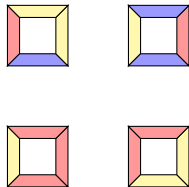


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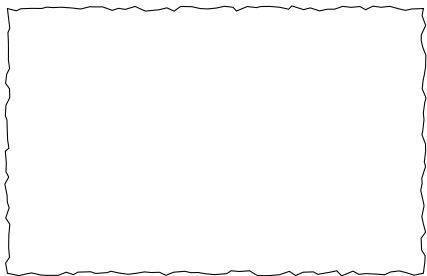
If the tiles set tiles the plane periodically, it is easy to find a configuration!

Wang's tilings

Tiles set



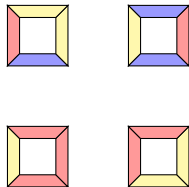
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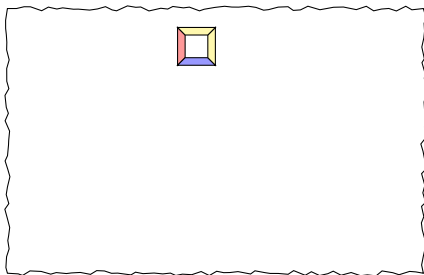
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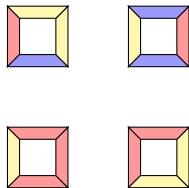
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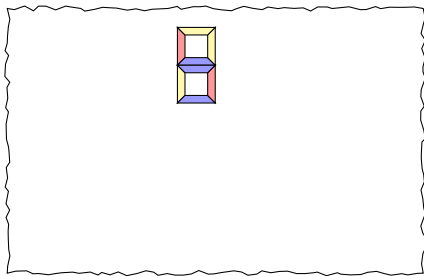
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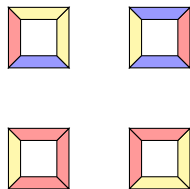
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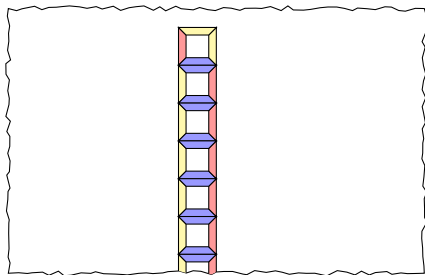
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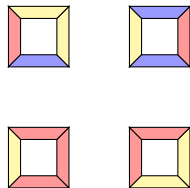
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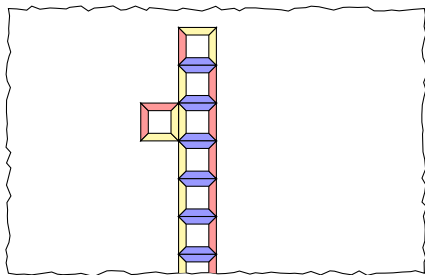
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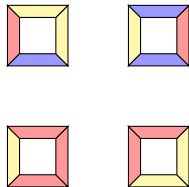
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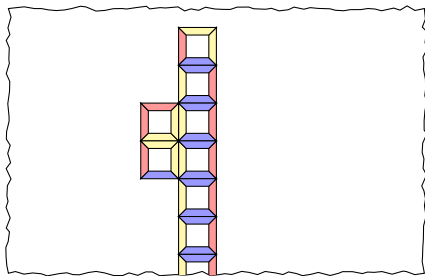
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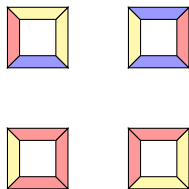
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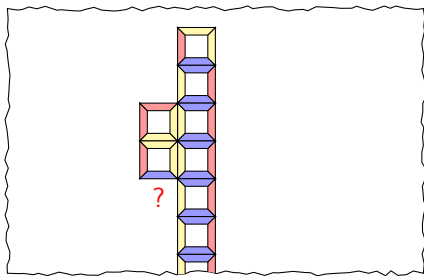
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This tiles set can tile the plane?

Theorem (*Berger-66, Robinson-71, Mozes-89, Kari-96...*)

- There exist tile sets which produce only aperiodic tilings.
- The domino problem is undecidable.

Outline of this course

- **Course 1: Aperiodicity and decidability**
 - How construct aperiodic tilings?
 - It is possible to tile the plane?
- **Course 2: Sub-Action and Projective sub-action**
 - Caracterization of Projective subaction for a sofic
 - Application to find local rules: cut and project tilings
- **Course 3: Algorithmic optimizations in multidimensional symbolic dynamics**
 - Entropy
 - Different classes of effective subshift

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Goal of the course

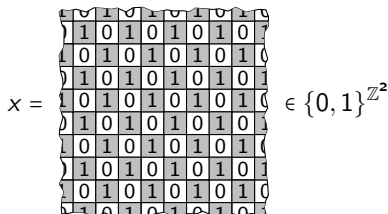
How construct local rules which force "complex" tilings?

Some elements of symbolic dynamics

Configuration and patterns

Let $\mathcal{A}$ be a finite alphabet.

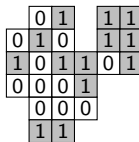
► $x: \mathbb{Z}^d \rightarrow \mathcal{A} \in \mathcal{A}^{\mathbb{Z}^d}$ is a *configuration*.



► Let $\mathbb{U} \subset \mathbb{Z}^d$ be a finite set. A *pattern* is an element $p \in \mathcal{A}^{\mathbb{U}}$.



Support: $\mathbb{U} \subset \mathbb{Z}^d$ finite



$p \neq x$

Configuration and patterns

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$$x = \begin{array}{|c|c|c|c|c|c|c|c|} \hline 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ \hline 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ \hline 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ \hline 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ \hline 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ \hline 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ \hline 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ \hline 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ \hline 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ \hline \end{array} \in \{0,1\}^{\mathbb{Z}^2}$$

► Let $\mathbb{U} \subset \mathbb{Z}^d$ be a finite set. A *pattern* is an element $p \in \mathcal{A}^{\mathbb{U}}$.

$$\begin{array}{|c|c|} \hline 0 & 1 \\ \hline 0 & 1 & 0 & 1 & 0 \\ \hline 1 & 0 & 1 & 0 & 1 & 0 \\ \hline 0 & 1 & 0 & 1 \\ \hline 0 & 1 & 0 \\ \hline 1 & 0 \\ \hline \end{array}$$

$$p \sqsubset x$$

$$\begin{array}{|c|c|} \hline 0 & 1 & 1 & 1 \\ \hline 0 & 1 & 0 & 1 & 1 & 1 \\ \hline 1 & 0 & 1 & 1 & 0 & 1 \\ \hline 0 & 0 & 0 & 1 \\ \hline 0 & 0 & 0 \\ \hline 1 & 1 \\ \hline \end{array}$$

$$p \not\sqsubset x$$

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► Let $\mathbb{U} \subset \mathbb{Z}^d$ be a finite set. A *pattern* is an element $p \in \mathcal{A}^{\mathbb{U}}$.

► Define the *language of support* $\mathbb{U}$:

$$\mathcal{L}_{\mathbb{U}}(x) = \{p \in \mathcal{A}^{\mathbb{U}} : \text{there exists } x \in \mathbf{T} \text{ such that } p \sqsubset x\}.$$

$$\mathcal{L}_1(\{x\}) = \left\{ \begin{array}{|c|} \hline 0 \\ \hline \end{array}, \begin{array}{|c|} \hline 1 \\ \hline \end{array} \right\}, \mathcal{L}_2(\{x\}) = \left\{ \begin{array}{|c|c|} \hline 1 & 0 \\ \hline 0 & 1 \\ \hline \end{array}, \begin{array}{|c|c|} \hline 0 & 1 \\ \hline 1 & 0 \\ \hline \end{array} \right\}, \mathcal{L}_3(\{x\}) = \left\{ \begin{array}{|c|c|c|} \hline 0 & 1 & 0 \\ \hline 1 & 0 & 1 \\ \hline 0 & 1 & 0 \\ \hline \end{array}, \begin{array}{|c|c|c|} \hline 1 & 0 & 1 \\ \hline 0 & 1 & 0 \\ \hline 1 & 0 & 1 \\ \hline \end{array} \right\}$$

Subshift as dynamical system

- $\mathcal{A}^{\mathbb{Z}^d}$: *set of configurations*
 - compact
 - metrisable $d(x, y) \leq 2^{-n}$ where $n = \max \left\{ n \in \mathbb{N} : x_{[-n, n]^d} = y_{[-n, n]^d} \right\}$

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- Dynamic on $\mathcal{A}^{\mathbb{Z}^d}$ given by the *shift*, $\mathbb{Z}^d$ -action defined for all $\mathbf{j} \in \mathbb{Z}^d$ by:

$$\begin{aligned} \sigma^{\mathbf{j}} : \quad \mathcal{A}^{\mathbb{Z}^d} &\longrightarrow \mathcal{A}^{\mathbb{Z}^d} \\ x = (x_{\mathbf{i}})_{\mathbf{i} \in \mathbb{Z}^d} &\longmapsto \sigma^{\mathbf{j}}(x) = (x_{\mathbf{i}+\mathbf{j}})_{\mathbf{i} \in \mathbb{Z}^d}. \end{aligned}$$

$$\sigma^{(10, -3)} \left(\begin{array}{c} \text{grid of red and blue squares} \end{array} \right) = \begin{array}{c} \text{grid of red and blue squares} \end{array}$$

The diagram illustrates the shift operation $\sigma^{(10, -3)}$. On the left, a 5x5 grid of red and blue squares is shown, centered at the origin of a coordinate system. The grid is shifted 10 units to the right and 3 units down. The resulting grid is shown on the right, also centered at the origin of its own coordinate system. The shift operation is represented by an equals sign between the two grids.

Subshift as dynamical system

- $\mathcal{A}^{\mathbb{Z}^d}$: *set of configurations*
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Definition

A *subshift* is a closed shift-invariant subset of $\mathcal{A}^{\mathbb{Z}^d}$.

Let $x = \dots \overset{0}{\downarrow} \square \square \square \blacksquare \square \square \square \dots \in \{\square, \blacksquare\}^{\mathbb{Z}}$.

The orbit $\mathcal{O}(x) = \{\sigma^n(x) : n \in \mathbb{Z}\} = \left\{ \dots \overset{-n}{\downarrow} \square \square \square \blacksquare \square \square \square \dots \right\}$ is shift-invariant.

But $\lim_{n \rightarrow \infty} \sigma^n(x) = \dots \square \square \square \square \square \square \square \square \dots$ so $\mathcal{O}(x)$ is not closed.

$\overline{\mathcal{O}(x)} = \{\sigma^n(x) : n \in \mathbb{Z}\} \cup \{\dots \square \square \square \square \square \square \square \square \dots\}$ is a subshift.

Morphism

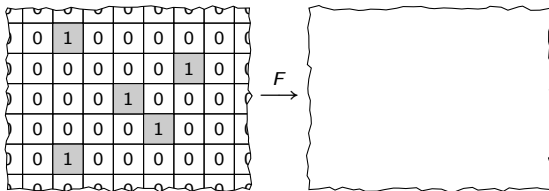
Definition

Let $\mathbf{T} \subset \mathcal{A}^{\mathbb{Z}^d}$ and $\mathbf{T}' \subset \mathcal{B}^{\mathbb{Z}^d}$. A function $F : \mathbf{T} \rightarrow \mathbf{T}'$ is a *morphism* if it is continuous and commutes with the shift (i.e. $F \circ \sigma_{\mathbf{T}}^i = \sigma_{\mathbf{T}'}^i \circ F \ \forall i \in \mathbb{Z}^d$).

Teorem (Hedlund 1969)

A function $F : \mathbf{T} \rightarrow \mathbf{T}'$ is a morphism if and only if it can be defined locally: there exist $\mathbb{U} \subset \mathbb{Z}^d$ finite and $\bar{F} : \mathcal{A}^{\mathbb{U}} \rightarrow \mathcal{B}$ such that $F(x)_i = \bar{F}((x_{u+i})_{u \in \mathbb{U}})$.

Let $\mathbb{U} =$  and $\bar{F} \left(\begin{array}{|c|c|} \hline c & \\ \hline a & b \\ \hline \end{array} \right) = a + b + c \pmod 2$



Morphism

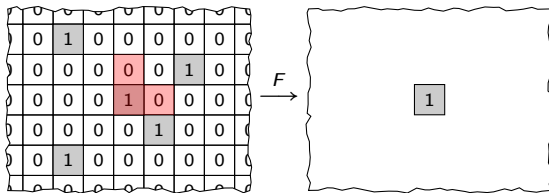
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Teorem (Hedlund 1969)

A function $F : \mathbf{T} \rightarrow \mathbf{T}'$ is a morphism if and only if it can be defined locally: there exist $\mathbb{U} \subset \mathbb{Z}^d$ finite and $\bar{F} : \mathcal{A}^{\mathbb{U}} \rightarrow \mathcal{B}$ such that $F(x)_i = \bar{F}((x_{u+i})_{u \in \mathbb{U}})$.

Let $\mathbb{U} =$  and $\bar{F} \left(\begin{array}{cc} c & \\ a & b \end{array} \right) = a + b + c \pmod{2}$



Morphism

Definition

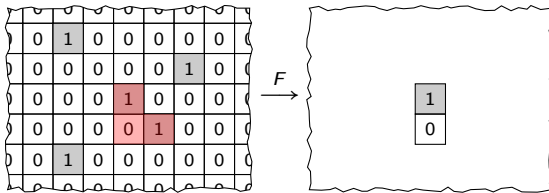
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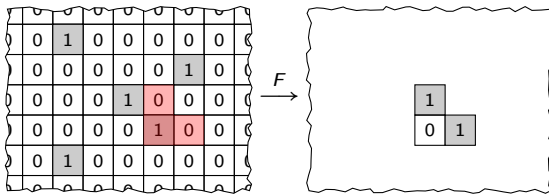
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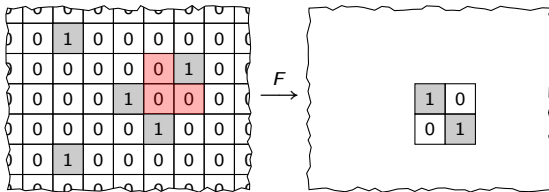
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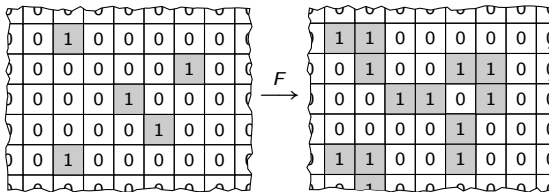
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Definition

- If $\pi : \mathbf{T} \rightarrow \mathbf{T}'$ is surjective then π is a *factor*.
- If $\varphi : \mathbf{T} \rightarrow \mathbf{T}'$ is a bijective morphism then φ is a *conjugacy*.

Subshifts of finite type

Sofic subshifts

Combinatory definition of subshifts

Definition

Let $\mathcal{F}$ be a set of patterns. Define the *d -dimensional subshift of forbidden patterns $\mathcal{F}$ on the alphabet $\mathcal{A}$* by:

$$\mathbf{T}(\mathcal{A}, d, \mathcal{F}) = \left\{ x \in \mathcal{A}^{\mathbb{Z}^d} : p \not\subset x \text{ for all } p \in \mathcal{F} \right\} = \bigcap_{p \in \mathcal{F}, i \in \mathbb{Z}^d} \mathcal{A}^{\mathbb{Z}^d} \setminus \sigma^{-i}([p]).$$

where $[p] = \{x \in \mathcal{A}^{\mathbb{Z}^d} : x_{\mathbb{U}} = p\}$ for $p \in \mathcal{A}^{\mathbb{U}}$.

Proposition: Combinatory definition of subshifts

$\mathbf{T} \subset \mathcal{A}^{\mathbb{Z}^d}$ is a subshift if and only if there exists a set of forbidden patterns $\mathcal{F}$ such that $\mathbf{T} = \mathbf{T}(\mathcal{A}, d, \mathcal{F})$.

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$\Longleftarrow$ $\mathbf{T}(\mathcal{A}, d, \mathcal{F})$ is a subshift.

$\Longrightarrow$ Let $\mathbf{T}$ be a subshift, define $\mathcal{F} = \mathcal{A}^* \setminus \mathcal{L}(\mathbf{T})$.

- If $x \in \mathbf{T}$, every pattern of x is a pattern of $\mathcal{L}(\mathbf{T})$ so $x \in \mathbf{T}(\mathcal{A}, d, \mathcal{F})$.
- If $x \in \mathbf{T}(\mathcal{A}, d, \mathcal{F})$ then $\forall n \in \mathbb{N}$, $x_{[-n,n]^d} \in \mathcal{L}(\mathbf{T})$ that is to say $\exists y^n \in \mathbf{T}$ such that $x_{[-n,n]^d} = y^n_{[-n,n]^d}$. Thus $\lim_{n \rightarrow \infty} y^n = x \in \mathbf{T}$ since $\mathbf{T}$ is closed.

Subshift of finite type

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$\mathbf{T}$ is a *subshift of finite type* if there exists $\mathcal{F}$ a **finite** set of forbidden patterns such that

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The chessboard: Let $\mathcal{A} = \{0, 1\}$ and $\mathcal{F} = \left\{ \begin{bmatrix} i \\ i \end{bmatrix}, \begin{bmatrix} i & i \end{bmatrix} : i \in \mathcal{A} \right\}$. Consider

$$\mathbf{T}(\mathcal{A}, 2, \mathcal{F}) = \left\{ \begin{array}{|c|c|c|c|c|c|} \hline 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ \hline 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ \hline 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ \hline 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ \hline 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ \hline 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ \hline 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ \hline \end{array} , \begin{array}{|c|c|c|c|c|c|} \hline 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ \hline 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ \hline 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ \hline 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ \hline 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ \hline 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ \hline 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ \hline \end{array} \right\}$$

Subshift of finite type

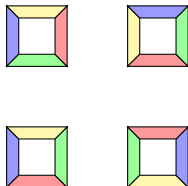
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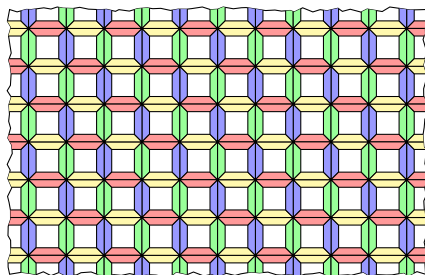
$$\mathbf{T} = \mathbf{T}(\mathcal{A}, d, \mathcal{F}) \subset \mathcal{A}^{\mathbb{Z}^d}$$

Wang Tiles:

Tiles $\mathcal{W}$:



a tiling associated:



$$\mathbf{T}_{\mathcal{W}} = \left\{ (w_n)_{n \in \mathbb{Z}^2} \in \mathcal{W}^{\mathbb{Z}^2} : |w_{i,j}| = |w_{i+1,j}| \text{ et } \underline{w_{i,j}} = \overline{w_{i,j-1}} \right\}$$

Subshift of finite type

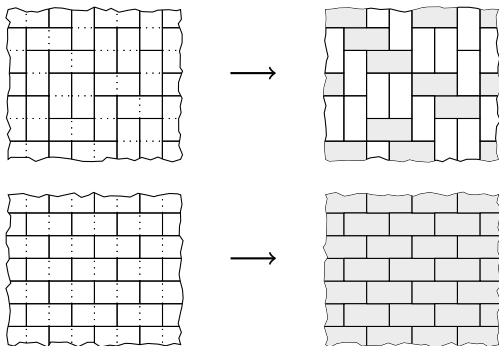
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Domino:

$$T_D = \left\{ \begin{array}{|c|} \hline \square \\ \hline \end{array} \quad \begin{array}{|c|} \hline \square \\ \hline \end{array} \quad \begin{array}{|c|} \hline \square \\ \hline \end{array} \quad \begin{array}{|c|} \hline \square \\ \hline \end{array} \right\}$$



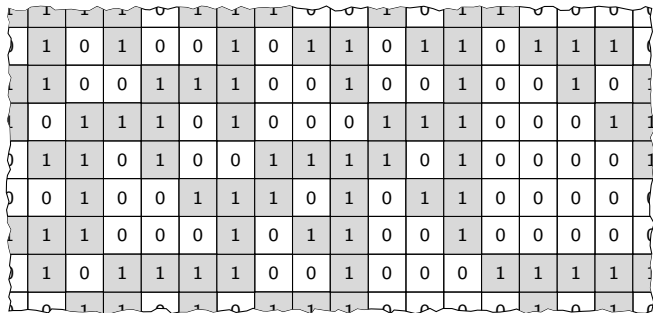
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Algebraic subshift of finite type:



1	1	1	0	1	1	1	0	0	1	0	1	1	0	0	0	1
1	0	1	0	0	1	0	1	1	0	1	1	0	1	1	1	1
1	0	0	1	1	1	0	0	1	0	0	1	0	0	1	0	1
0	1	1	1	0	1	0	0	0	1	1	1	0	0	0	1	1
1	1	0	1	0	0	1	1	1	1	0	1	0	0	0	0	1
0	1	0	0	1	1	1	0	1	0	1	1	0	0	0	0	1
1	1	0	0	0	1	0	1	1	0	0	1	0	0	0	0	1
1	0	1	1	1	1	0	0	1	0	0	0	1	1	1	1	1
0	1	1	1	1	0	1	1	1	0	0	0	1	0	1	1	1

$$\mathbf{T} = \left\{ x \in \{0,1\}^{\mathbb{Z}^2} : \forall (i,j) \in \mathbb{Z}^2, x_{(i,j)} + x_{(i+1,j)} + x_{i,j+1} = 0 \pmod{2} \right\}$$

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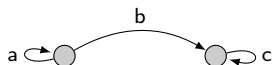
$$\mathbf{T} = \mathbf{T}(\mathcal{A}, d, \mathcal{F}) \subset \mathcal{A}^{\mathbb{Z}^d}$$

Proposition

If $\mathbf{T} \subset \mathcal{A}^{\mathbb{Z}^d}$ is conjugate to a SFT, then $\mathbf{T}$ is a SFT.

Subshift of finite type (case of dimension 1)

- *SFT associated to the oriented graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$*



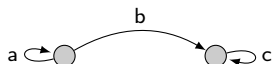
$$\begin{aligned} \mathbf{T}_{\mathcal{G}} &= \{e \in \mathcal{E}^{\mathbb{Z}} : \forall i \in \mathbb{Z}, t(e_i) = i(e_{i+1})\} \\ &= \mathbf{T}(\{a, b, c\}, 1, \{ba, ca, cb\}) \end{aligned}$$

- For a subshift $\mathbf{T} \subset \mathcal{A}^{\mathbb{Z}}$, define the *Rauzy graph of order n*

$$\mathcal{G}_{\mathbf{T}}^n = \begin{cases} \mathcal{V}_{\mathbf{T}}^n = \mathcal{L}_{n-1}(\mathbf{T}) \\ (u_0 \dots u_{n-2}, v_0 \dots v_{n-2}) \in \mathcal{E}_{\mathbf{T}}^n \text{ ssi } u_0 \dots u_{n-2} v_{n-2} = u_0 v_0 \dots v_{n-2} \in \mathcal{L}_n(\mathbf{T}) \end{cases}$$

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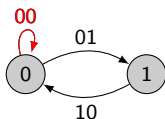
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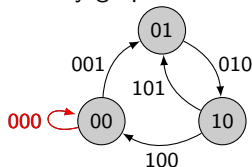
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$$\dots \begin{array}{c} 0 \\ 0 \end{array} \begin{array}{c} 0 \\ 1 \end{array} \begin{array}{c} 1 \\ 0 \end{array} \begin{array}{c} 0 \\ 0 \end{array} \begin{array}{c} 0 \\ 0 \end{array} \begin{array}{c} 0 \\ 1 \end{array} \begin{array}{c} 1 \\ 0 \end{array} \begin{array}{c} 1 \\ 1 \end{array} \begin{array}{c} 0 \\ 0 \end{array} \dots \in \mathbf{T}_{\mathcal{G}_2}$$

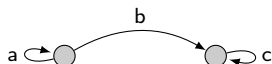
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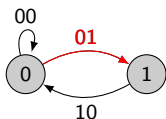
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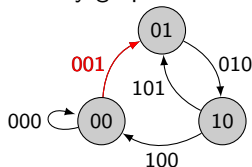
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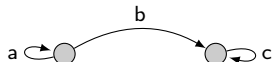
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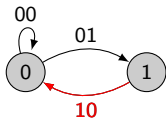
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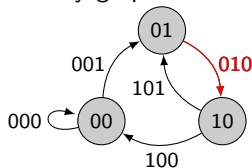
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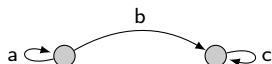
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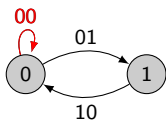
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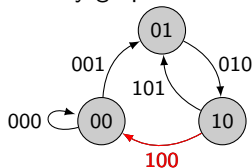
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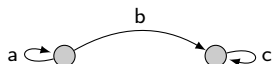
the Rauzy graph of order 3:



$$\dots \begin{array}{cccccccccccc} 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 0 & 0 & 1 & 0 & 1 & 0 \end{array} \dots \in \mathbf{T}_{\mathcal{G}_3}$$

Subshift of finite type (case of dimension 1)

- *SFT associated to the oriented graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$*



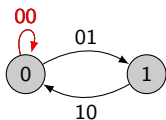
$$\begin{aligned} \mathbf{T}_{\mathcal{G}} &= \{e \in \mathcal{E}^{\mathbb{Z}} : \forall i \in \mathbb{Z}, t(e_i) = i(e_{i+1})\} \\ &= \mathbf{T}(\{a, b, c\}, 1, \{ba, ca, cb\}) \end{aligned}$$

- For a subshift $\mathbf{T} \subset \mathcal{A}^{\mathbb{Z}}$, define the *Rauzy graph of order n*

$$\mathcal{G}_{\mathbf{T}}^n = \left\{ \begin{array}{l} \mathcal{V}_{\mathbf{T}}^n = \mathcal{L}_{n-1}(\mathbf{T}) \\ (u_0 \dots u_{n-2}, v_0 \dots v_{n-2}) \in \mathcal{E}_{\mathbf{T}}^n \text{ ssi } u_0 \dots u_{n-2} v_{n-2} = u_0 v_0 \dots v_{n-2} \in \mathcal{L}_n(\mathbf{T}) \end{array} \right.$$

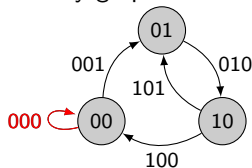
For $\mathbf{T}(\{0, 1\}, 1, \{11\})$, one has:

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$$\dots \begin{array}{cccccccc} 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 1 & 0 \end{array} \dots \in \mathbf{T}_{\mathcal{G}_2}$$

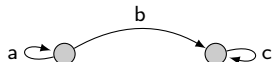
the Rauzy graph of order 3:



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Subshift of finite type (case of dimension 1)

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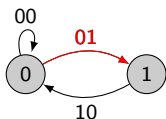
$$\begin{aligned} \mathbf{T}_{\mathcal{G}} &= \{e \in \mathcal{E}^{\mathbb{Z}} : \forall i \in \mathbb{Z}, t(e_i) = i(e_{i+1})\} \\ &= \mathbf{T}(\{a, b, c\}, 1, \{ba, ca, cb\}) \end{aligned}$$

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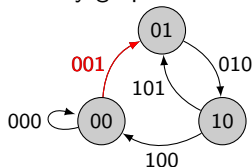
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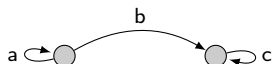
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Subshift of finite type (case of dimension 1)

- *SFT associated to the oriented graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$*



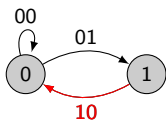
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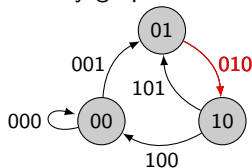
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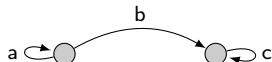
the Rauzy graph of order 3:



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Subshift of finite type (case of dimension 1)

- *SFT associated to the oriented graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$*



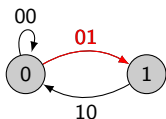
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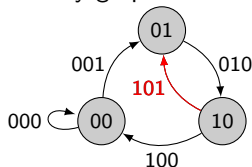
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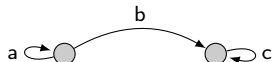
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Subshift of finite type (case of dimension 1)

- *SFT associated to the oriented graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$*



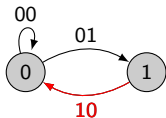
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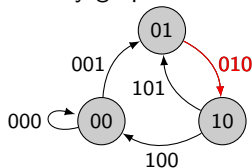
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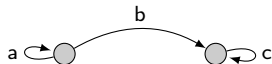
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Subshift of finite type (case of dimension 1)

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Theorem

A subshift $\mathbf{T}(\mathcal{A}, 1, \mathcal{F})$ where $\mathcal{F} \subset \mathcal{A}^n$ is conjugate to a subshift of finite type associated to the Rauzy graph $\mathcal{G}_{\mathbf{T}}^n$.

Corollary

- In dimension 1, every nonempty SFT contains a periodic orbit.
- In dimension 1, it is decidable to know if a SFT is empty.

Sofic subshift

Définition

A subshift $\mathbf{T} \subset \mathcal{B}^{\mathbb{Z}^d}$ is *sofic* if there exist a SFT $\mathbf{T}(\mathcal{A}, d, \mathcal{F})$ and a factor $\pi : \mathcal{A}^{\mathbb{Z}^d} \rightarrow \mathcal{B}^{\mathbb{Z}^d}$ such that $\mathbf{T} = \pi(\mathbf{T}(\mathcal{A}, d, \mathcal{F}))$.

Consider $\mathbf{T} = \left\{ x \in \{0, 1\}^{\mathbb{Z}^d} : \text{there is at most one } i \in \mathbb{Z}^d \text{ such that } x_i = 1 \right\}$.

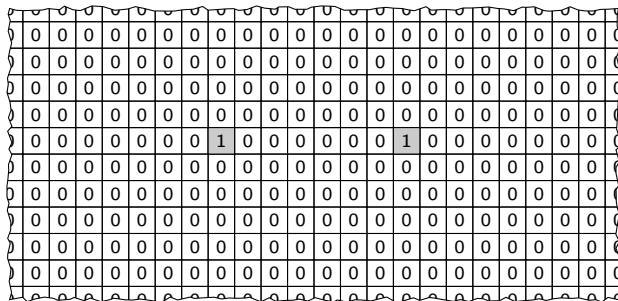
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Assume that $\mathbf{T} = \mathbf{T}(\{0, 1\}, d, \mathcal{F})$ with $\mathcal{F} \subset \mathcal{A}^{[0, n]^d}$. Then



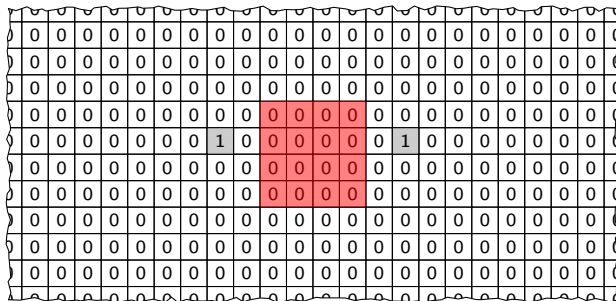
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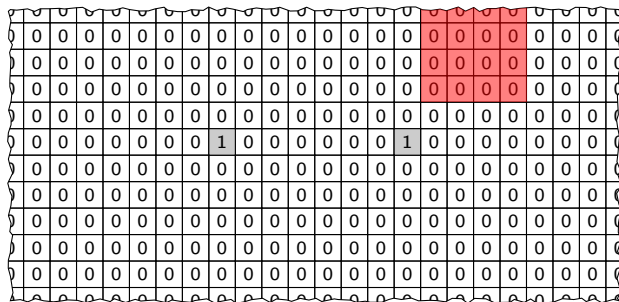
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$\in \mathbf{T}$ contradiction!

Sofic subshift

Définition

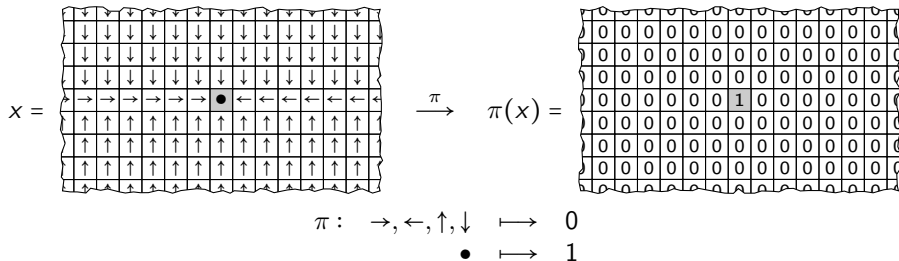
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Consider $\mathbf{T} = \{x \in \{0, 1\}^{\mathbb{Z}^d} : \text{there is at most one } i \in \mathbb{Z}^d \text{ such that } x_i = 1\}$.

Let $\mathcal{A}_\bullet = \{\bullet, \leftarrow, \rightarrow, \uparrow, \downarrow\}$ and $\mathcal{F}_\bullet \subset \mathcal{A}_\bullet^{\{0\} \times [0,1]} \cup \mathcal{A}_\bullet^{[0,1] \times \{0\}}$ which define the SFT:

$$\mathbf{T}(\mathcal{A}_\bullet, 2, \mathcal{F}_\bullet)$$

$$\mathbf{T} = \pi(\mathbf{T}(\mathcal{A}_\bullet, 2, \mathcal{F}_\bullet))$$

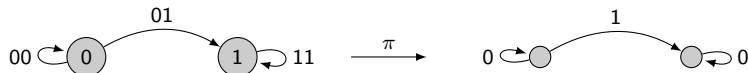


Sofic subshift (case of dimension 1)

Let $\mathbf{T} = \{x \in \{0,1\}^{\mathbb{Z}^d} : \text{there is at most } i \in \mathbb{Z}^d \text{ such that } x_i = 1\}$.

The SFT $\mathbf{T}(\{0,1\}, 1, \{10\})$ is transformed in $\mathbf{T}$ via π :

00	$\mapsto$	0
01	$\mapsto$	1
11	$\mapsto$	0



Theorem (*Weiss 1973*)

In dimension 1, the language of a sofic is rational (i.e. recognized by a finite automaton).

Examples:

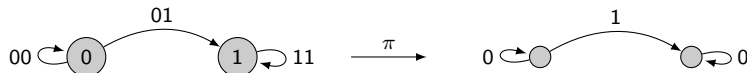
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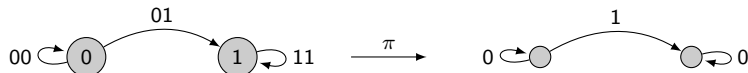
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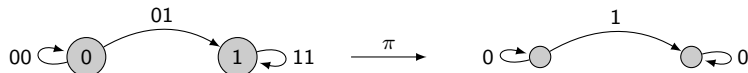
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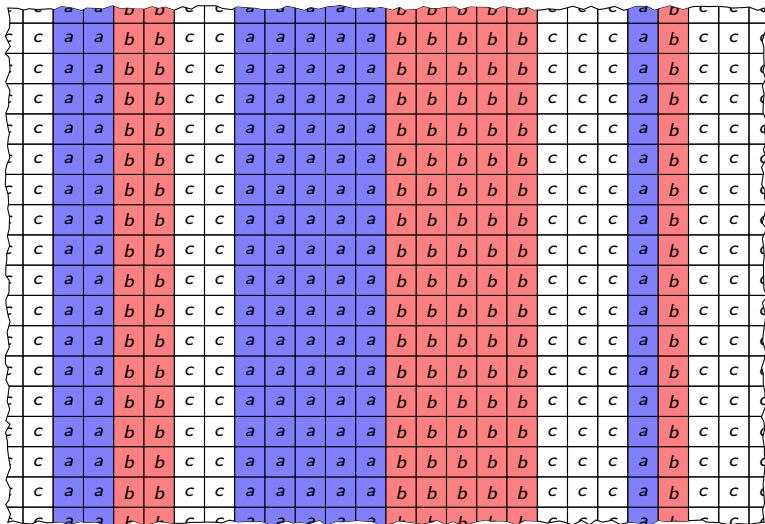
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- The subshift $\mathbf{T}(\{a, b, c\}, 1, \{ba, cb, ac, ca^n b^m c : n \neq m\})$ is not sofic.

And in two dimension?

Let $\Sigma = \mathbf{T}(\{a, b, \$\}, 1, \{ba, \beta a^n b^m \alpha : n \neq m, \alpha \neq b, \beta \neq a\})$ and consider

$$\mathbf{T} = \{x \in (\{a, b, c\}^{\mathbb{Z}^2} : \exists y \in \Sigma \text{ such that } x_{(\cdot, j)} = y \text{ for all } j \in \mathbb{Z})\}$$



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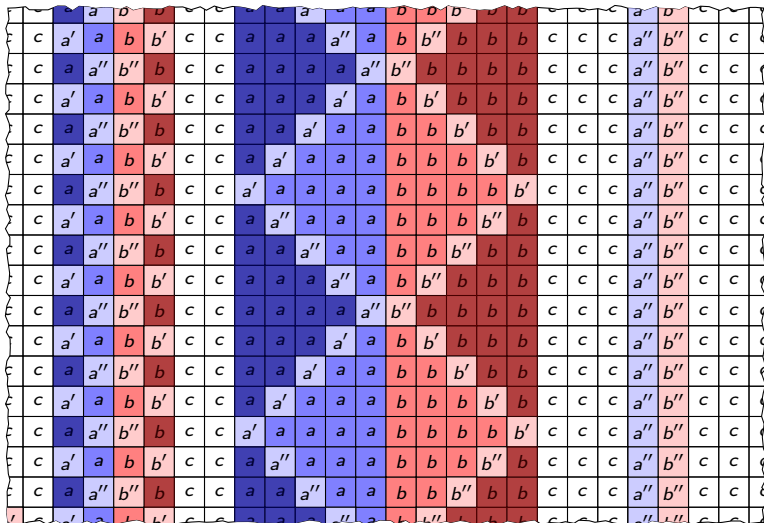
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	a	a	b	b		a	a	a	a	b	b	b	b		a	b							
c	a'	a	b	b'	c	c	a	a	a	a''	a	b	b''	b	b	c	c	c	a''	b''	c	c	
c	a	a''	b''	b	c	c	a	a	a	a	a''	b''	b	b	b	c	c	c	a''	b''	c	c	
c	a'	a	b	b'	c	c	a	a	a	a'	a	b	b'	b	b	c	c	c	a''	b''	c	c	
c	a	a''	b''	b	c	c	a	a	a'	a	a	b	b	b'	b	c	c	c	a''	b''	c	c	
c	a'	a	b	b'	c	c	a	a'	a	a	a	b	b	b	b'	c	c	c	a''	b''	c	c	
c	a	a''	b''	b	c	c	a'	a	a	a	a	b	b	b	b	c	c	c	a''	b''	c	c	
c	a'	a	b	b'	c	c	a	a''	a	a	a	b	b	b	b''	b	c	c	c	a''	b''	c	c
c	a	a''	b''	b	c	c	a	a	a''	a	a	b	b	b''	b	b	c	c	c	a''	b''	c	c
c	a'	a	b	b'	c	c	a	a	a	a''	a	b	b''	b	b	b	c	c	c	a''	b''	c	c
c	a	a''	b''	b	c	c	a	a	a	a	a''	b''	b	b	b	b	c	c	c	a''	b''	c	c
c	a'	a	b	b'	c	c	a	a	a	a'	a	b	b'	b	b	b	c	c	c	a''	b''	c	c
c	a	a''	b''	b	c	c	a	a	a'	a	a	b	b	b'	b	b	c	c	c	a''	b''	c	c
c	a'	a	b	b'	c	c	a	a'	a	a	a	b	b	b	b'	b	c	c	c	a''	b''	c	c
c	a	a''	b''	b	c	c	a	a	a	a	a	b	b	b	b	b'	c	c	c	a''	b''	c	c
c	a'	a	b	b'	c	c	a	a''	a	a	a	b	b	b	b''	b	c	c	c	a''	b''	c	c
c	a	a''	b''	b	c	c	a	a	a''	a	a	b	b	b''	b	b	c	c	c	a''	b''	c	c
	a	a	b	b		a	a	a	a	b	b	b	b		a	b							

And in two dimension?

Let $\Sigma = \mathbf{T}(\{a, b, \$\}, 1, \{ba, \beta a^n b^m \alpha : n \neq m, \alpha \neq b, \beta \neq a\})$ and consider

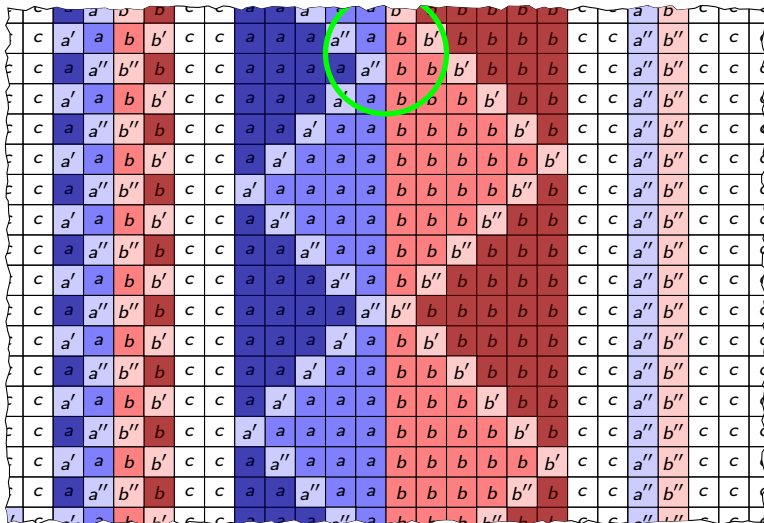
$$\mathbf{T} = \{x \in (\{a, b, c\}^{\mathbb{Z}^2} : \exists y \in \Sigma \text{ such that } x_{(\cdot, j)} = y \text{ for all } j \in \mathbb{Z}\}$$



And in two dimension?

Let $\Sigma = \mathbf{T}(\{a, b, \$\}, 1, \{ba, \beta a^n b^m \alpha : n \neq m, \alpha \neq b, \beta \neq a\})$ and consider

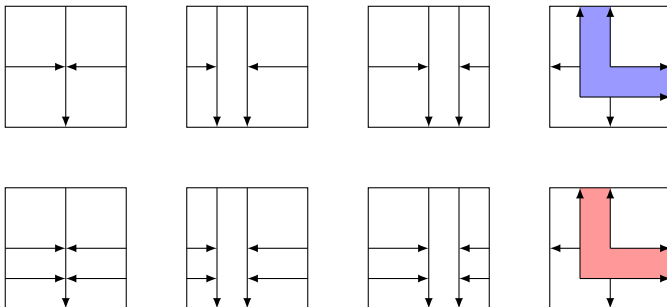
$$\mathbf{T} = \{x \in (\{a, b, c\}^{\mathbb{Z}^2} : \exists y \in \Sigma \text{ such that } x_{(\cdot, j)} = y \text{ for all } j \in \mathbb{Z})\}$$



My first aperiodic tiling: Robinson's tiling

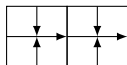
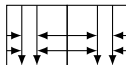
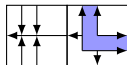
Alphabet of the tiling of Robinson

There exists different means to define the Robinson tiling. Consider *Robi* the next set of tiles modulo the rotation

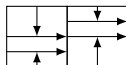


Local rules

Incoming and outgoing arrows must be respected:

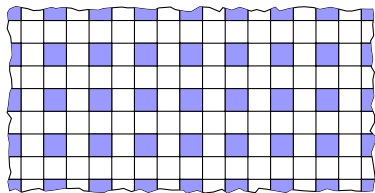


Allowed



Not allowed

We add the forbidden patterns $\mathcal{F}$ which impose the alternating of the colors:

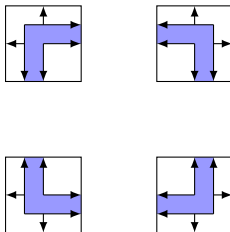


où $\square \in \left\{ \begin{array}{c} \text{blue square with four arrows pointing outwards} \\ \text{blue square with four arrows pointing inwards} \\ \text{blue square with four arrows pointing outwards} \\ \text{blue square with four arrows pointing inwards} \end{array} \right\}$

Denote $\mathbf{T}_{\text{Robi}}$ the SFT described by these rules.

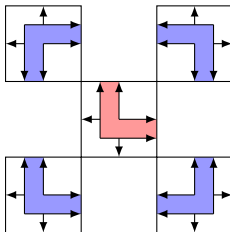
Existence of the tiling (level 1)

The Robinson tiling is based on a hierarchical structure. Nine of these tiles can be assembled to form a *super-tile of level 1*:



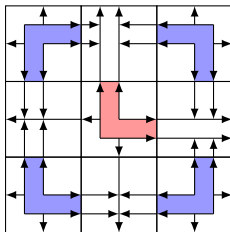
Existence of the tiling (level 1)

The Robinson tiling is based on a hierarchical structure. Nine of these tiles can be assembled to form a *super-tile of level 1*:



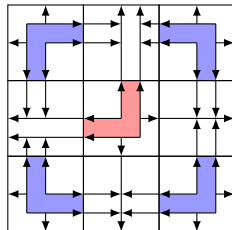
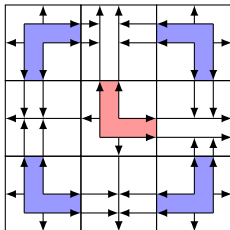
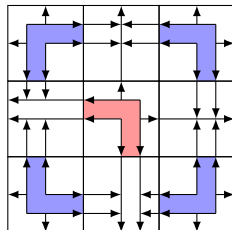
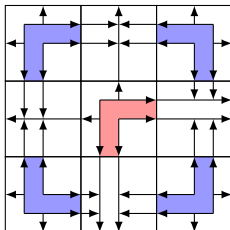
Existence of the tiling (level 1)

The Robinson tiling is based on a hierarchical structure. Nine of these tiles can be assembled to form a *super-tile of level 1*:



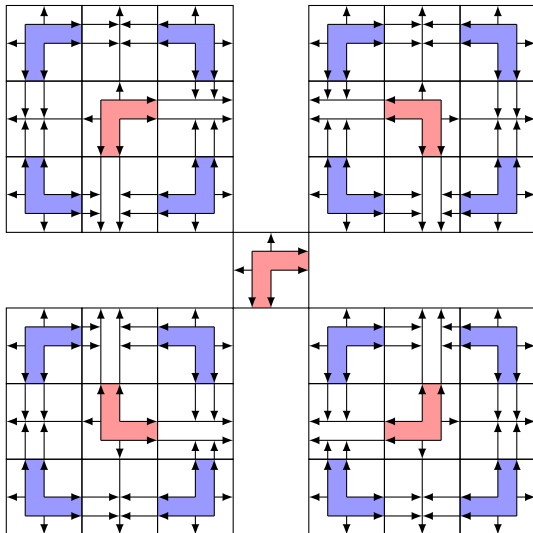
Existence of the tiling (level 2)

Super-tiles of level 1 can be assembled to form *super-tiles of level 2*:



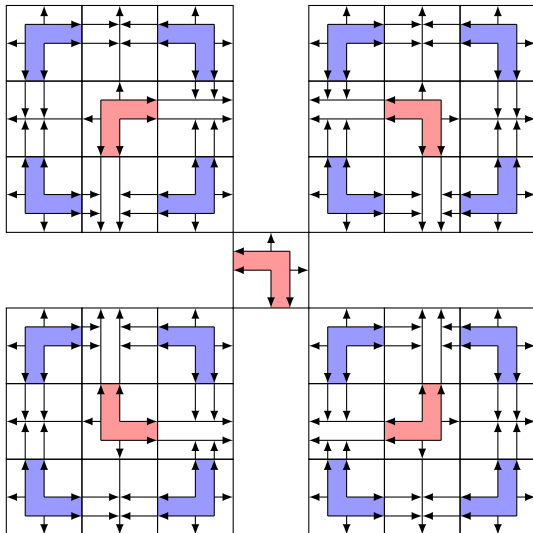
Existence of the tiling (level 2)

Super-tiles of level 1 can be assembled to form *super-tiles of level 2*:



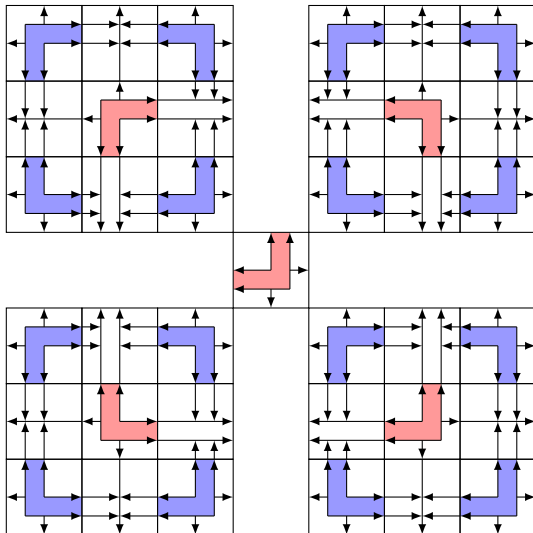
Existence of the tiling (level 2)

Super-tiles of level 1 can be assembled to form *super-tiles of level 2*:



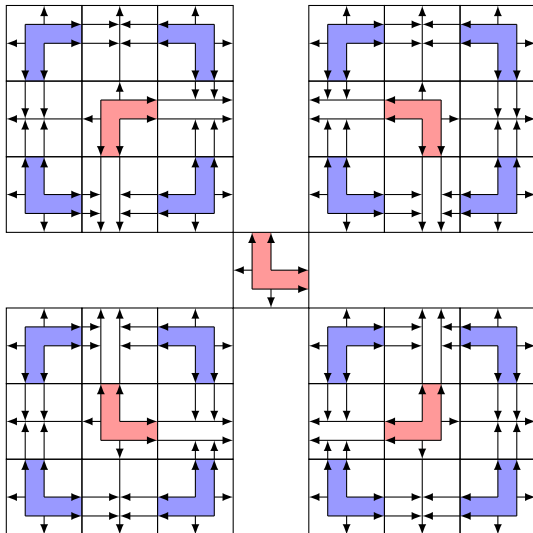
Existence of the tiling (level 2)

Super-tiles of level 1 can be assembled to form *super-tiles of level 2*:



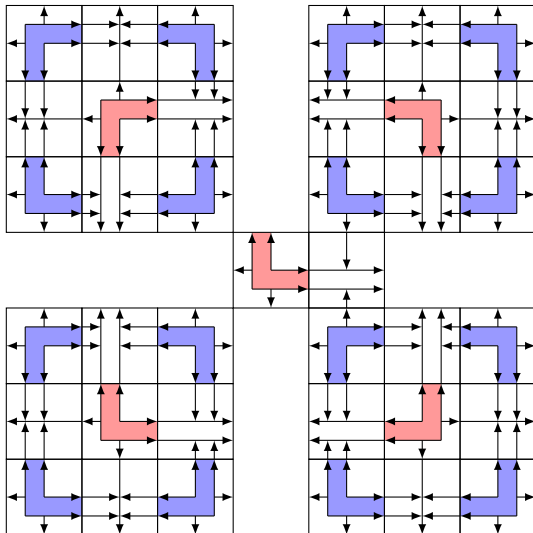
Existence of the tiling (level 2)

Super-tiles of level 1 can be assembled to form *super-tiles of level 2*:



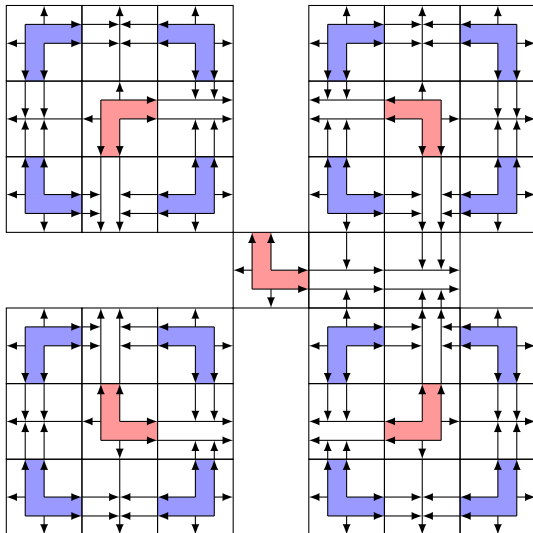
Existence of the tiling (level 2)

Super-tiles of level 1 can be assembled to form *super-tiles of level 2*:



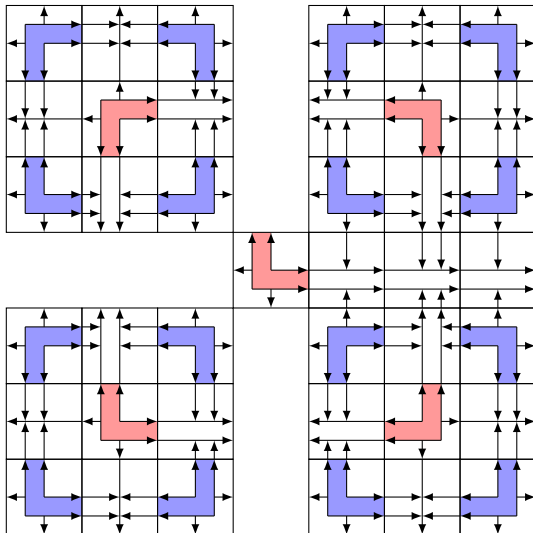
Existence of the tiling (level 2)

Super-tiles of level 1 can be assembled to form *super-tiles of level 2*:



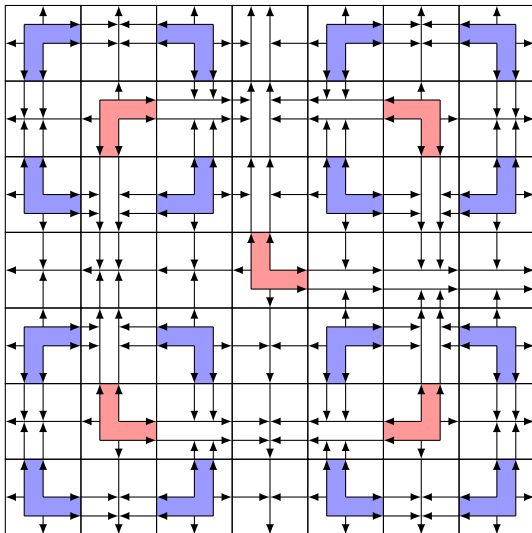
Existence of the tiling (level 2)

Super-tiles of level 1 can be assembled to form *super-tiles of level 2*:



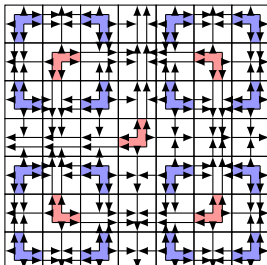
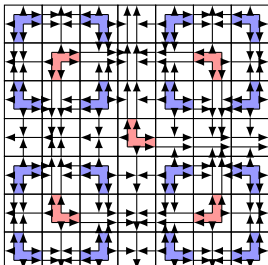
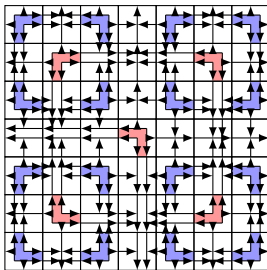
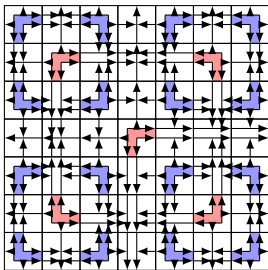
Existence of the tiling (level 2)

Super-tiles of level 1 can be assembled to form *super-tiles of level 2*:



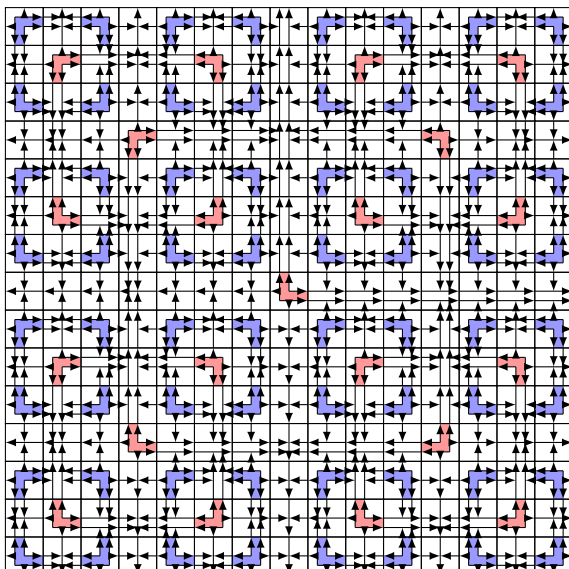
Existence of the tiling

Iterating the operation, super-tiles of level n can be formed and by compacity we conclude that $\mathbf{T}_{Robi} \neq \emptyset$.

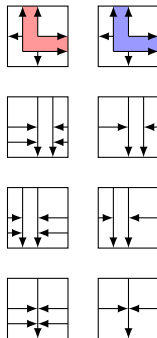
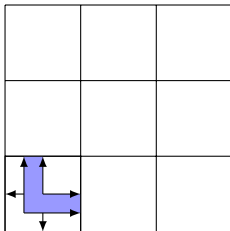


Existence of the tiling

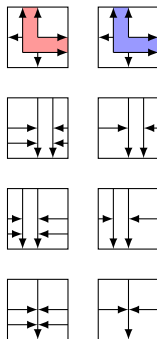
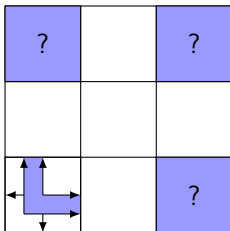
Iterating the operation, super-tiles of level n can be formed and by compactity we conclude that $\mathbf{T}_{\mathcal{R}ob} \neq \emptyset$.



Force the presence of super-tiles (of level 1)

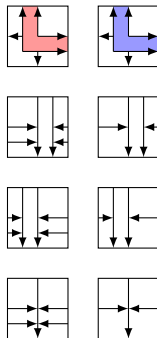
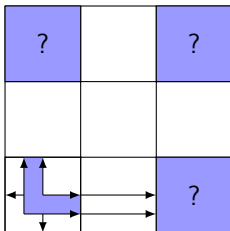


Force the presence of super-tiles (of level 1)



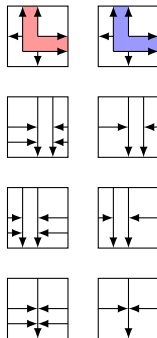
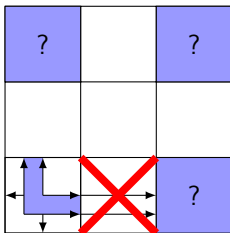
With $\boxed{?} \in \left\{ \begin{array}{c} \boxed{\text{L-tile}} \\ \boxed{\text{L-tile}} \\ \boxed{\text{L-tile}} \\ \boxed{\text{L-tile}} \end{array} \right\}$

Force the presence of super-tiles (of level 1)



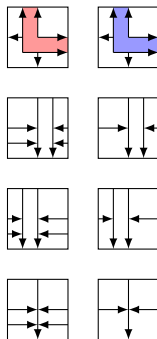
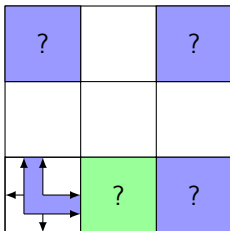
With $\boxed{?} \in \left\{ \begin{array}{c} \boxed{\text{L-tile}} \\ \boxed{\text{L-tile}} \\ \boxed{\text{L-tile}} \\ \boxed{\text{L-tile}} \end{array} \right\}$

Force the presence of super-tiles (of level 1)



With $\boxed{?} \in \left\{ \begin{array}{c} \text{L-shaped tile with arrows} \\ \text{L-shaped tile with arrows} \\ \text{L-shaped tile with arrows} \\ \text{L-shaped tile with arrows} \end{array} \right\}$

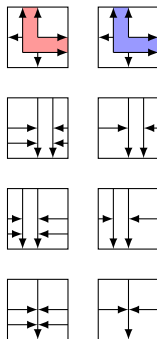
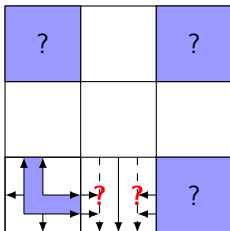
Force the presence of super-tiles (of level 1)



With  $\in \left\{ \begin{array}{c} \text{blue L-tile with arrows} \\ \text{blue L-tile with arrows} \\ \text{blue L-tile with arrows} \\ \text{blue L-tile with arrows} \end{array} \right\}$

With  $\in \left\{ \begin{array}{c} \text{white square with arrows} \\ \text{white square with arrows} \\ \text{white square with arrows} \end{array} \right\}$

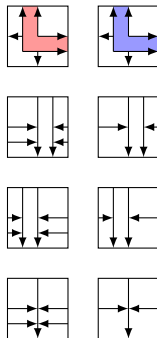
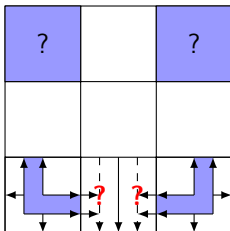
Force the presence of super-tiles (of level 1)



With  $\in \left\{ \begin{array}{c} \text{blue L-tile} \\ \text{blue L-tile} \\ \text{blue L-tile} \\ \text{blue L-tile} \end{array} \right\}$

With  $\in \left\{ \begin{array}{c} \text{arrow configuration 1} \\ \text{arrow configuration 2} \\ \text{arrow configuration 3} \end{array} \right\}$

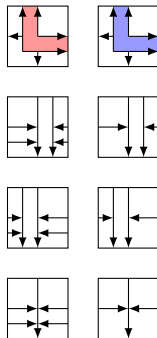
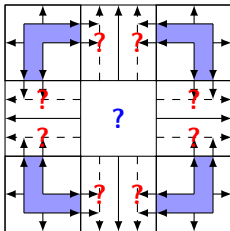
Force the presence of super-tiles (of level 1)



With  $\in \left\{ \begin{array}{c} \text{blue L-tile} \\ \text{blue L-tile} \\ \text{blue L-tile} \\ \text{blue L-tile} \end{array} \right\}$

With  $\in \left\{ \begin{array}{c} \text{white square with arrows} \\ \text{white square with arrows} \\ \text{white square with arrows} \end{array} \right\}$

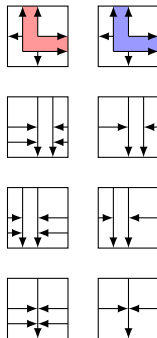
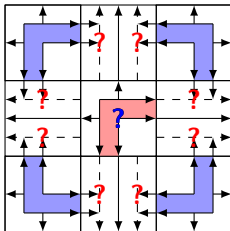
Force the presence of super-tiles (of level 1)



With  $\in \left\{ \begin{array}{c} \text{red L-tile} \\ \text{red L-tile} \\ \text{red L-tile} \\ \text{red L-tile} \end{array} \right\}$

With  $\in \left\{ \begin{array}{c} \text{white square with arrows} \\ \text{white square with arrows} \\ \text{white square with arrows} \end{array} \right\}$

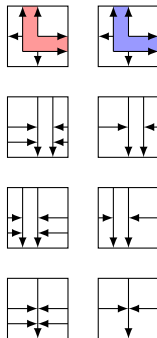
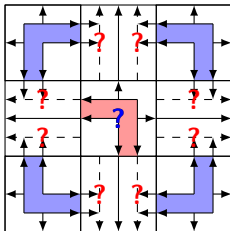
Force the presence of super-tiles (of level 1)



With  $\in \left\{ \begin{array}{c} \text{red L-tile (4 orientations)} \end{array} \right\}$

With  $\in \left\{ \begin{array}{c} \text{white square with 3 arrow configurations} \end{array} \right\}$

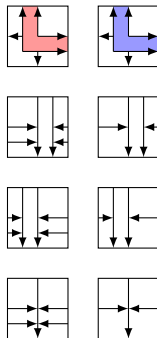
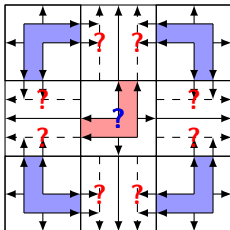
Force the presence of super-tiles (of level 1)



With  $\in \left\{ \begin{array}{c} \text{red L-tile} \\ \text{red L-tile} \\ \text{red L-tile} \\ \text{red L-tile} \end{array} \right\}$

With  $\in \left\{ \begin{array}{c} \text{arrow configuration 1} \\ \text{arrow configuration 2} \\ \text{arrow configuration 3} \end{array} \right\}$

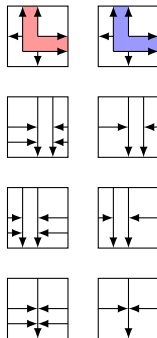
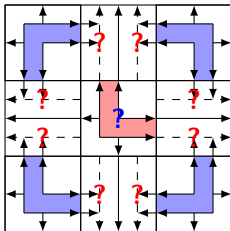
Force the presence of super-tiles (of level 1)



With  $\in \left\{ \begin{array}{c} \text{red L-shaped tile} \\ \text{red L-shaped tile} \\ \text{red L-shaped tile} \\ \text{red L-shaped tile} \end{array} \right\}$

With  $\in \left\{ \begin{array}{c} \text{white square with arrows} \\ \text{white square with arrows} \\ \text{white square with arrows} \end{array} \right\}$

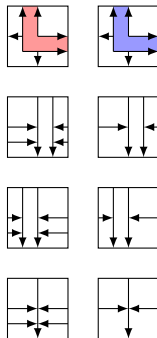
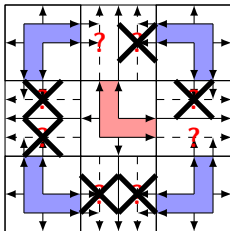
Force the presence of super-tiles (of level 1)



With $\boxed{?}$ $\in \left\{ \begin{array}{c} \text{red L-shaped tile} \\ \text{red L-shaped tile} \\ \text{red L-shaped tile} \\ \text{red L-shaped tile} \end{array} \right\}$

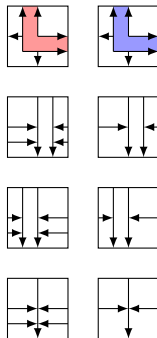
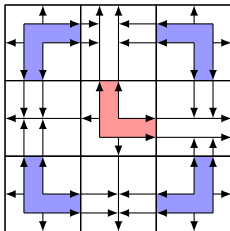
With $\boxed{?}$ $\in \left\{ \begin{array}{c} \text{white square with arrows} \\ \text{white square with arrows} \\ \text{white square with arrows} \end{array} \right\}$

Force the presence of super-tiles (of level 1)

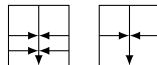
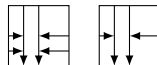
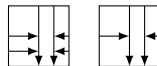
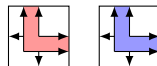
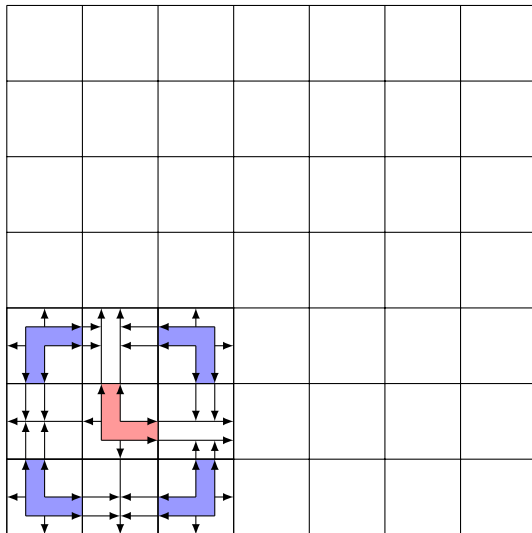


With $\begin{bmatrix} ? & ? \\ \downarrow & \downarrow \\ \downarrow & \downarrow \end{bmatrix} \in \left\{ \begin{bmatrix} \rightarrow & \rightarrow \\ \rightarrow & \rightarrow \\ \rightarrow & \rightarrow \end{bmatrix}, \begin{bmatrix} \rightarrow & \rightarrow \\ \rightarrow & \rightarrow \\ \rightarrow & \downarrow \end{bmatrix}, \begin{bmatrix} \rightarrow & \rightarrow \\ \rightarrow & \rightarrow \\ \rightarrow & \rightarrow \end{bmatrix} \right\}$

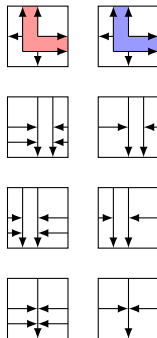
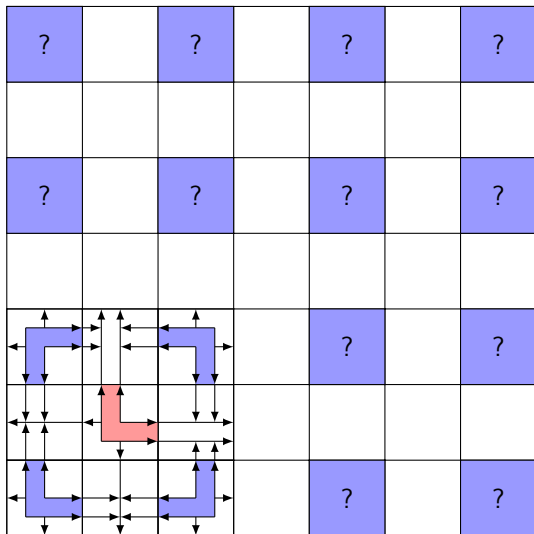
Force the presence of super-tiles (of level 1)



Force the presence of super-tiles (of level 2)

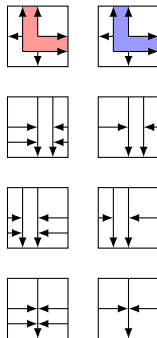
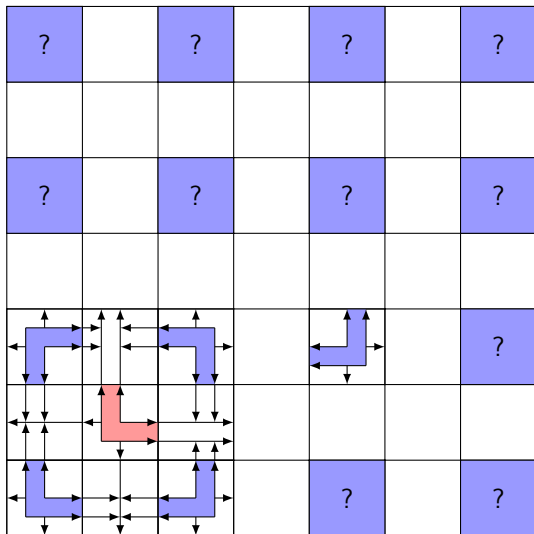


Force the presence of super-tiles (of level 2)



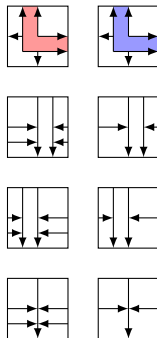
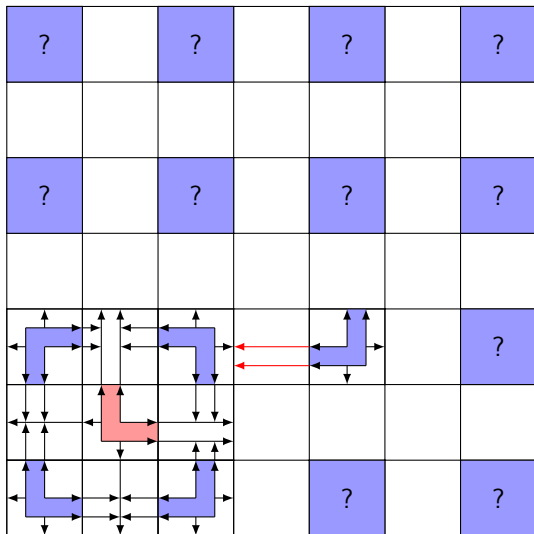
$$\boxed{?} \in \left\{ \begin{array}{c} \text{blue L-tile} \\ \text{blue L-tile} \\ \text{blue L-tile} \\ \text{blue L-tile} \end{array} \right\}$$

Force the presence of super-tiles (of level 2)



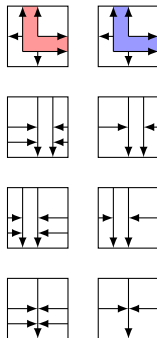
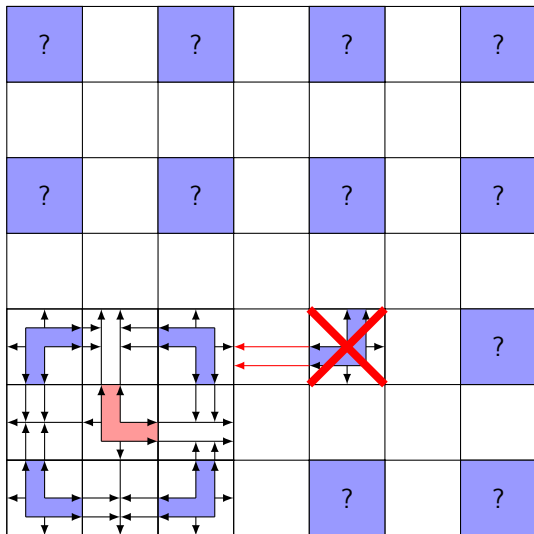
$$\boxed{?} \in \left\{ \begin{array}{c} \text{Diagram 1} \\ \text{Diagram 2} \\ \text{Diagram 3} \\ \text{Diagram 4} \end{array} \right\}$$

Force the presence of super-tiles (of level 2)



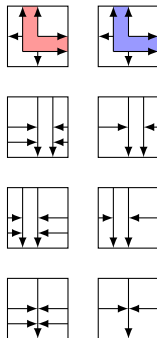
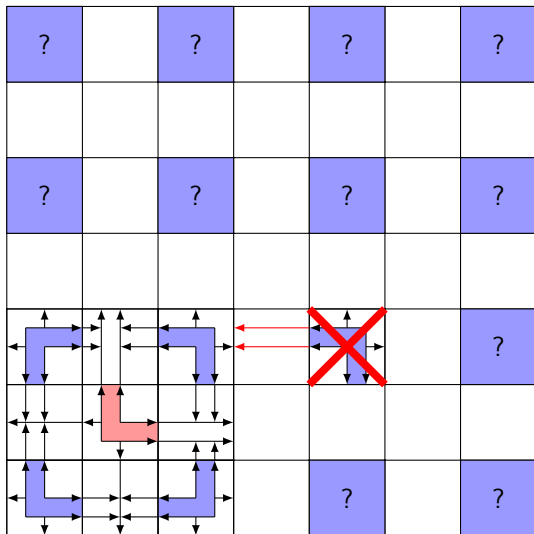
$$\begin{bmatrix} ? \end{bmatrix} \in \left\{ \begin{bmatrix} \uparrow & \uparrow \\ \leftarrow & \leftarrow \end{bmatrix}, \begin{bmatrix} \uparrow & \uparrow \\ \leftarrow & \rightarrow \end{bmatrix}, \begin{bmatrix} \uparrow & \downarrow \\ \leftarrow & \leftarrow \end{bmatrix}, \begin{bmatrix} \uparrow & \downarrow \\ \leftarrow & \rightarrow \end{bmatrix} \right\}$$

Force the presence of super-tiles (of level 2)



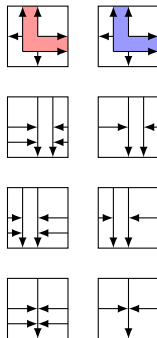
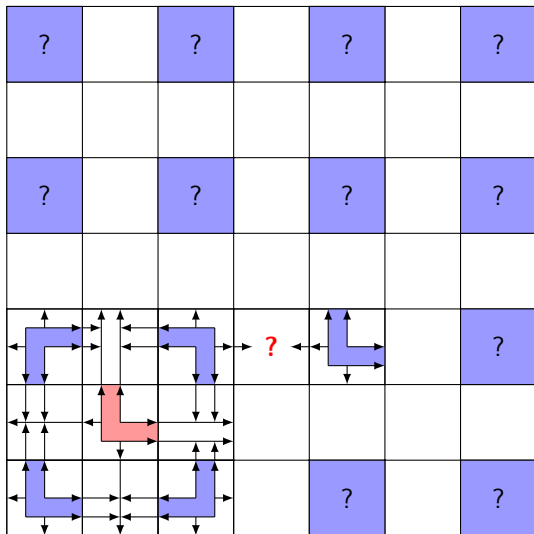
$$\boxed{?} \in \left\{ \begin{array}{c} \text{blue L-tile} \\ \text{blue L-tile} \\ \text{blue L-tile} \\ \text{blue L-tile} \end{array} \right\}$$

Force the presence of super-tiles (of level 2)



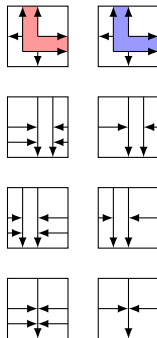
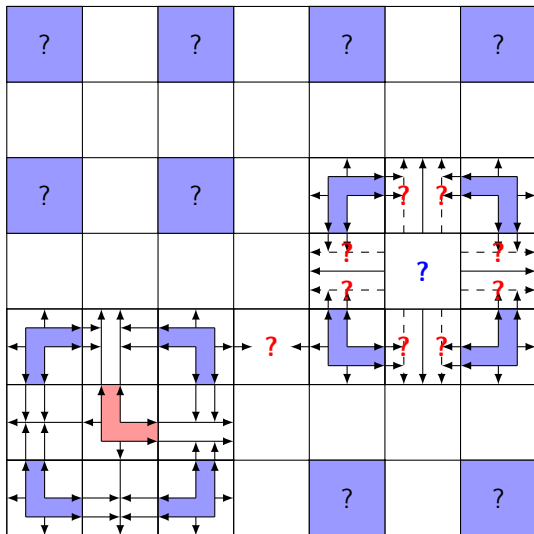
$$\boxed{?} \in \left\{ \begin{array}{c} \text{Diagram 1} \\ \text{Diagram 2} \\ \text{Diagram 3} \\ \text{Diagram 4} \end{array} \right\}$$

Force the presence of super-tiles (of level 2)



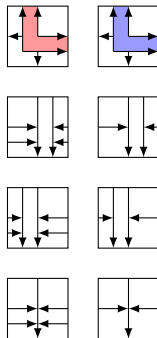
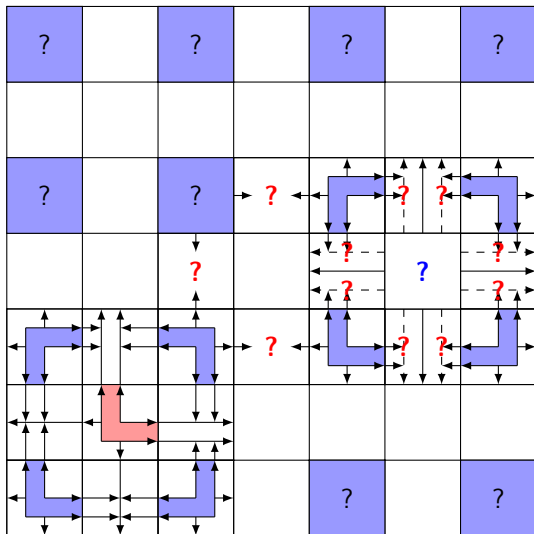
$$\begin{bmatrix} ? \end{bmatrix} \in \left\{ \begin{bmatrix} \uparrow \downarrow \\ \leftarrow \rightarrow \end{bmatrix}, \begin{bmatrix} \uparrow \downarrow \\ \leftarrow \rightarrow \end{bmatrix}, \begin{bmatrix} \uparrow \downarrow \\ \leftarrow \rightarrow \end{bmatrix}, \begin{bmatrix} \uparrow \downarrow \\ \leftarrow \rightarrow \end{bmatrix} \right\}$$

Force the presence of super-tiles (of level 2)



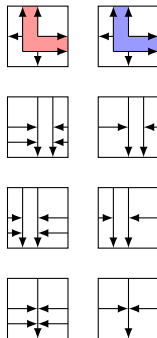
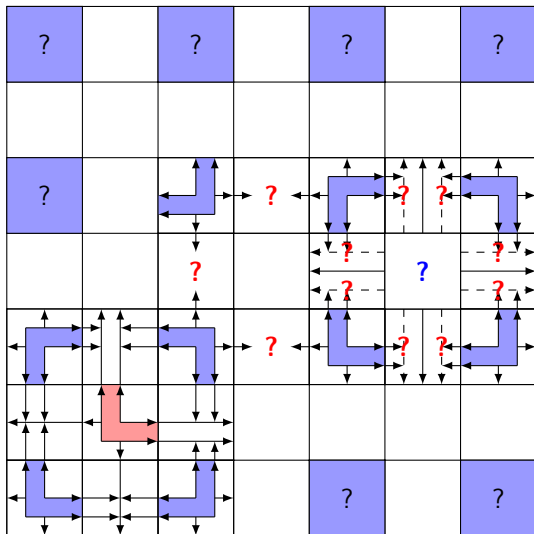
$$\begin{aligned}
 \text{?} &\in \left\{ \begin{array}{c} \text{blue L-tile} \\ \text{blue L-tile} \\ \text{blue L-tile} \\ \text{blue L-tile} \end{array} \right\} \quad \text{?} \in \left\{ \begin{array}{c} \text{red L-tile} \\ \text{red L-tile} \\ \text{red L-tile} \\ \text{red L-tile} \end{array} \right\} \quad \text{??} \in \left\{ \begin{array}{c} \text{square tile} \\ \text{square tile} \\ \text{square tile} \end{array} \right\}
 \end{aligned}$$

Force the presence of super-tiles (of level 2)



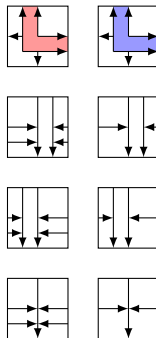
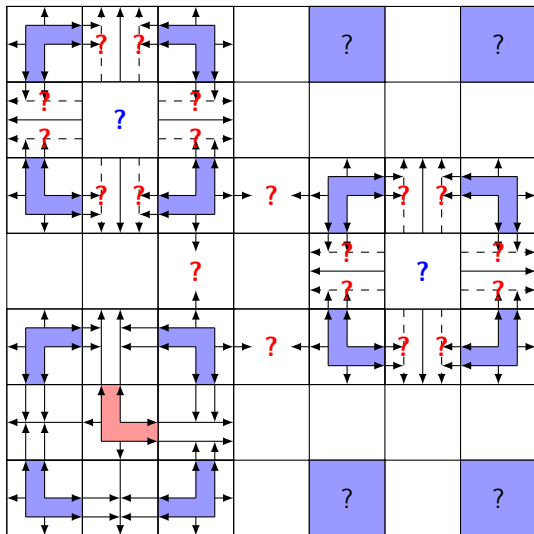
$$\begin{aligned}
 \text{?} &\in \left\{ \begin{array}{c} \uparrow \downarrow \\ \leftarrow \rightarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \uparrow \downarrow \\ \rightarrow \leftarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \uparrow \downarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \rightarrow \leftarrow \end{array} \right\} \\
 \text{?} &\in \left\{ \begin{array}{c} \uparrow \downarrow \\ \leftarrow \rightarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \uparrow \downarrow \\ \rightarrow \leftarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \uparrow \downarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \rightarrow \leftarrow \end{array} \right\} \\
 \text{??} &\in \left\{ \begin{array}{c} \uparrow \downarrow \\ \leftarrow \rightarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \uparrow \downarrow \\ \rightarrow \leftarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \uparrow \downarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \rightarrow \leftarrow \end{array} \right\}
 \end{aligned}$$

Force the presence of super-tiles (of level 2)



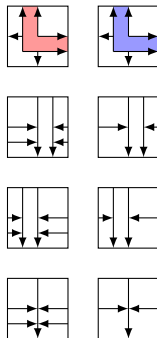
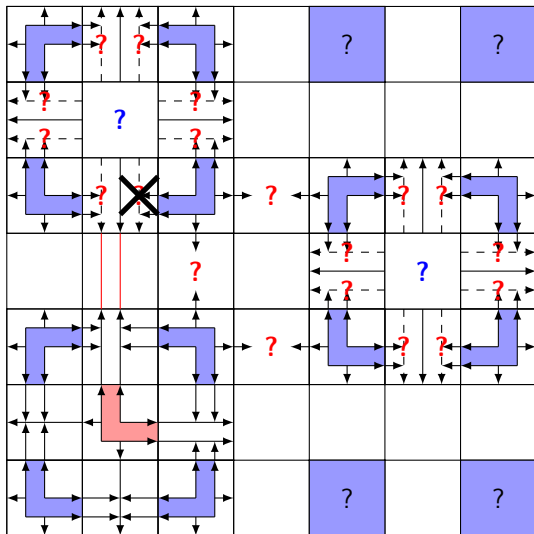
$$\begin{aligned}
 \text{?} &\in \left\{ \begin{array}{c} \text{blue L-tile} \\ \text{blue L-tile} \\ \text{blue L-tile} \\ \text{blue L-tile} \end{array} \right\} \quad \text{?} \in \left\{ \begin{array}{c} \text{red L-tile} \\ \text{red L-tile} \\ \text{red L-tile} \\ \text{red L-tile} \end{array} \right\} \quad \text{??} \in \left\{ \begin{array}{c} \text{blue square} \\ \text{blue square} \\ \text{blue square} \end{array} \right\}
 \end{aligned}$$

Force the presence of super-tiles (of level 2)



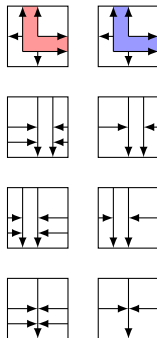
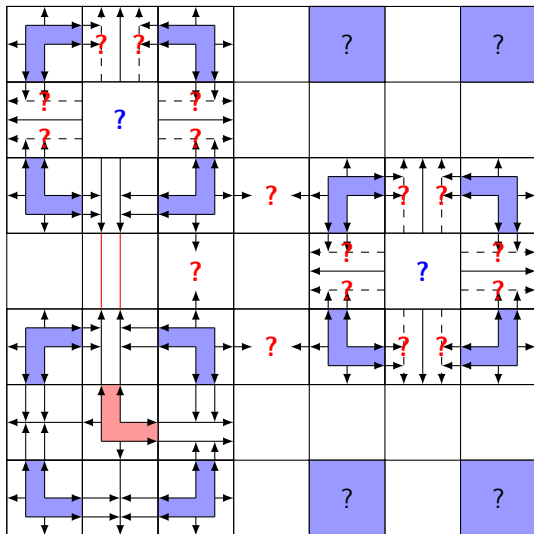
$$\begin{aligned}
 \boxed{?} &\in \left\{ \begin{array}{c} \uparrow \downarrow \\ \leftarrow \rightarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \uparrow \downarrow \\ \rightarrow \leftarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \uparrow \downarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \rightarrow \leftarrow \end{array} \right\} \\
 \boxed{?} &\in \left\{ \begin{array}{c} \uparrow \downarrow \\ \rightarrow \leftarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \uparrow \downarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \rightarrow \leftarrow \\ \uparrow \downarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \rightarrow \leftarrow \\ \rightarrow \leftarrow \end{array} \right\} \\
 \boxed{??} &\in \left\{ \begin{array}{c} \rightarrow \leftarrow \\ \rightarrow \leftarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \rightarrow \leftarrow \\ \rightarrow \leftarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \rightarrow \leftarrow \\ \rightarrow \leftarrow \end{array} \right\}
 \end{aligned}$$

Force the presence of super-tiles (of level 2)



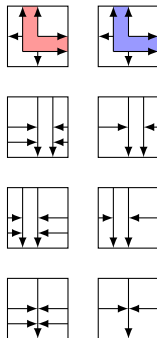
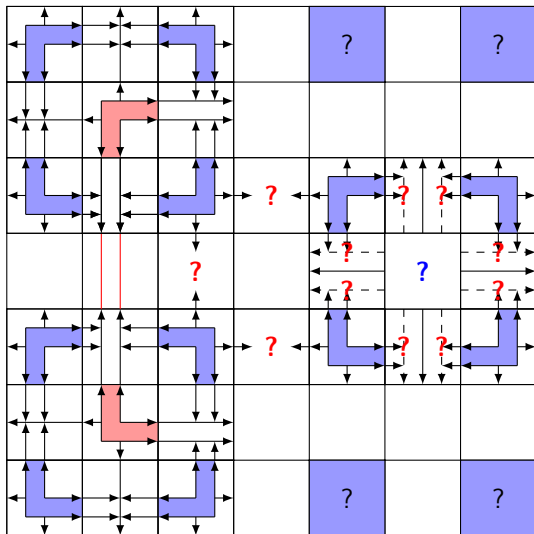
$$\begin{aligned}
 \text{?} &\in \left\{ \begin{array}{c} \text{L-shaped tile with arrows} \\ \text{L-shaped tile with arrows} \\ \text{L-shaped tile with arrows} \\ \text{L-shaped tile with arrows} \end{array} \right\} &
 \text{?} &\in \left\{ \begin{array}{c} \text{Cross-shaped tile with arrows} \\ \text{Cross-shaped tile with arrows} \\ \text{Cross-shaped tile with arrows} \\ \text{Cross-shaped tile with arrows} \end{array} \right\} &
 \text{??} &\in \left\{ \begin{array}{c} \text{Cross-shaped tile with arrows} \\ \text{Cross-shaped tile with arrows} \\ \text{Cross-shaped tile with arrows} \end{array} \right\}
 \end{aligned}$$

Force the presence of super-tiles (of level 2)



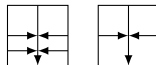
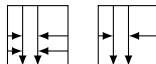
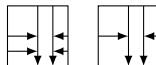
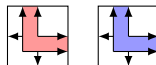
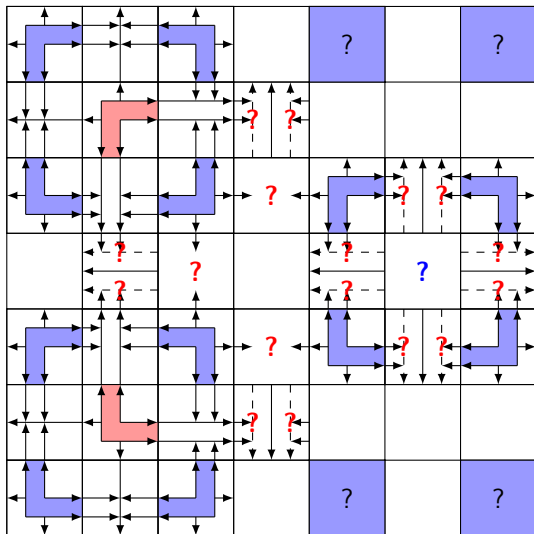
$$\begin{aligned}
 \boxed{?} &\in \left\{ \begin{array}{c} \updownarrow \\ \leftarrow \rightarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \updownarrow \\ \rightarrow \leftarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \updownarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \rightarrow \leftarrow \end{array} \right\} \\
 \boxed{?} &\in \left\{ \begin{array}{c} \updownarrow \\ \leftarrow \rightarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \updownarrow \\ \rightarrow \leftarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \updownarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \rightarrow \leftarrow \end{array} \right\} \\
 \boxed{??} &\in \left\{ \begin{array}{c} \updownarrow \\ \leftarrow \rightarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \updownarrow \\ \rightarrow \leftarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \updownarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \rightarrow \leftarrow \end{array} \right\}
 \end{aligned}$$

Force the presence of super-tiles (of level 2)



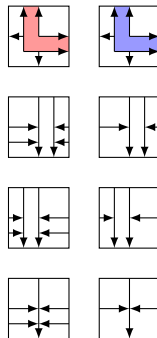
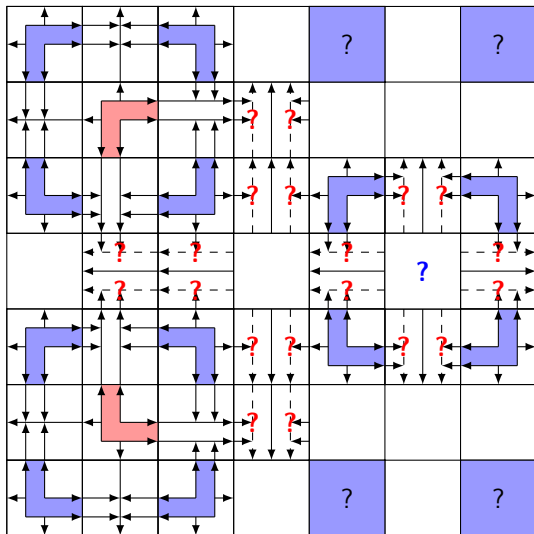
$$\begin{aligned}
 \text{?} &\in \left\{ \begin{array}{c} \text{blue L-tile with arrows} \end{array} \right\} & \text{?} &\in \left\{ \begin{array}{c} \text{red L-tile with arrows} \end{array} \right\} & \text{??} &\in \left\{ \begin{array}{c} \text{white tile with arrows} \end{array} \right\}
 \end{aligned}$$

Force the presence of super-tiles (of level 2)



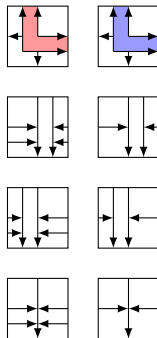
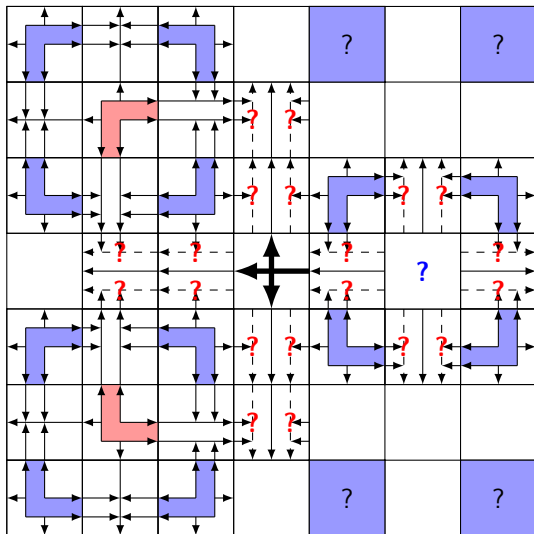
$$\begin{aligned}
 \text{Blue square with ?} &\in \left\{ \begin{array}{c} \text{Blue L-tile 1} \\ \text{Blue L-tile 2} \\ \text{Blue L-tile 3} \\ \text{Blue L-tile 4} \end{array} \right\} \quad \text{Blue square with ?} \in \left\{ \begin{array}{c} \text{Red L-tile 1} \\ \text{Red L-tile 2} \\ \text{Red L-tile 3} \\ \text{Red L-tile 4} \end{array} \right\} \quad \text{Red square with ??} \in \left\{ \begin{array}{c} \text{Red square 1} \\ \text{Red square 2} \\ \text{Red square 3} \end{array} \right\}
 \end{aligned}$$

Force the presence of super-tiles (of level 2)



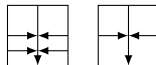
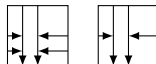
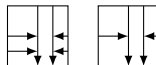
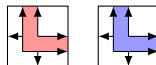
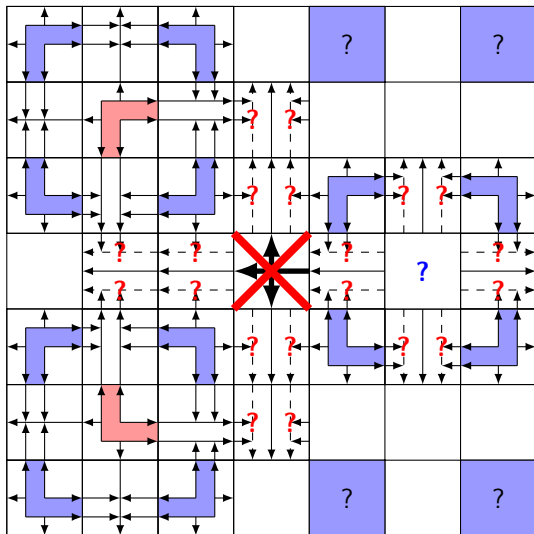
$$\begin{aligned}
 \text{?} &\in \left\{ \begin{array}{c} \text{blue L-tile with arrows} \\ \text{blue L-tile with arrows} \\ \text{blue L-tile with arrows} \\ \text{blue L-tile with arrows} \end{array} \right\} &
 \text{?} &\in \left\{ \begin{array}{c} \text{red L-tile with arrows} \\ \text{red L-tile with arrows} \\ \text{red L-tile with arrows} \\ \text{red L-tile with arrows} \end{array} \right\} &
 \text{??} &\in \left\{ \begin{array}{c} \text{white tile with arrows} \\ \text{white tile with arrows} \\ \text{white tile with arrows} \end{array} \right\}
 \end{aligned}$$

Force the presence of super-tiles (of level 2)



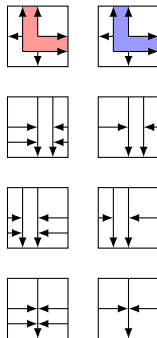
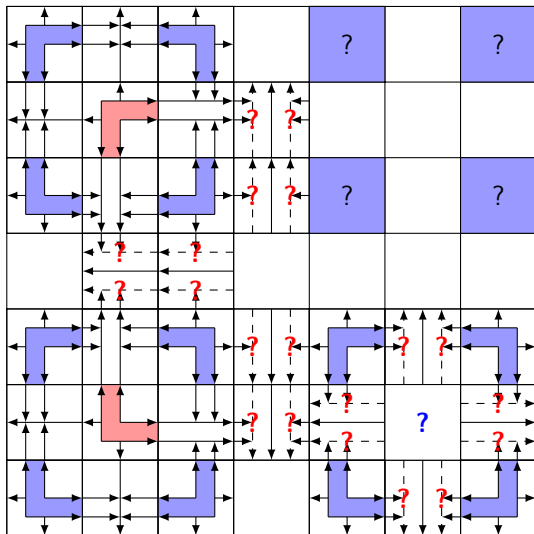
$$\begin{aligned}
 \boxed{?} &\in \left\{ \begin{array}{c} \text{blue L-tile with arrows} \end{array} \right\} \quad \boxed{?} \in \left\{ \begin{array}{c} \text{red L-tile with arrows} \end{array} \right\} \quad \boxed{??} \in \left\{ \begin{array}{c} \text{cross-tile with arrows} \end{array} \right\}
 \end{aligned}$$

Force the presence of super-tiles (of level 2)



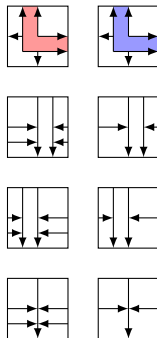
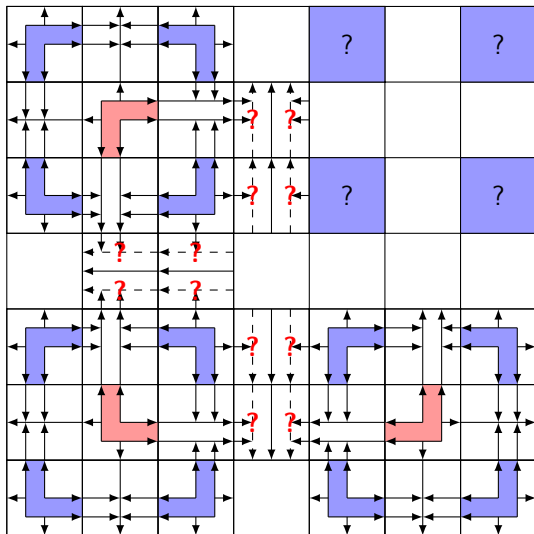
$$\begin{aligned}
 \boxed{?} &\in \left\{ \begin{array}{c} \uparrow \downarrow \\ \leftarrow \rightarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \uparrow \downarrow \\ \rightarrow \leftarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \uparrow \downarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \rightarrow \leftarrow \end{array} \right\} \\
 \boxed{?} &\in \left\{ \begin{array}{c} \uparrow \downarrow \\ \leftarrow \rightarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \uparrow \downarrow \\ \rightarrow \leftarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \uparrow \downarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \rightarrow \leftarrow \end{array} \right\} \\
 \boxed{??} &\in \left\{ \begin{array}{c} \uparrow \downarrow \\ \leftarrow \rightarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \uparrow \downarrow \\ \rightarrow \leftarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \uparrow \downarrow \end{array} \right\} \cup \left\{ \begin{array}{c} \leftarrow \rightarrow \\ \rightarrow \leftarrow \end{array} \right\}
 \end{aligned}$$

Force the presence of super-tiles (of level 2)



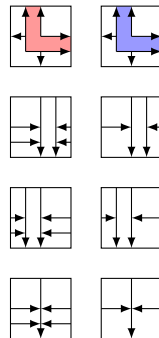
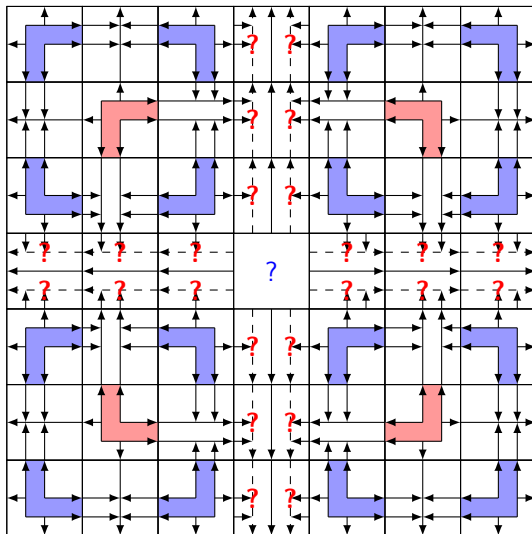
$$\begin{aligned}
 \text{?} &\in \left\{ \begin{array}{c} \text{blue L-tile} \\ \text{blue L-tile} \\ \text{blue L-tile} \\ \text{blue L-tile} \end{array} \right\} & \text{?} &\in \left\{ \begin{array}{c} \text{red L-tile} \\ \text{red L-tile} \\ \text{red L-tile} \\ \text{red L-tile} \end{array} \right\} & \text{??} &\in \left\{ \begin{array}{c} \text{square tile with cross} \\ \text{square tile with cross} \\ \text{square tile with cross} \end{array} \right\}
 \end{aligned}$$

Force the presence of super-tiles (of level 2)



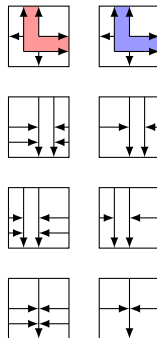
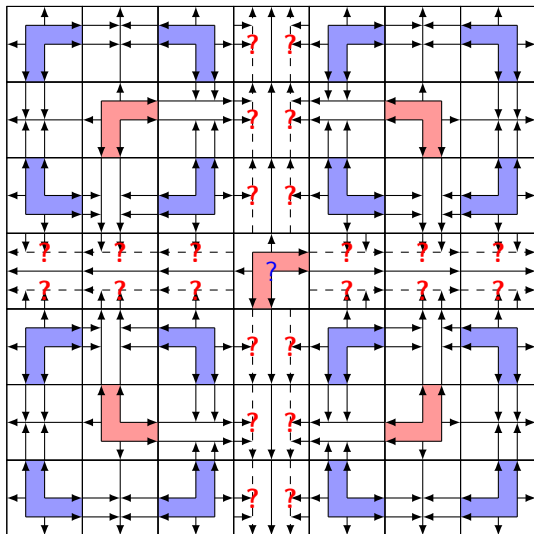
$$\begin{aligned}
 \text{?} &\in \left\{ \begin{array}{c} \text{?} \\ \text{?} \\ \text{?} \\ \text{?} \end{array} \right\} \quad \text{?} \in \left\{ \begin{array}{c} \text{?} \\ \text{?} \\ \text{?} \\ \text{?} \end{array} \right\} \quad \text{??} \in \left\{ \begin{array}{c} \text{?} \\ \text{?} \\ \text{?} \end{array} \right\}
 \end{aligned}$$

Force the presence of super-tiles (of level 2)



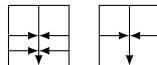
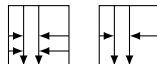
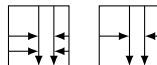
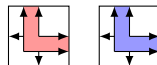
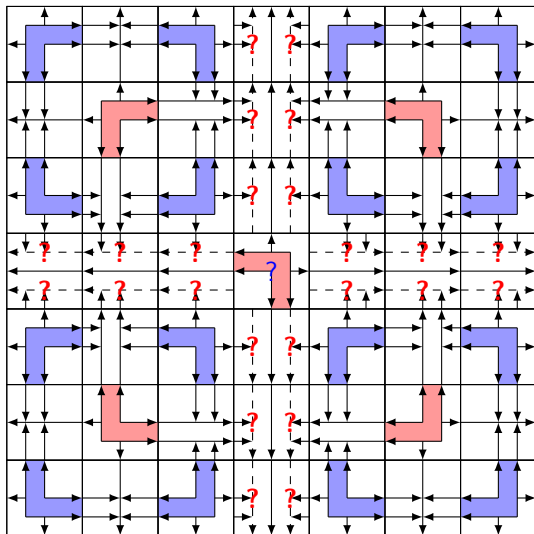
$$\boxed{?} \in \left\{ \begin{array}{c} \text{Red L-tile} \\ \text{Blue L-tile} \\ \text{Red L-tile} \\ \text{Blue L-tile} \end{array} \right\} \quad \boxed{??} \in \left\{ \begin{array}{c} \text{Square tile with 4 arrows} \\ \text{Square tile with 3 arrows} \\ \text{Square tile with 2 arrows} \end{array} \right\}$$

Force the presence of super-tiles (of level 2)



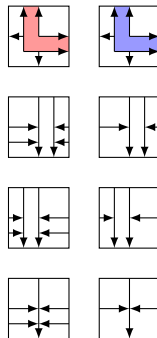
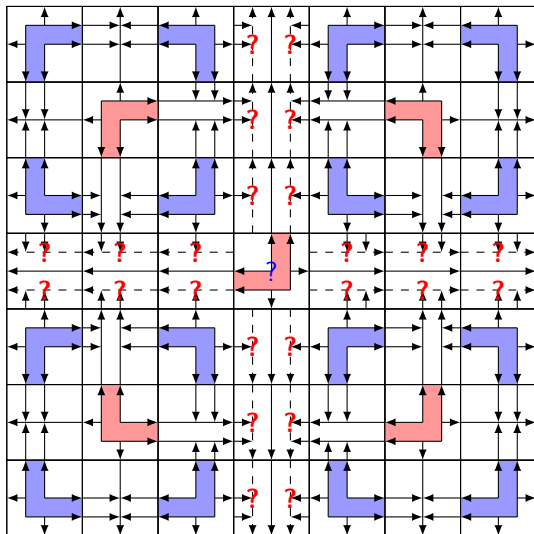
$$\boxed{?} \in \left\{ \begin{array}{c} \text{blue L} \\ \text{red L} \\ \text{blue L} \\ \text{red L} \end{array} \right\} \quad \boxed{??} \in \left\{ \begin{array}{c} \text{square with arrows} \\ \text{square with arrows} \\ \text{square with arrows} \end{array} \right\}$$

Force the presence of super-tiles (of level 2)



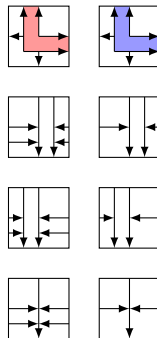
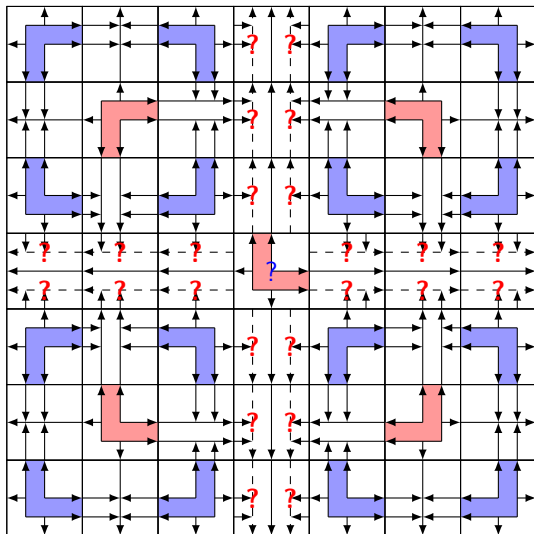
$$\boxed{?} \in \left\{ \begin{array}{c} \text{red L} \\ \text{blue L} \end{array} \right\} \quad \boxed{??} \in \left\{ \begin{array}{c} \text{red square} \\ \text{blue square} \end{array} \right\}$$

Force the presence of super-tiles (of level 2)



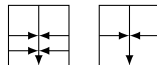
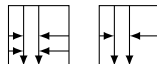
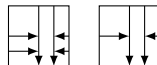
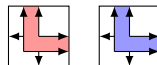
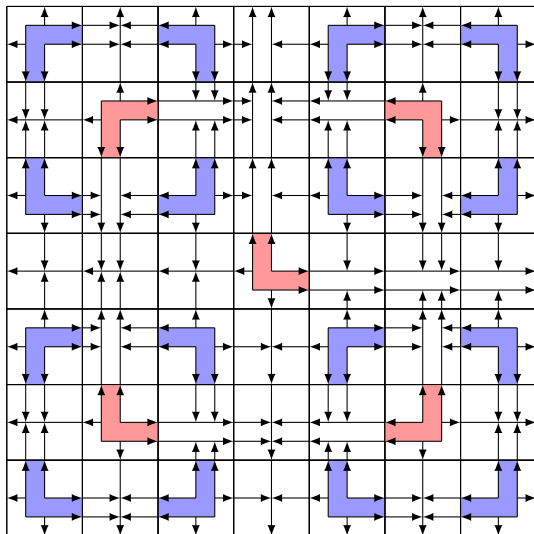
$$\boxed{?} \in \left\{ \begin{array}{c} \text{blue L} \\ \text{red L} \\ \text{red L} \\ \text{red L} \end{array} \right\} \quad \boxed{??} \in \left\{ \begin{array}{c} \text{red 2x2} \\ \text{red 2x2} \\ \text{red 2x2} \end{array} \right\}$$

Force the presence of super-tiles (of level 2)



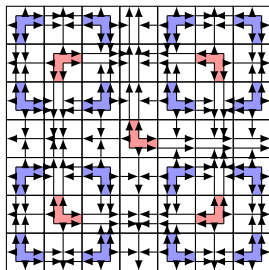
$$\boxed{?} \in \left\{ \begin{array}{c} \text{blue L} \\ \text{red L} \\ \text{blue L} \\ \text{red L} \end{array} \right\} \quad \boxed{??} \in \left\{ \begin{array}{c} \text{black tile} \\ \text{black tile} \\ \text{black tile} \end{array} \right\}$$

Force the presence of super-tiles (of level 2)

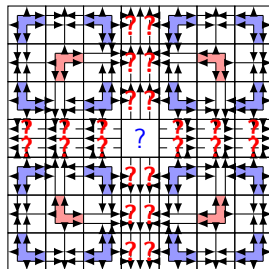
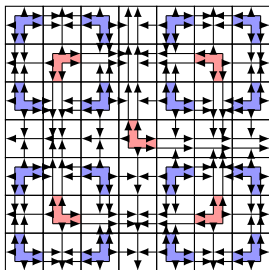


$$\boxed{?} \in \left\{ \begin{array}{c} \text{red L} \\ \text{red L} \\ \text{red L} \\ \text{red L} \end{array} \right\} \quad \boxed{??} \in \left\{ \begin{array}{c} \text{white square} \\ \text{white square} \\ \text{white square} \end{array} \right\}$$

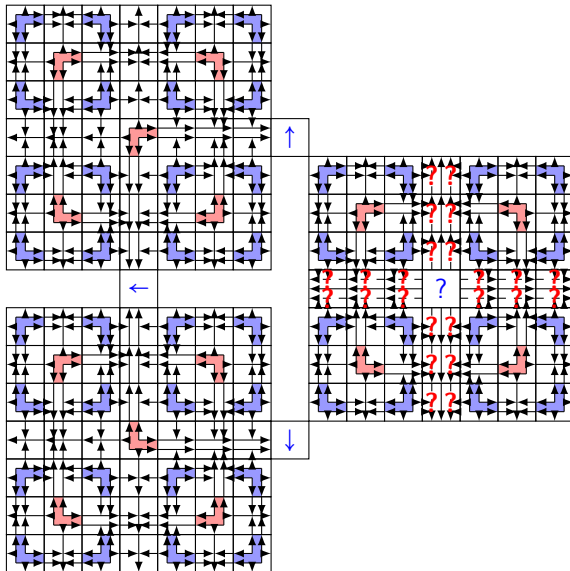
Force the presence of higher levels super-tiles



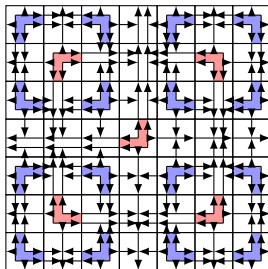
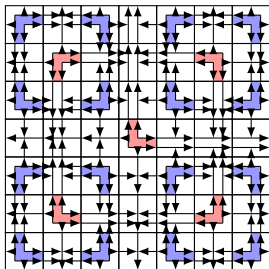
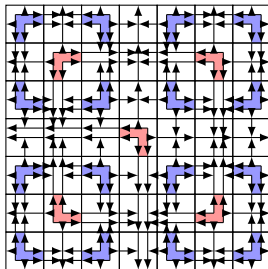
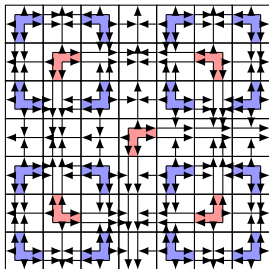
Force the presence of higher levels super-tiles



Force the presence of higher levels super-tiles



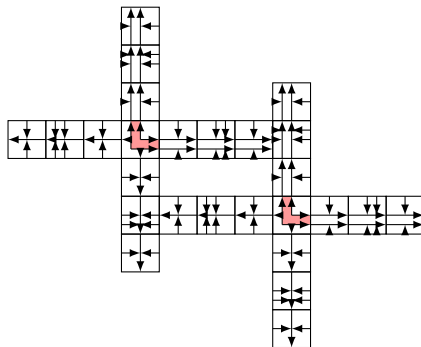
Force the presence of higher levels super-tiles



Aperiodicity

Center of super files of level n are spaced of 2^n cells.

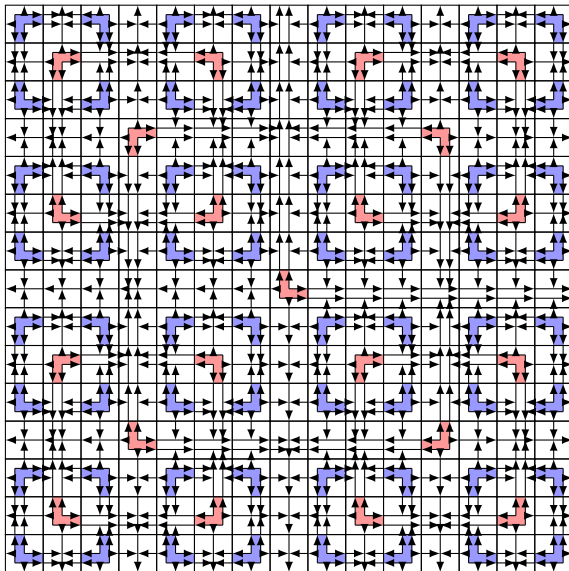
Deduce that every elements $x \in \mathbf{T}_{\mathcal{R}obi}$ does not admit period.



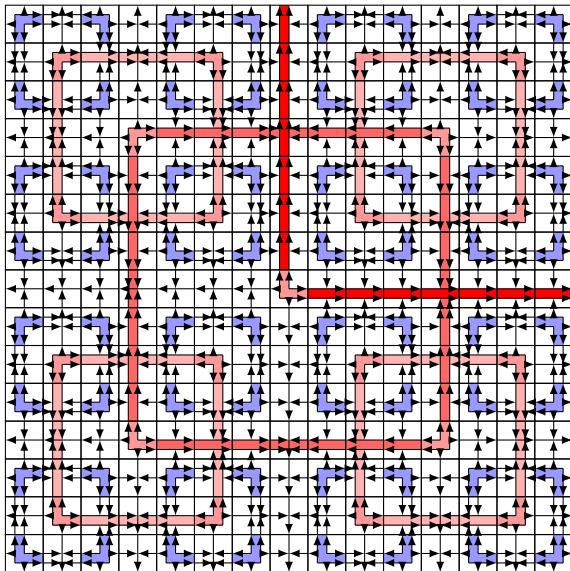
Theorem (*Robinson 1971*)

The SFT $\mathbf{T}_{\mathcal{R}obi}$ is not empty and all configurations are aperiodics.

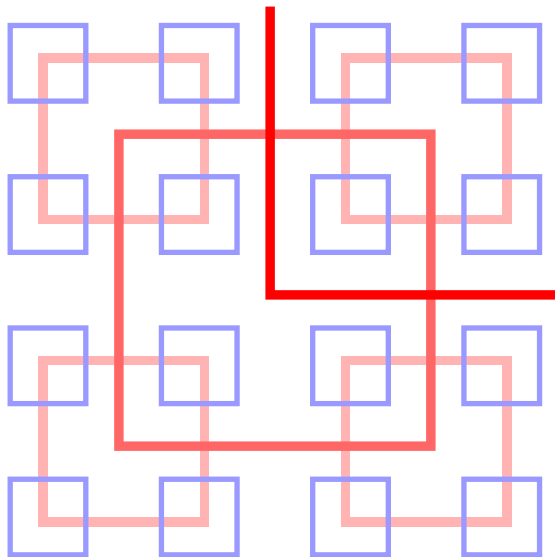
Geometric vision: Hierarchical structure



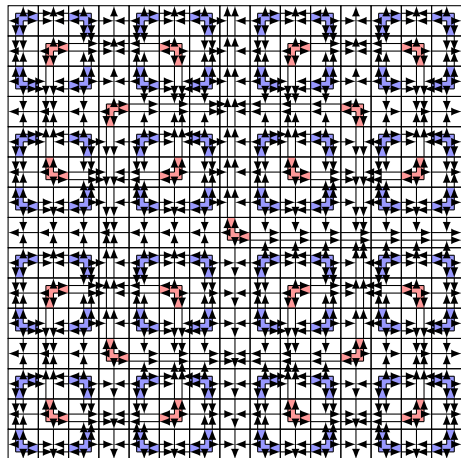
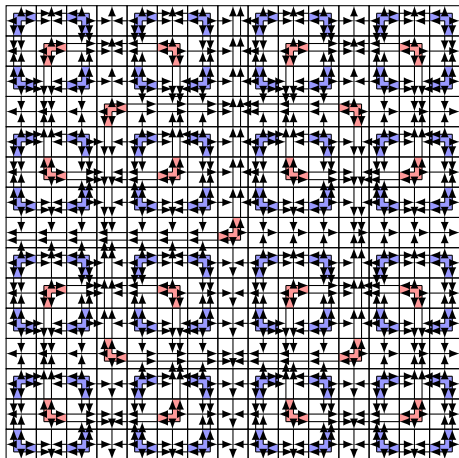
Geometric vision: Hierarchical structure



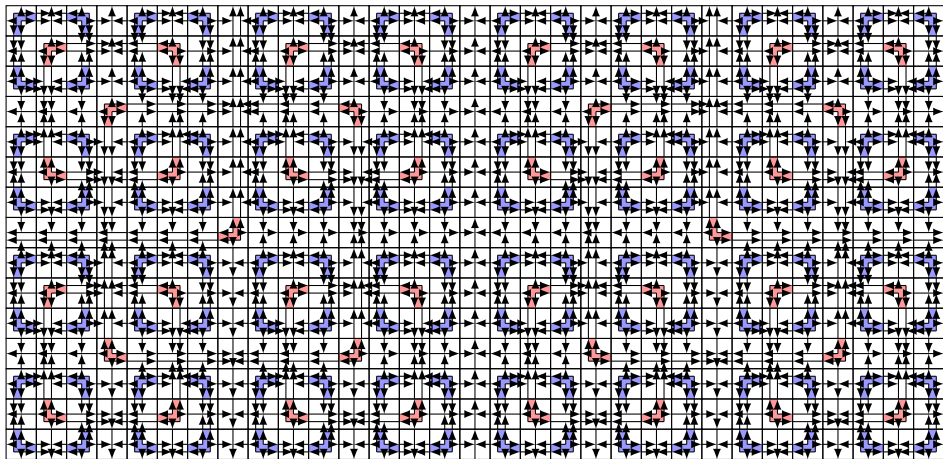
Geometric vision: Hierarchical structure



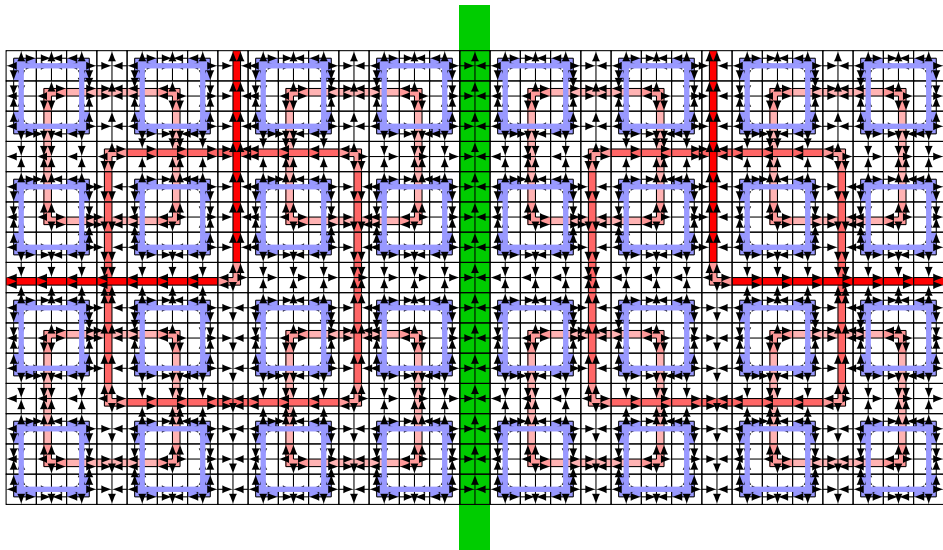
Geometric Vision: Fractured lines



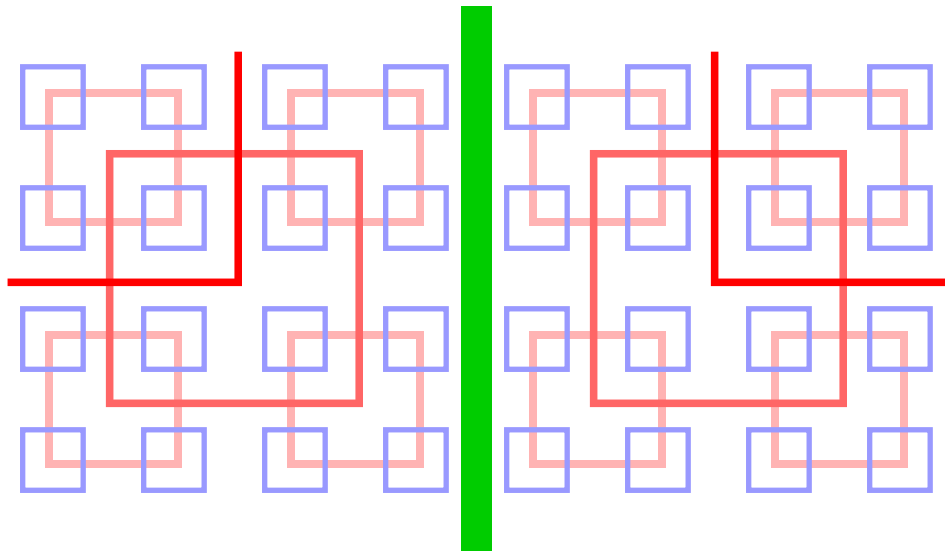
Geometric Vision: Fractured lines



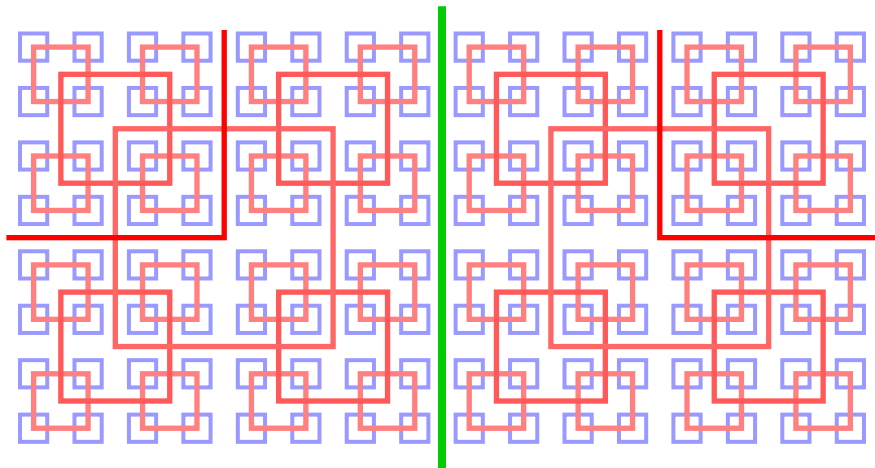
Geometric Vision: Fractured lines



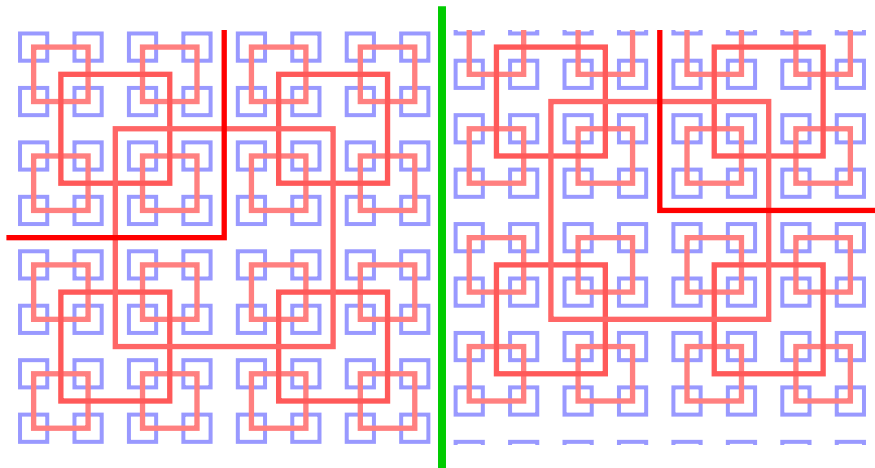
Geometric Vision: Fractured lines



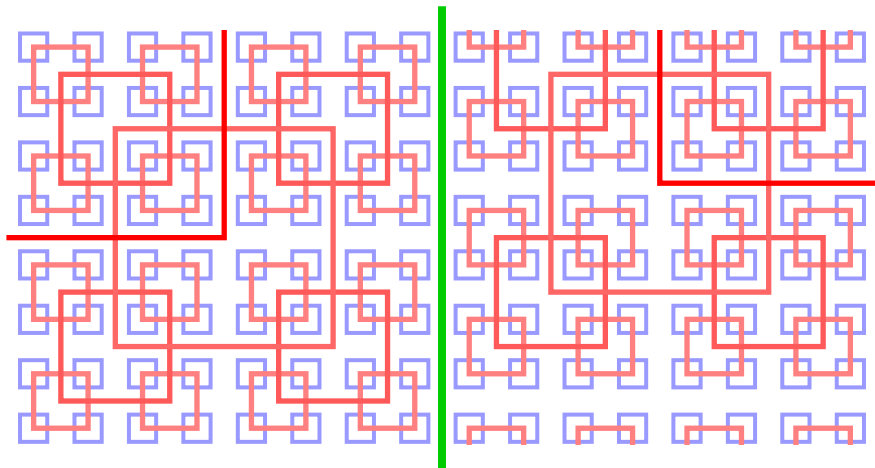
Geometric Vision: Fractured lines



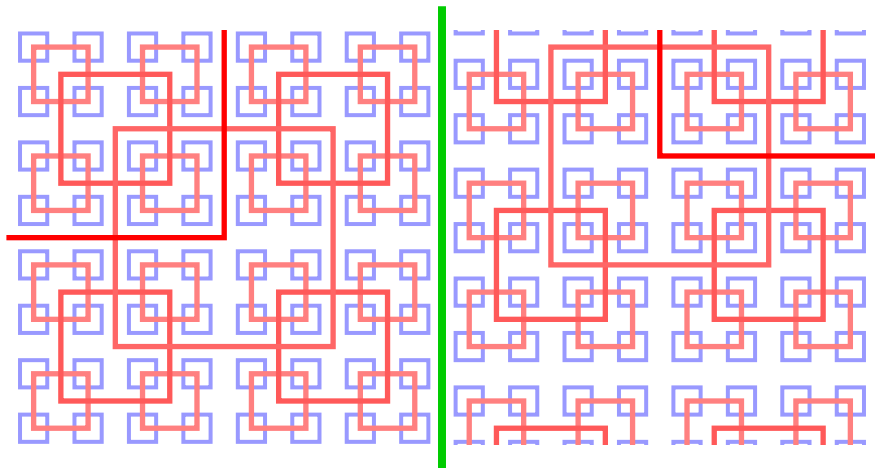
Geometric Vision: Fractured lines



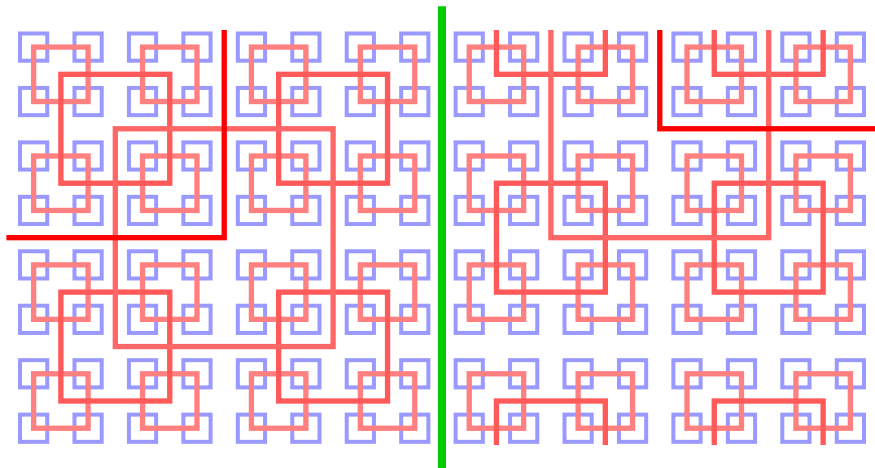
Geometric Vision: Fractured lines



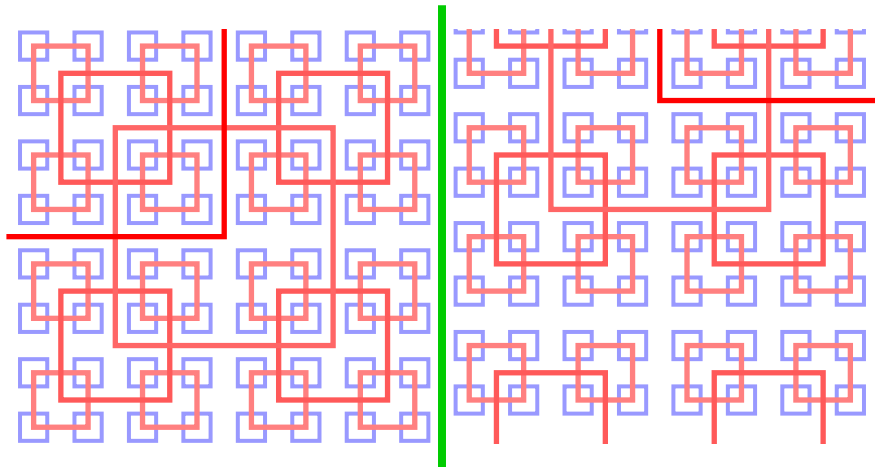
Geometric Vision: Fractured lines



Geometric Vision: Fractured lines



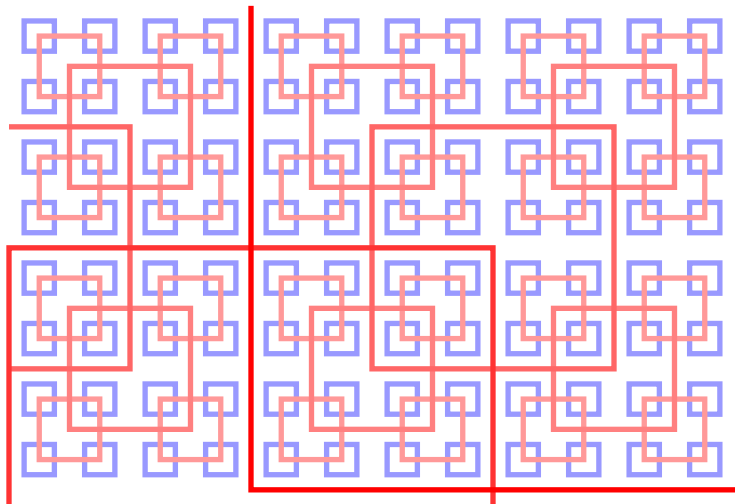
Geometric Vision: Fractured lines



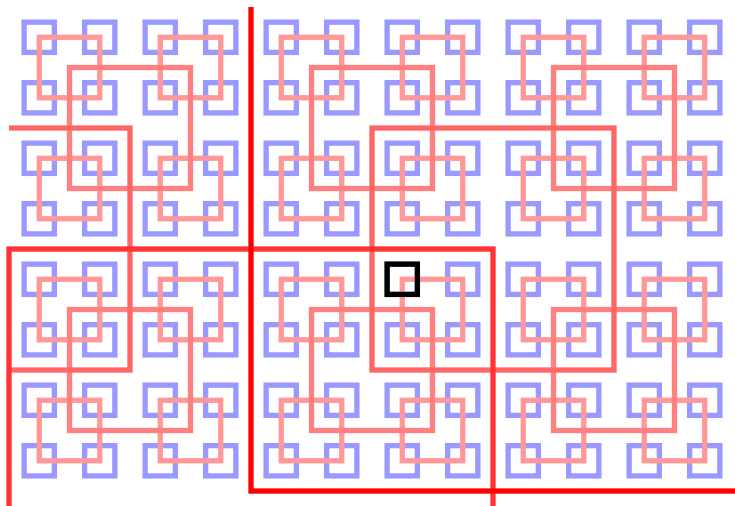
Proposition

$\mu(\{\mathbf{x} \in \mathbf{T}_{\text{Robin}} \text{ with fracture lines}\}) = 0$ for all probability measure μ σ -invariant.

Cardinal of $\mathbf{T}_{Robi}$

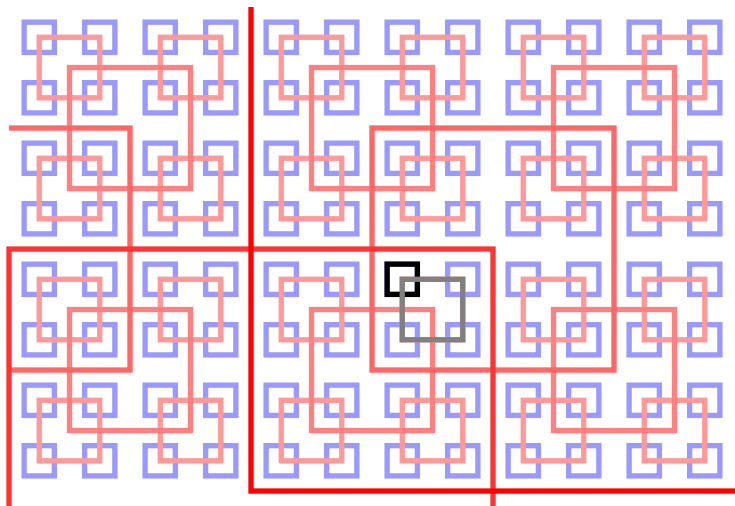


Cardinal of $\mathbf{T}_{\mathcal{R}ob}$



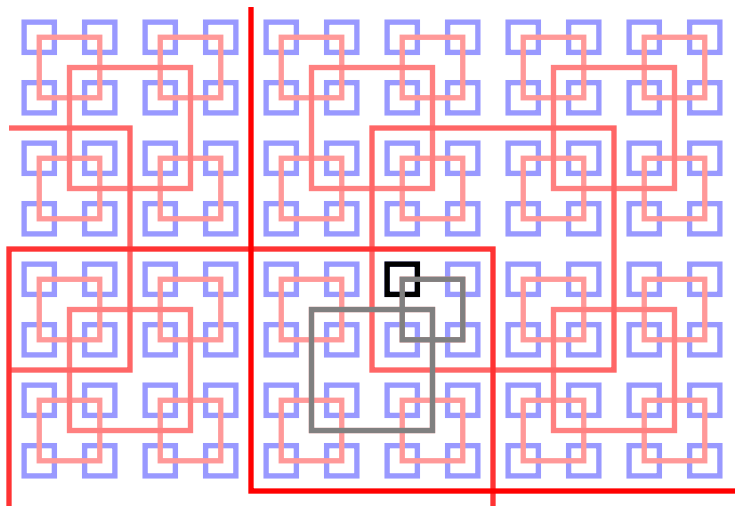
$$\rho(\blacksquare) = \begin{array}{|c|} \hline \begin{array}{c} \blacktriangle \\ \blacktriangledown \\ \blacktriangleleft \\ \blacktriangleright \end{array} \\ \hline \end{array}$$

Cardinal of $\mathbf{T}_{\mathcal{R}ob}$



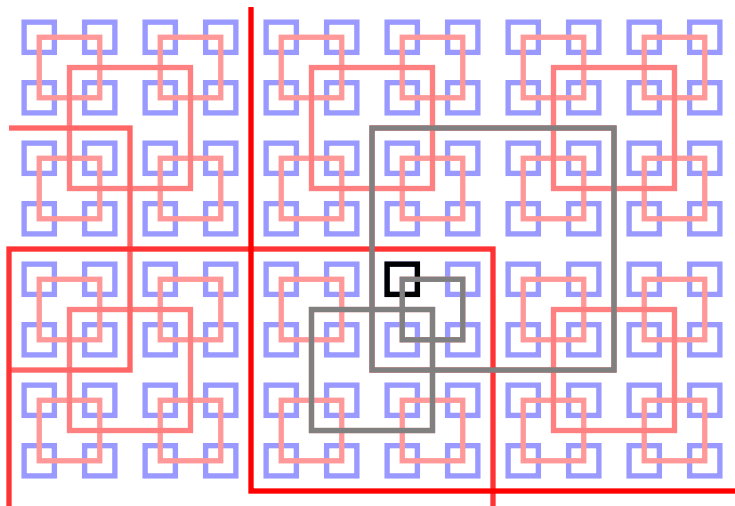
$$\rho(\square) = \begin{array}{|c|} \hline \begin{array}{c} \blacktriangleright \\ \blacktriangleleft \end{array} \\ \hline \end{array} \quad \begin{array}{|c|} \hline \begin{array}{c} \blacktriangleright \\ \blacktriangleleft \end{array} \\ \hline \end{array}$$

Cardinal of $\mathbf{T}_{\mathcal{R}ob}$



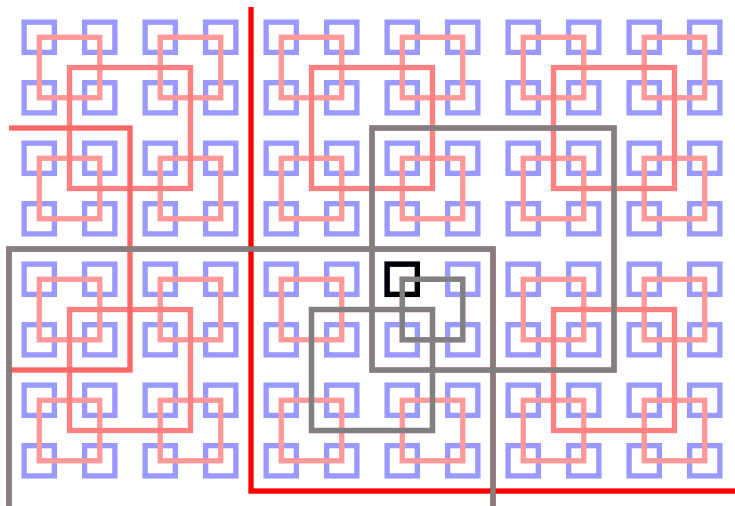
$$\rho(\square) = \begin{array}{|c|} \hline \begin{array}{c} \rightarrow \\ \uparrow \\ \leftarrow \\ \downarrow \end{array} \\ \hline \end{array} \quad \begin{array}{|c|} \hline \begin{array}{c} \rightarrow \\ \uparrow \\ \leftarrow \\ \downarrow \end{array} \\ \hline \end{array} \quad \begin{array}{|c|} \hline \begin{array}{c} \rightarrow \\ \uparrow \\ \leftarrow \\ \downarrow \end{array} \\ \hline \end{array}$$

Cardinal of $\mathbf{T}_{\mathcal{R}ob}$



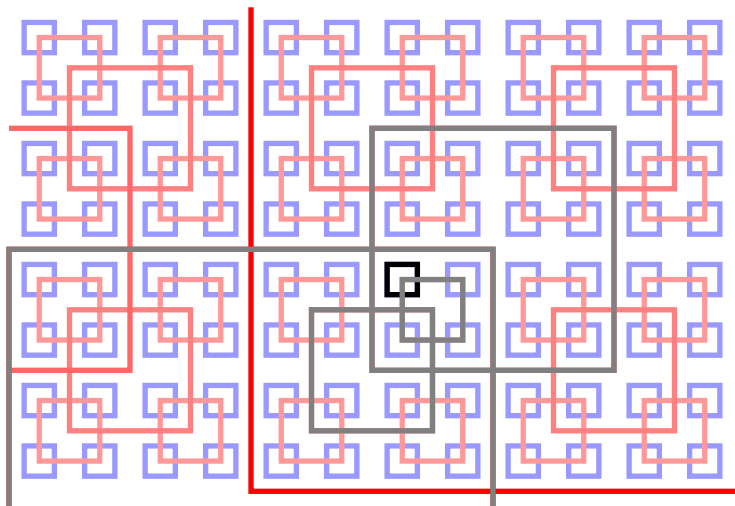
$$\rho(\square) = \begin{matrix} \rightarrow & \rightarrow & \rightarrow & \rightarrow \\ \uparrow & \downarrow & \uparrow & \downarrow \\ \leftarrow & \leftarrow & \leftarrow & \leftarrow \end{matrix}$$

Cardinal of $\mathbf{T}_{\mathcal{R}ob}$



$$\rho(\square) = \begin{array}{c} \rightarrow \\ \uparrow \\ \rightarrow \\ \downarrow \end{array} \begin{array}{c} \rightarrow \\ \uparrow \\ \rightarrow \\ \downarrow \end{array} \begin{array}{c} \rightarrow \\ \uparrow \\ \rightarrow \\ \downarrow \end{array} \begin{array}{c} \rightarrow \\ \uparrow \\ \rightarrow \\ \downarrow \end{array} \begin{array}{c} \rightarrow \\ \uparrow \\ \rightarrow \\ \downarrow \end{array}$$

Cardinal of $\mathbf{T}_{\mathcal{R}obi}$

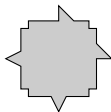
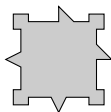


$$\rho(\blacksquare) = \begin{array}{c} \rightarrow \\ \uparrow \\ \leftarrow \\ \downarrow \end{array} \begin{array}{c} \rightarrow \\ \uparrow \\ \leftarrow \\ \downarrow \end{array} \begin{array}{c} \rightarrow \\ \uparrow \\ \leftarrow \\ \downarrow \end{array} \begin{array}{c} \rightarrow \\ \uparrow \\ \leftarrow \\ \downarrow \end{array} \begin{array}{c} \rightarrow \\ \uparrow \\ \leftarrow \\ \downarrow \end{array} \dots$$

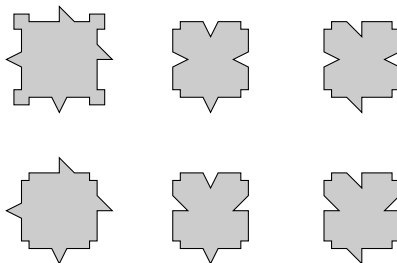
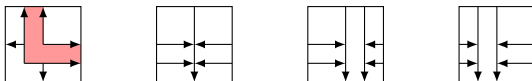
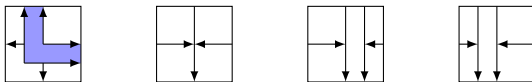
Proposition

$\mathbf{T}_{\mathcal{R}obi}$ is uncountable

Robinson's tiles for children



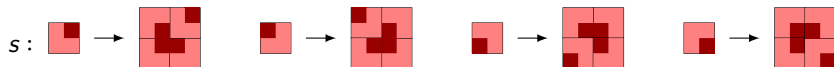
Robinson's tiles for children



Multidimensional substitutions

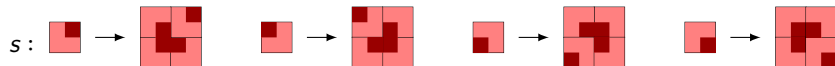
Rectangular substitution

Let $\mathcal{A} = \left\{ \begin{smallmatrix} \blacksquare & \blacksquare \\ \square & \square \end{smallmatrix}, \begin{smallmatrix} \blacksquare & \square \\ \blacksquare & \square \end{smallmatrix}, \begin{smallmatrix} \square & \blacksquare \\ \square & \square \end{smallmatrix}, \begin{smallmatrix} \square & \square \\ \blacksquare & \blacksquare \end{smallmatrix} \right\}$. Consider the next substitution:

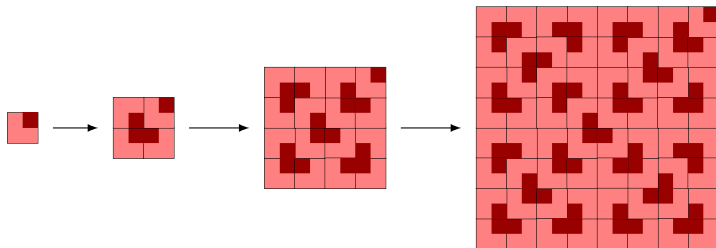


Rectangular substitution

Let $\mathcal{A} = \left\{ \begin{smallmatrix} \blacksquare & \blacksquare \\ \blacksquare & \blacksquare \end{smallmatrix}, \begin{smallmatrix} \blacksquare & \blacksquare \\ \blacksquare & \blacksquare \end{smallmatrix}, \begin{smallmatrix} \blacksquare & \blacksquare \\ \blacksquare & \blacksquare \end{smallmatrix}, \begin{smallmatrix} \blacksquare & \blacksquare \\ \blacksquare & \blacksquare \end{smallmatrix} \right\}$. Consider the next substitution:



After iteration, we obtain:



Define *the substitutive subshift*:

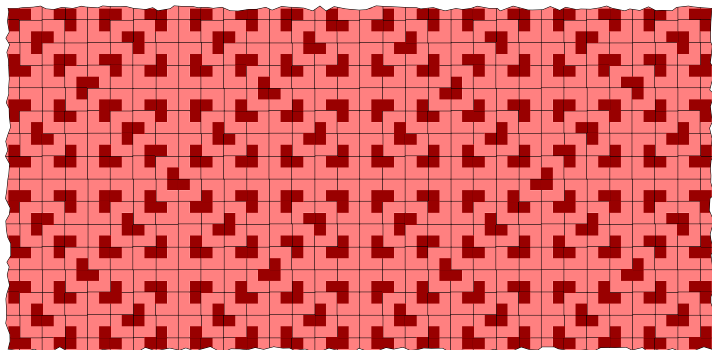
$$\mathbf{T}_s = \left\{ x \in \mathcal{A}^{\mathbb{Z}^2} : \forall p \sqsubset x \quad \exists a \in \mathcal{A}, n \in \mathbb{N}, \text{ tel que } p \sqsubset s^n(a) \right\}$$

Rectangular substitution

Let $\mathcal{A} = \left\{ \begin{smallmatrix} \blacksquare & \blacksquare \\ \blacksquare & \blacksquare \end{smallmatrix}, \begin{smallmatrix} \blacksquare & \blacksquare \\ \blacksquare & \blacksquare \end{smallmatrix}, \begin{smallmatrix} \blacksquare & \blacksquare \\ \blacksquare & \blacksquare \end{smallmatrix}, \begin{smallmatrix} \blacksquare & \blacksquare \\ \blacksquare & \blacksquare \end{smallmatrix} \right\}$. Consider the next substitution:



After iteration, we obtain:



Define *the substitutive subshift*:

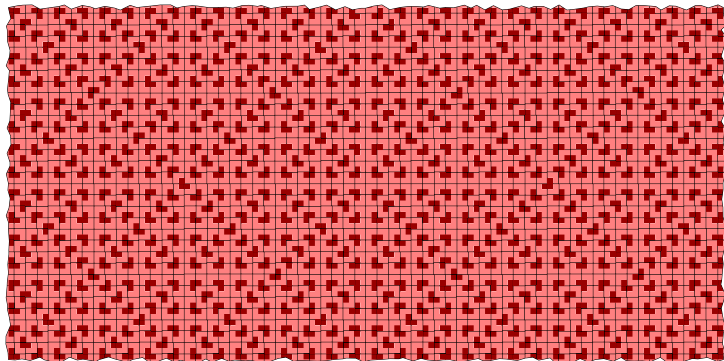
$$\mathbf{T}_s = \left\{ x \in \mathcal{A}^{\mathbb{Z}^2} : \forall p \sqsubset x \quad \exists a \in \mathcal{A}, n \in \mathbb{N}, \text{ tel que } p \sqsubset s^n(a) \right\}$$

Rectangular substitution

Let $\mathcal{A} = \left\{ \begin{smallmatrix} \blacksquare & \blacksquare \\ \blacksquare & \blacksquare \end{smallmatrix}, \begin{smallmatrix} \blacksquare & \blacksquare \\ \blacksquare & \blacksquare \end{smallmatrix}, \begin{smallmatrix} \blacksquare & \blacksquare \\ \blacksquare & \blacksquare \end{smallmatrix}, \begin{smallmatrix} \blacksquare & \blacksquare \\ \blacksquare & \blacksquare \end{smallmatrix} \right\}$. Consider the next substitution:



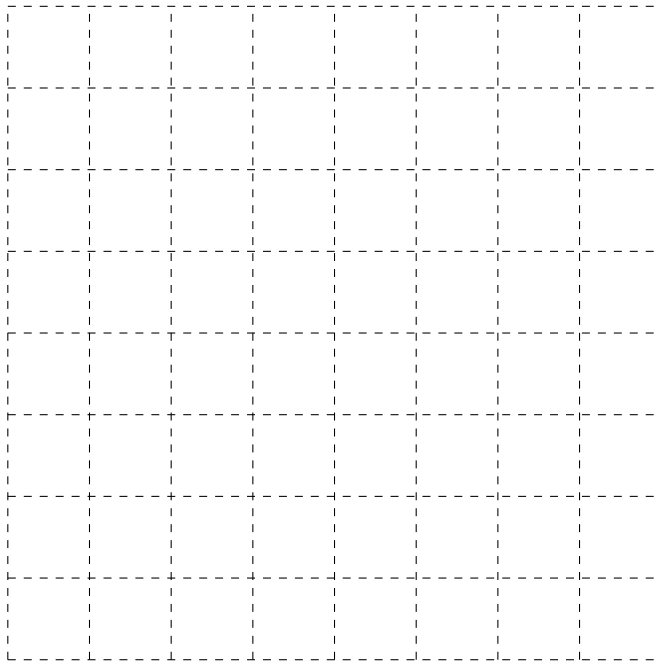
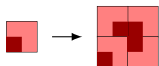
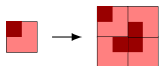
After iteration, we obtain:



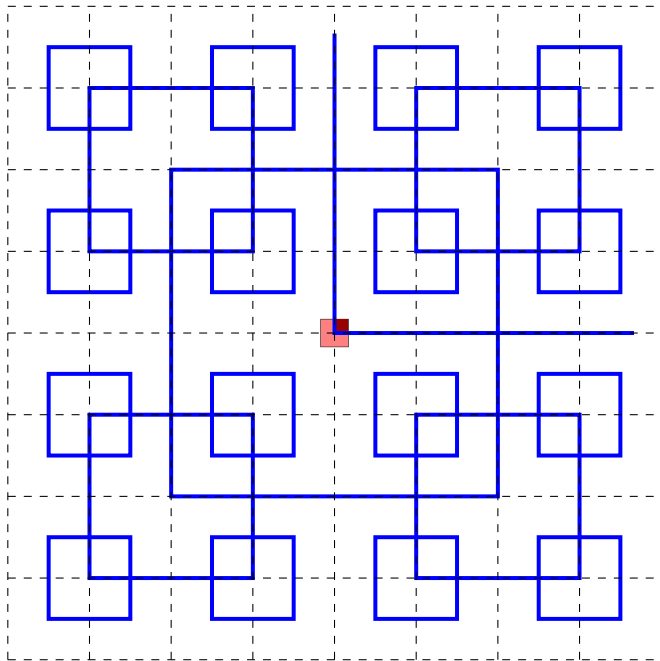
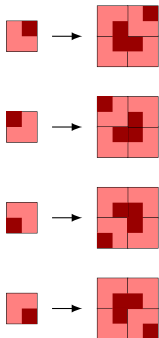
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$$\mathbf{T}_s = \left\{ x \in \mathcal{A}^{\mathbb{Z}^2} : \forall p \sqsubset x \quad \exists a \in \mathcal{A}, n \in \mathbb{N}, \text{ tel que } p \sqsubset s^n(a) \right\}$$

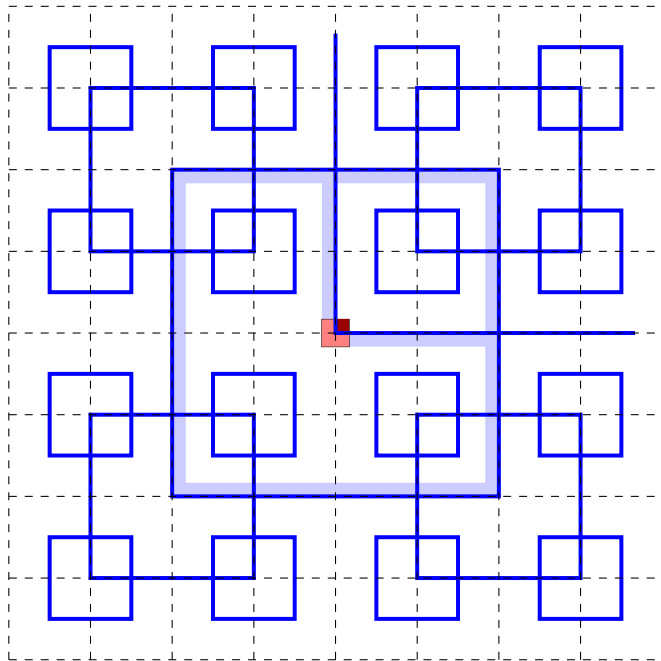
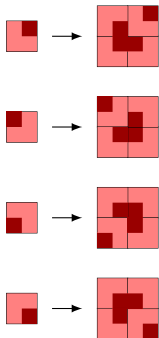
How forces the
substitutive tiling
with local rules?



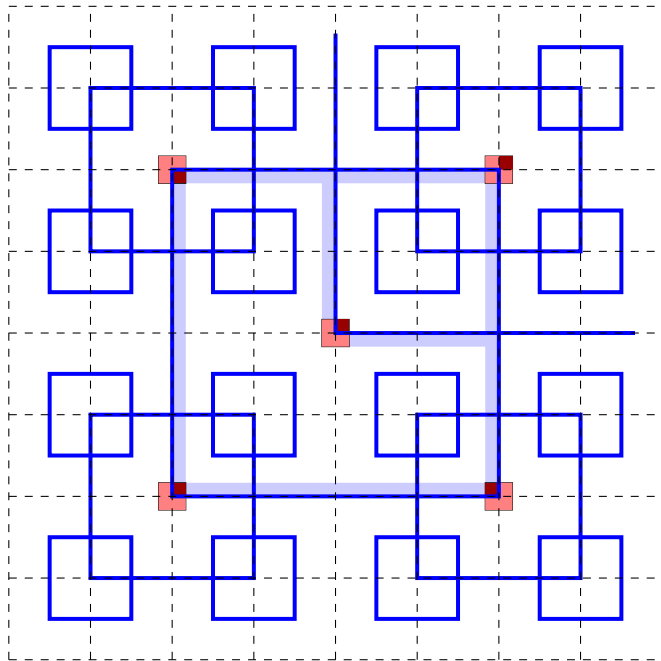
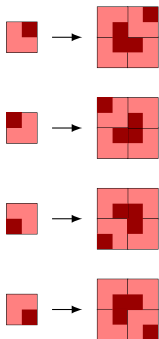
How forces the
substitutive tiling
with local rules?



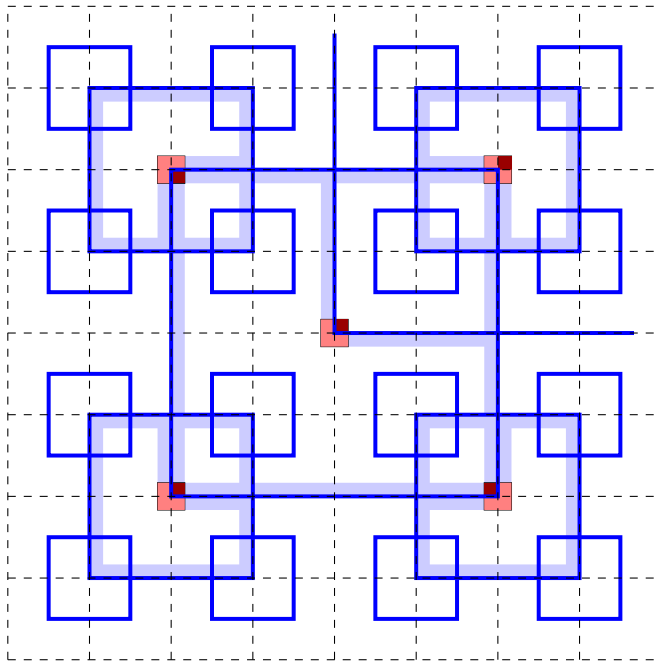
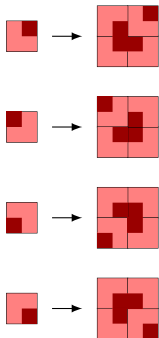
How forces the
substitutive tiling
with local rules?



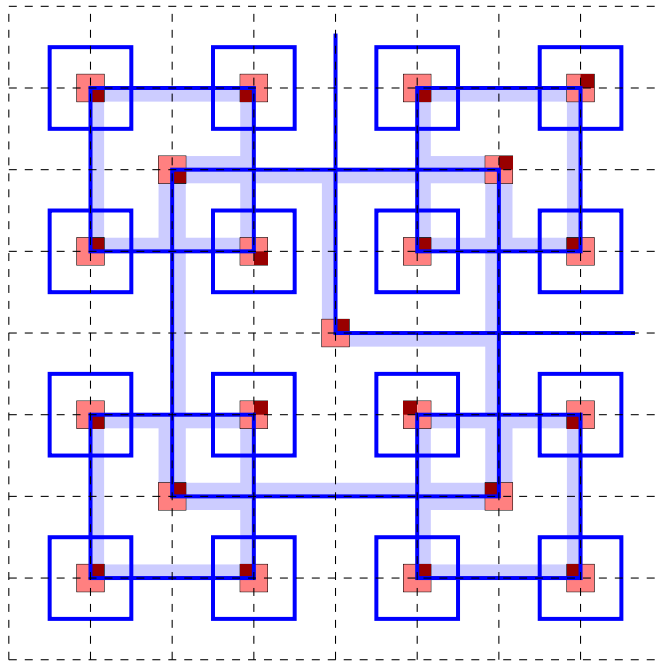
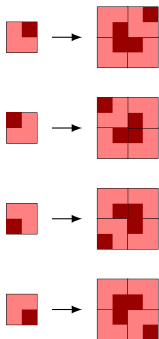
How forces the
substitutive tiling
with local rules?



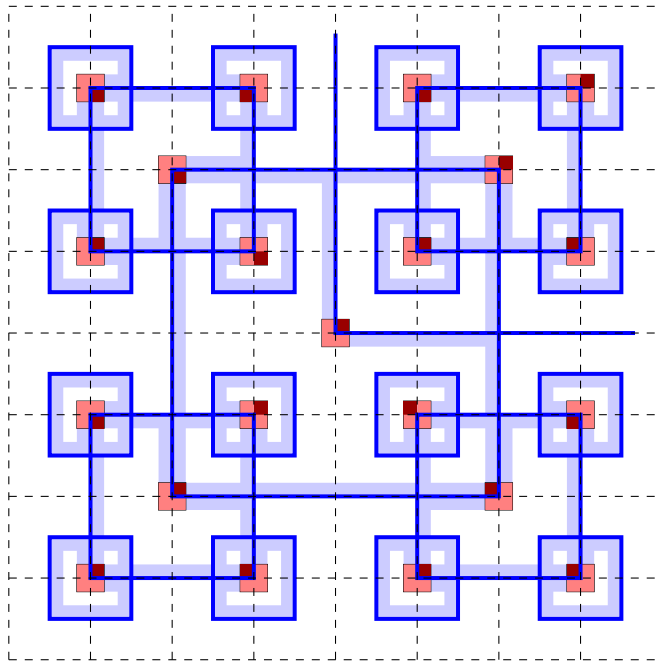
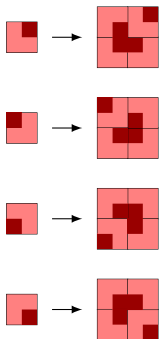
How forces the
substitutive tiling
with local rules?



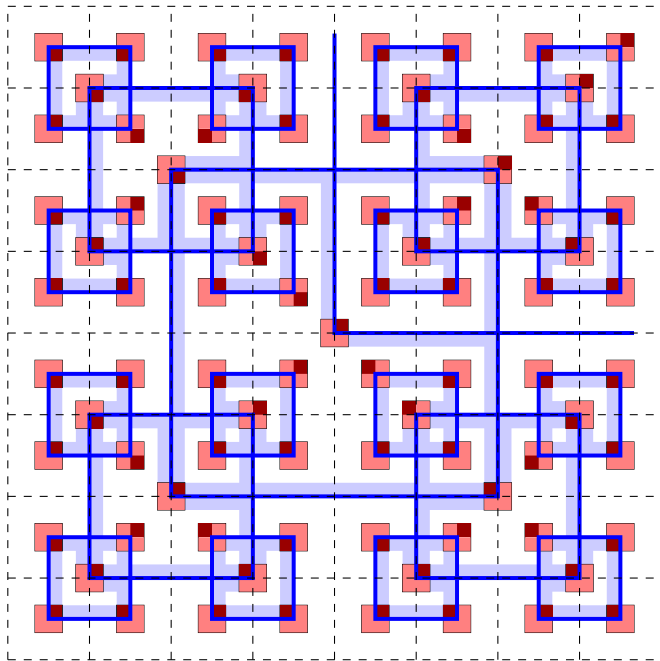
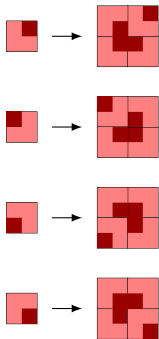
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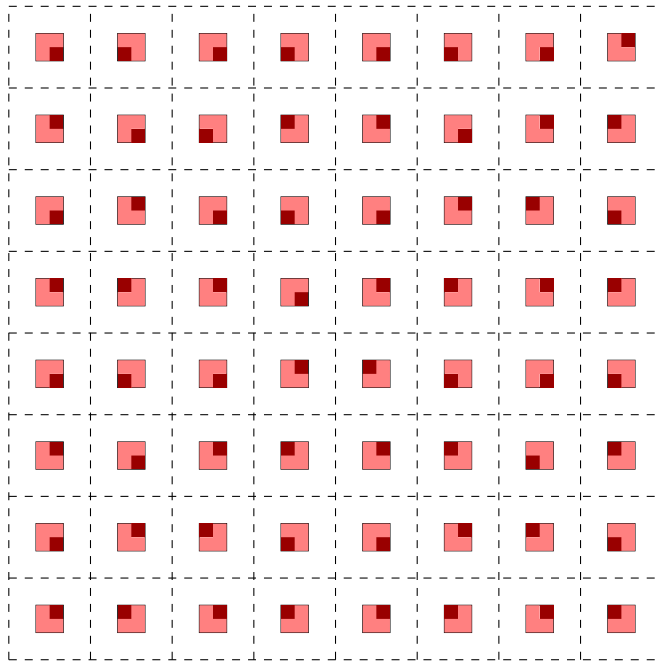
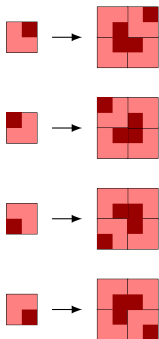
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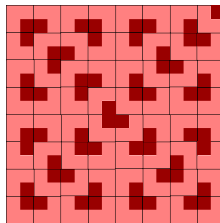
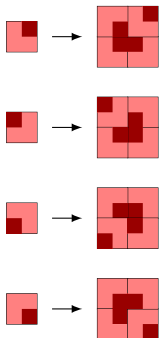
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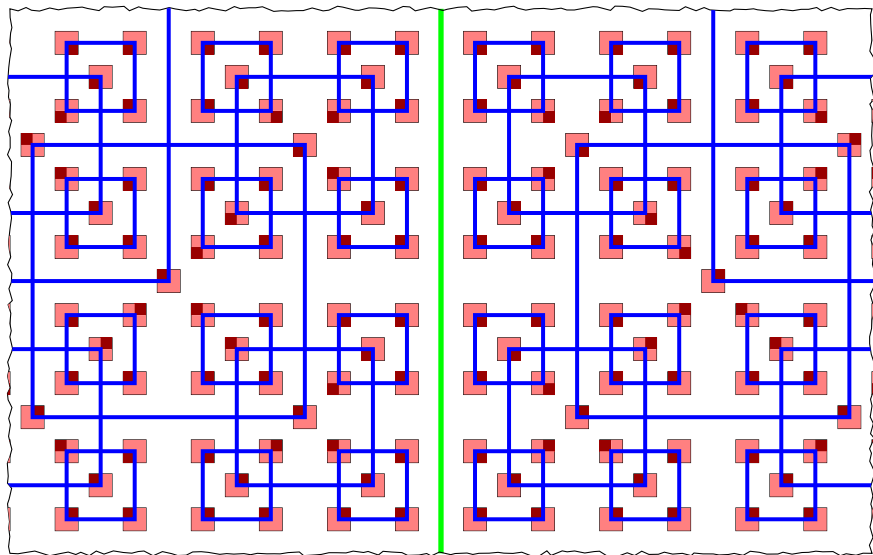
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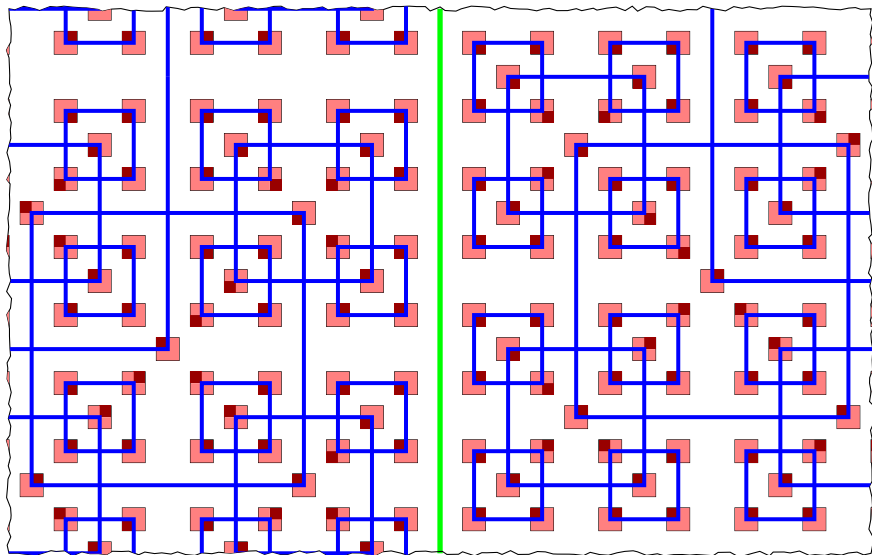
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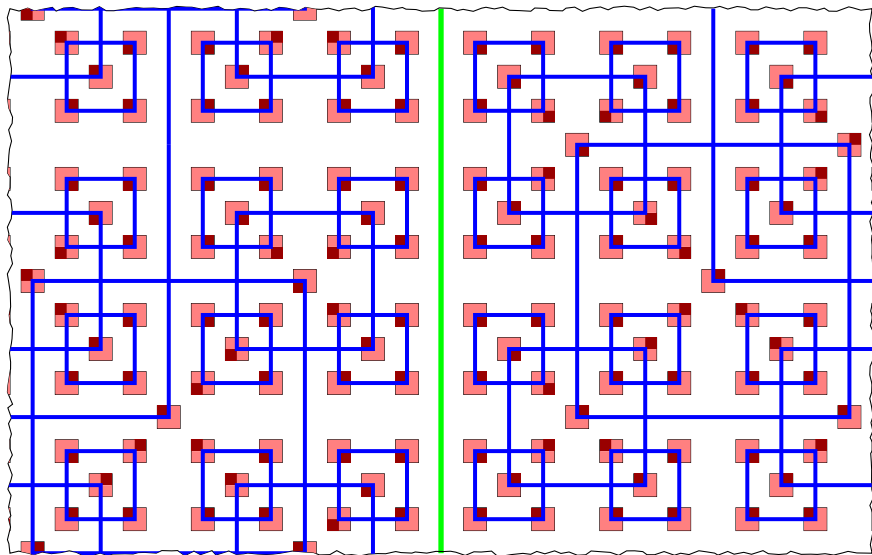
Coding of fractured lines



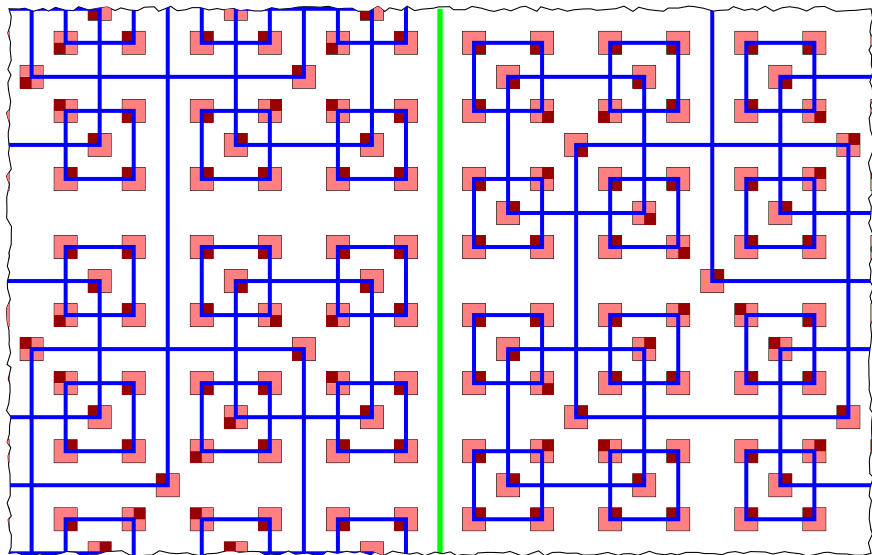
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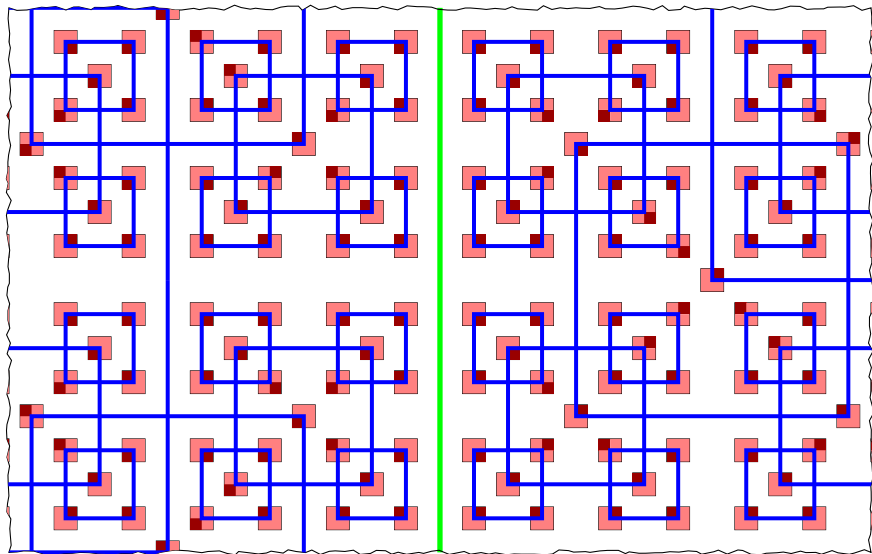
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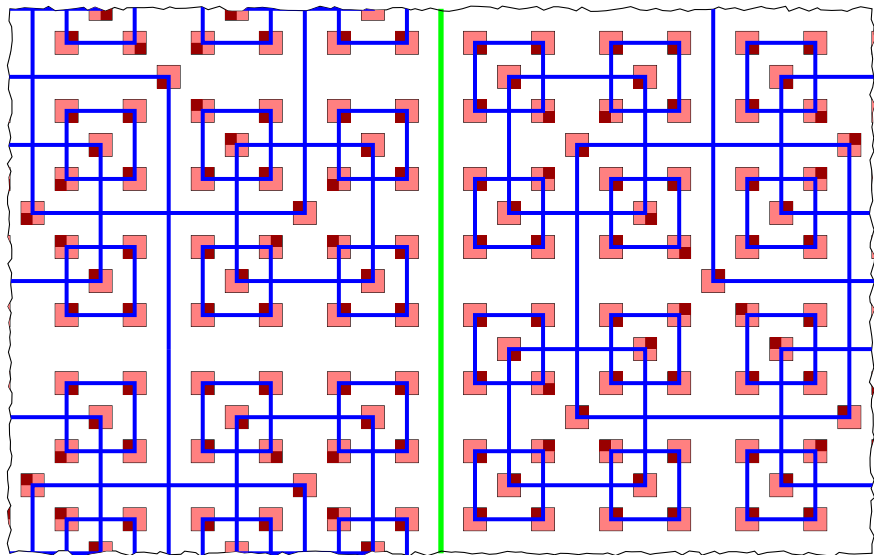
Coding of fractured lines



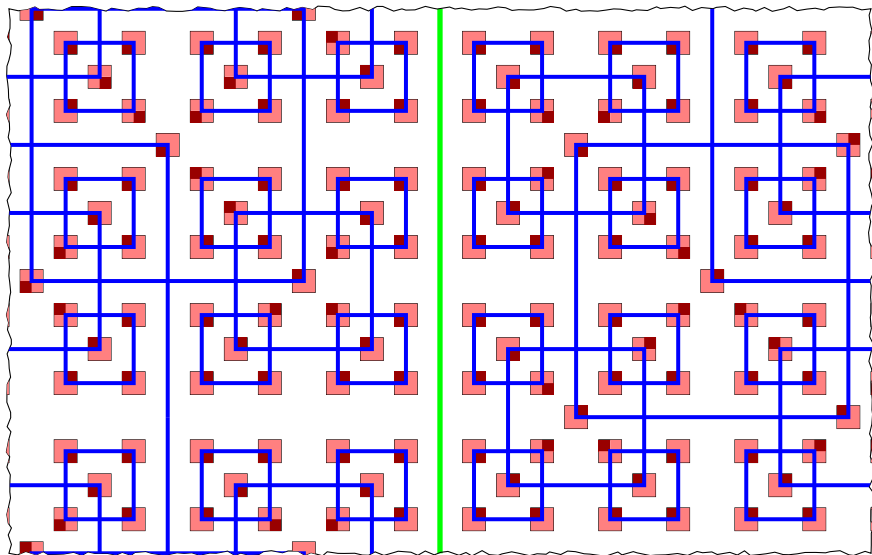
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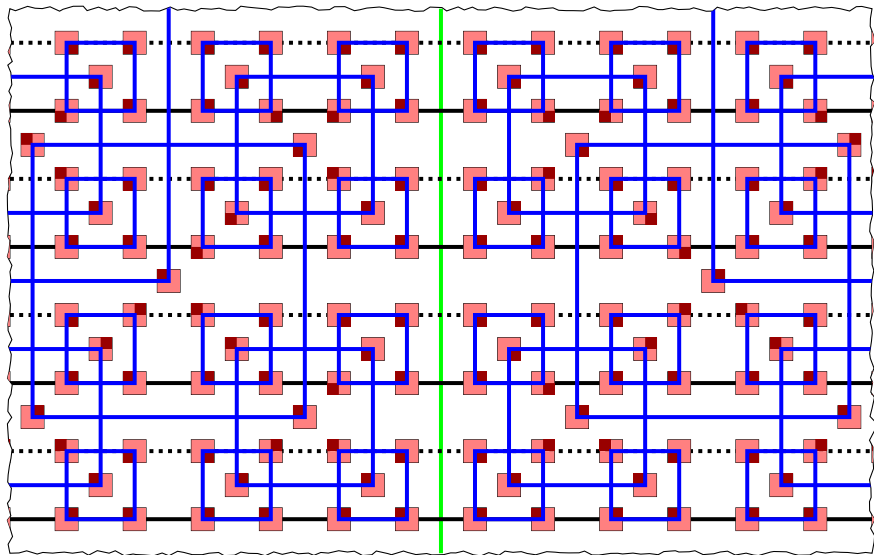
Coding of fractured lines



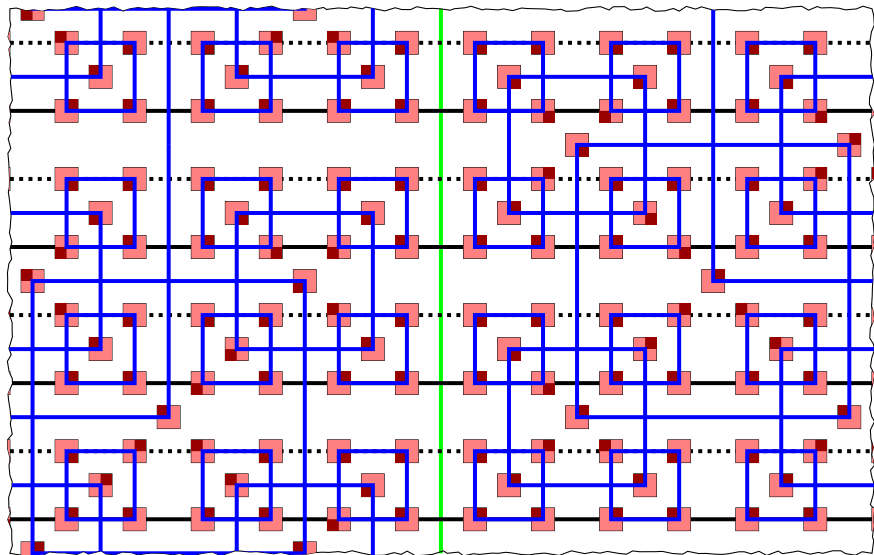
Coding of fractured lines



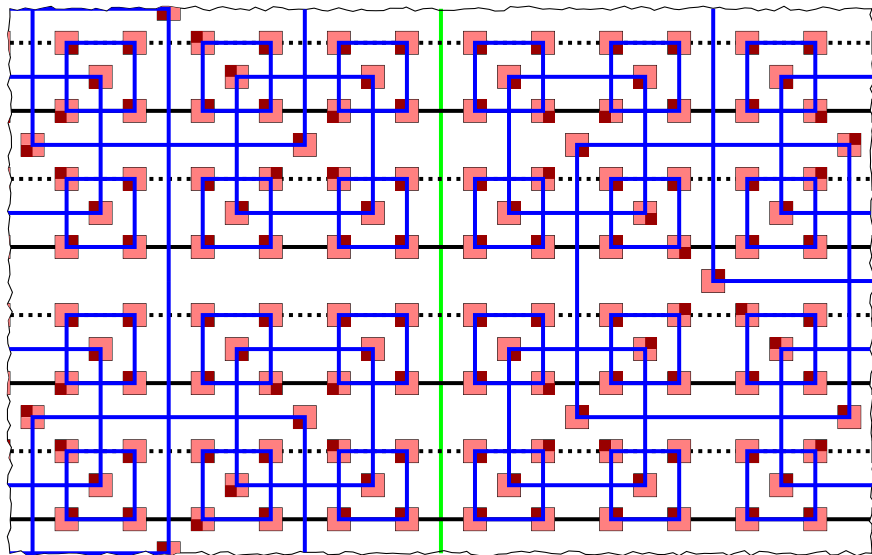
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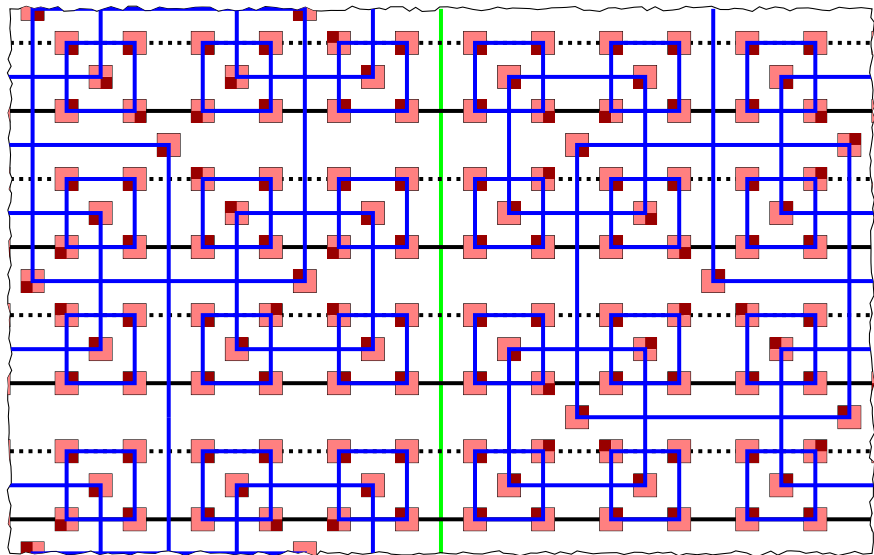
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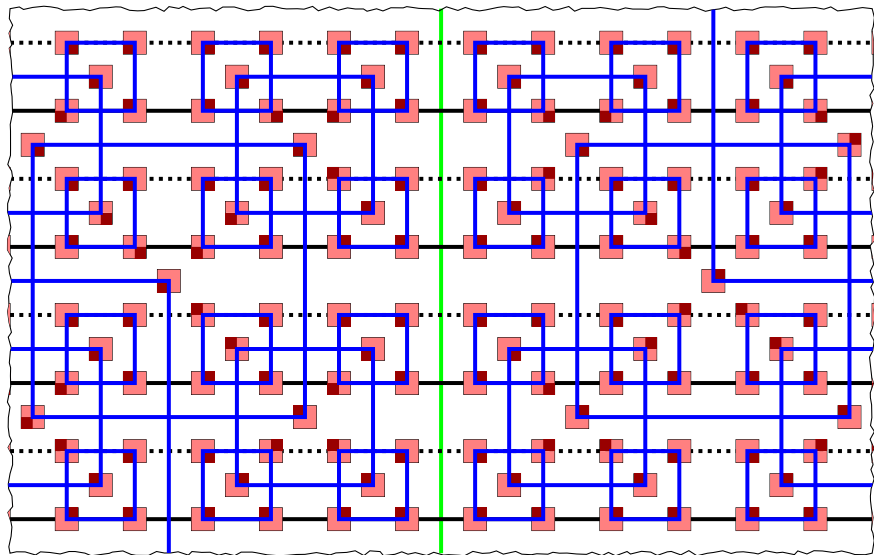
Coding of fractured lines



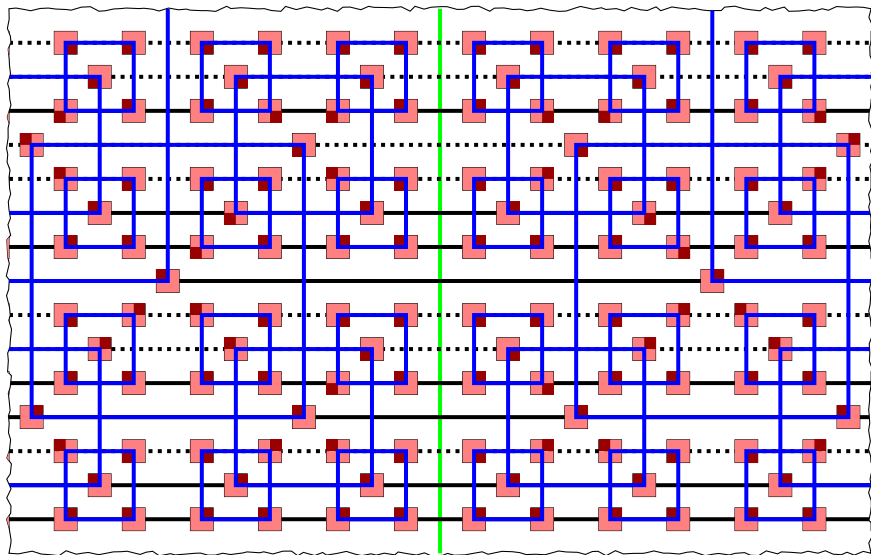
Coding of fractured lines



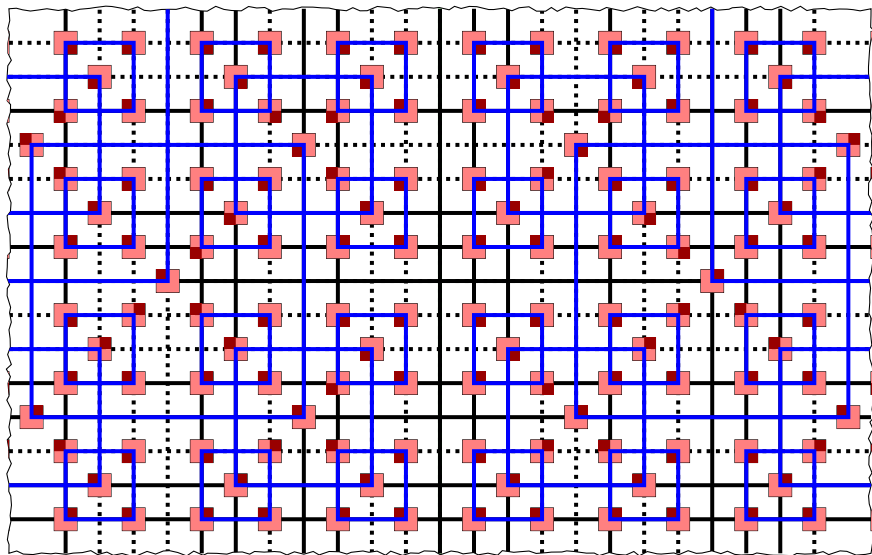
Coding of fractured lines



Coding of fractured lines



Coding of fractured lines



Multidimensional substitutive tilings are sofic

Different layers to code substitute subshift with local rules:

- Alphabet of the substitution for the level 0,
- Robinson tiles to code hierarchical structure,
- alphabet of the substitution corresponding to higher levels,
- align the hierarchical structure in view to remove fractured lines.

Théorème (*Mozes 1989*)

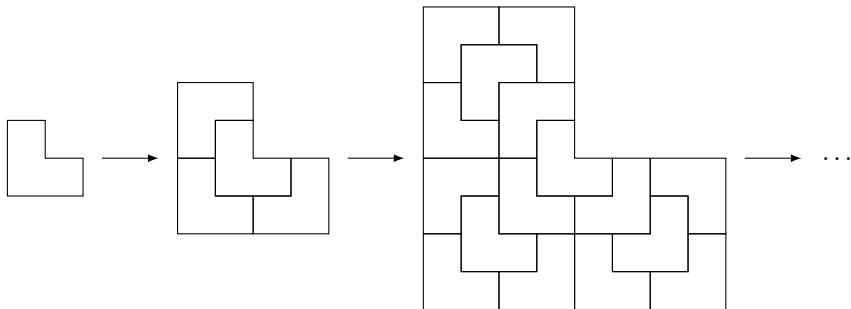
Every rectangular substitutions s on alphabet $\mathcal{A}$, there exists a SFT $\mathbf{T}(\mathcal{B}, d, \mathcal{F})$ and a factor map $\pi : \mathcal{B} \rightarrow \mathcal{A}$ such that

$$\pi(\mathbf{T}(\mathcal{B}, d, \mathcal{F})) = \mathbf{T}_s$$

Moreover π is a conjugacy almost everywhere.

In particular $h(\mathbf{T}(\mathcal{B}, d, \mathcal{F})) = h(\mathbf{T}_s)$.

Substitution of polygons



Theorem (*Goodman-Strauss 1998*)

The tiling space defined by substitution on polygon can be defined by local rules.

Decision problem

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Domino problem:

Given $\mathcal{A}$ a finite alphabet and $\mathcal{F}$ a finite set of 2-dimensional patterns.

$$\mathbf{T}(\mathcal{A}, 2, \mathcal{F}) = \left\{ x \in \mathcal{A}^{\mathbb{Z}^2} : \forall p \in \mathcal{F}, p \not\sqsubset x \right\} \neq \emptyset?$$

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Theorem (*Berger 1966, Robinson 1971*)

The domino problem is undecidable in dimension $d \geq 2$.

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A given program halts on a given input?

Theorem *Turing 1937*

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Assume there exists SuperProg which solve the problem, that is to say for a program P and an input w :

$$\text{SuperProg}(P, w) = \begin{cases} \text{"yes"} & \text{if } P(w) \text{ halts} \\ \text{"no"} & \text{if not} \end{cases}$$



Consider the program Bug such that:

$$\text{Bug}(P) = \begin{cases} \text{"yes"} & \text{si } \text{SuperProg}(P, P) = \text{"no"} \\ \text{does a loop} & \text{if not} \end{cases}$$

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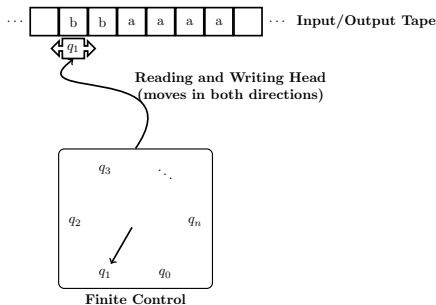
How runs Bug on the input Bug?

Turing machine

A *Turing machine* is given by

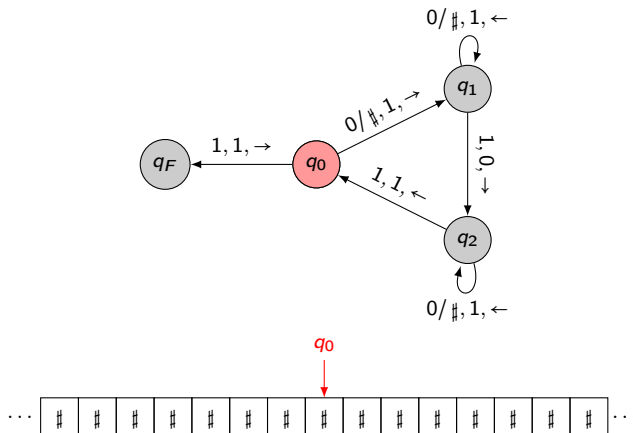
$\mathcal{M} = (Q, \Gamma, \#, q_0, \delta, Q_F)$:

- Q : fini number of states;
- q_0 : initial state;
- q_F : final state;
- Γ fini alphabet;
- $\# \in \Gamma$ white symbol
- $\delta : Q \times \Gamma \rightarrow Q \times \Gamma \times \{\leftarrow, \rightarrow\}$
transition function.

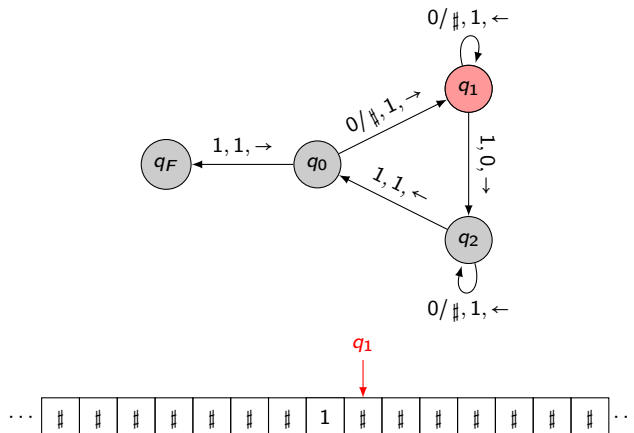


Given a tape $R \in \Gamma^{\mathbb{Z}}$, the head is at the position $i \in \mathbb{Z}$ and state $q \in Q$, the Turing machine compute $\delta(q, R_i) = (q', a, \epsilon)$. It write a at the position i , move the head at the position $i + \epsilon$ and go to the state q' .

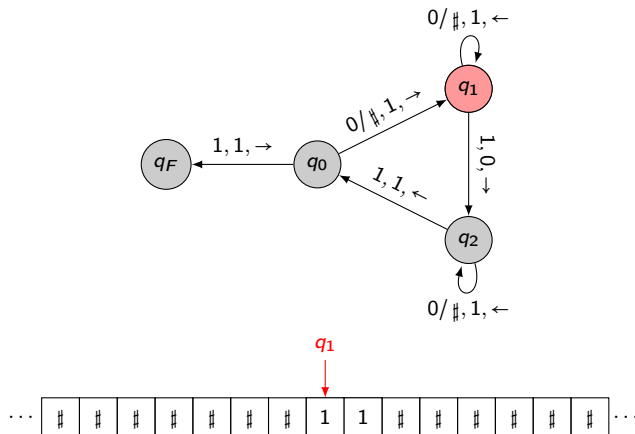
How does a turing machine work?



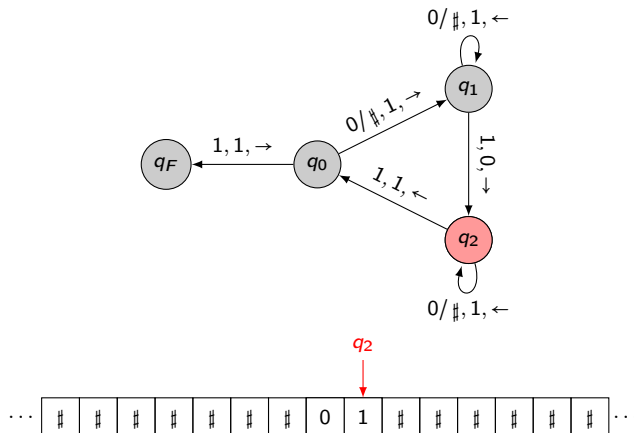
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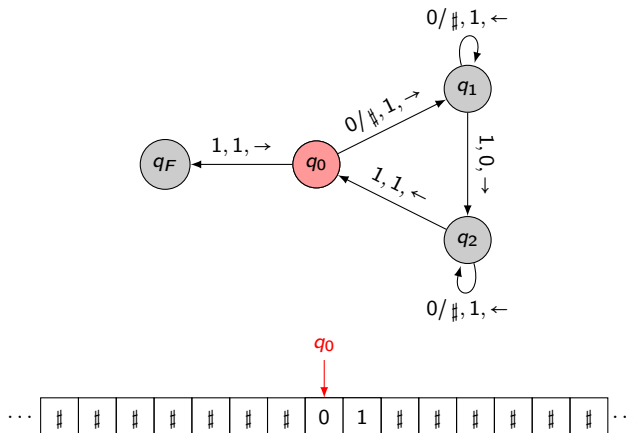
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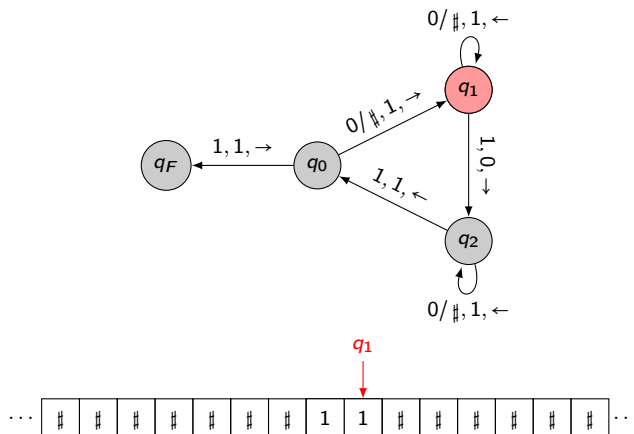
How does a turing machine work?



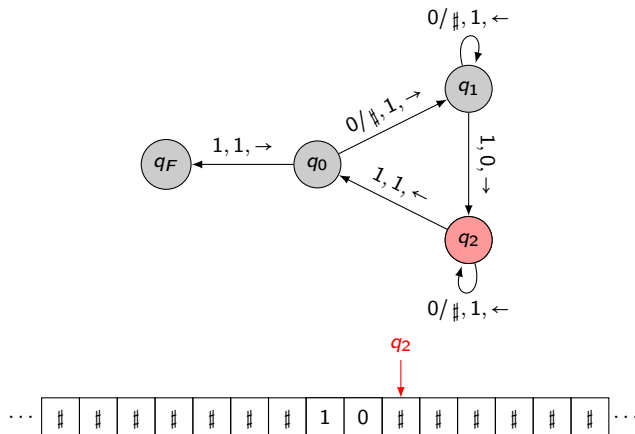
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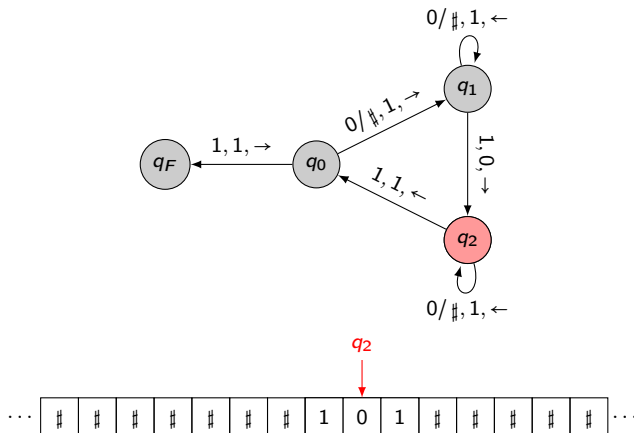
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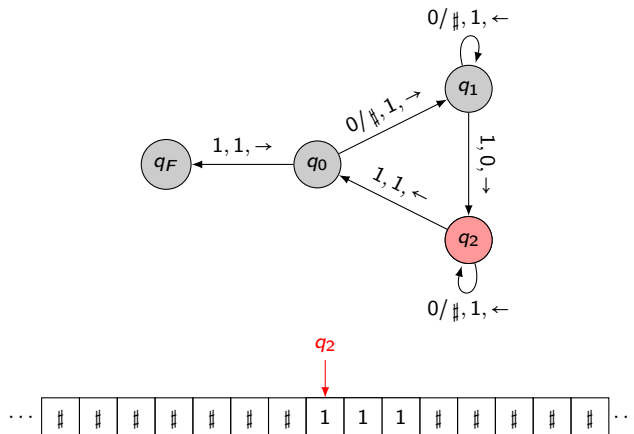
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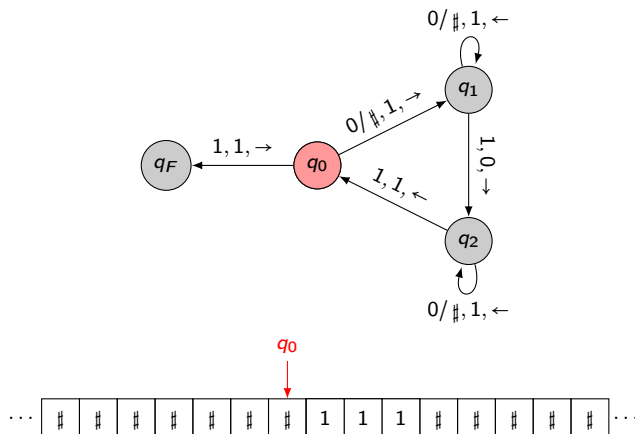
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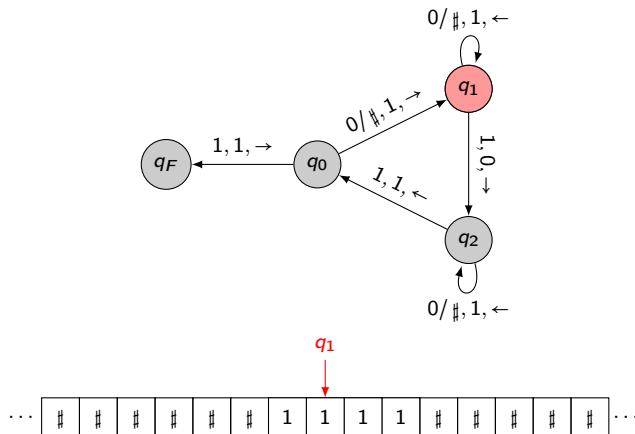
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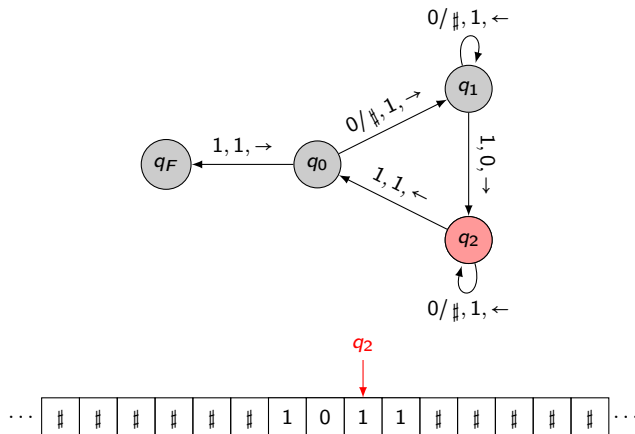
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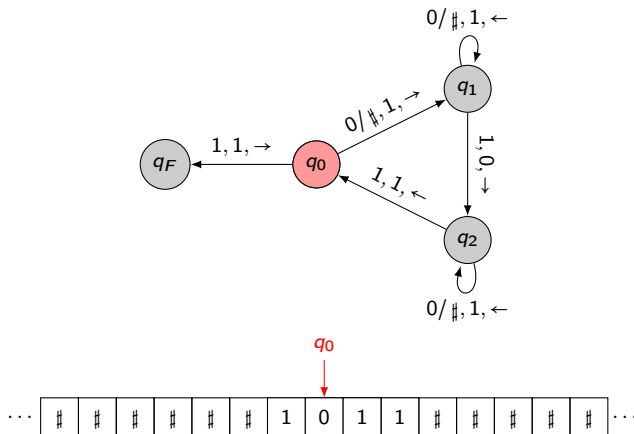
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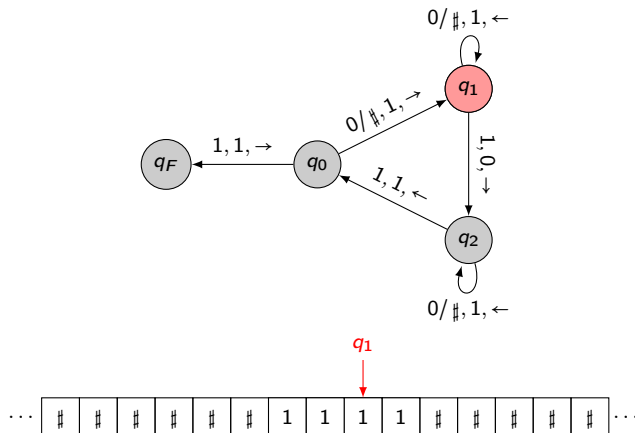
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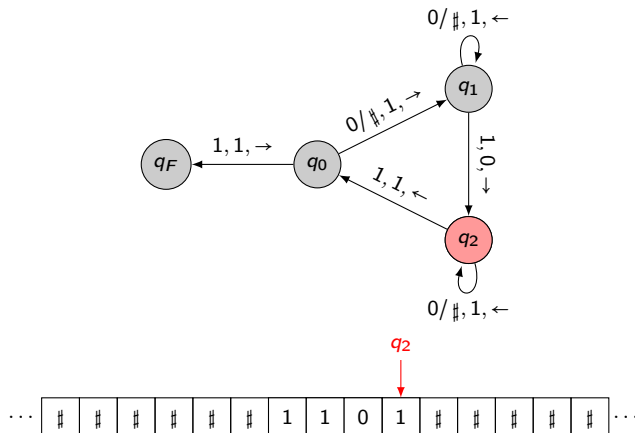
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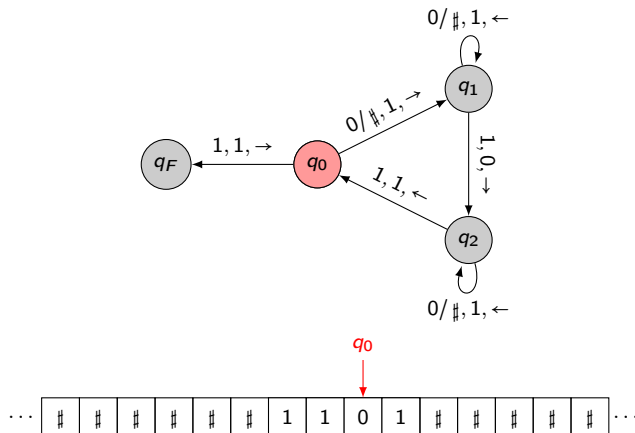
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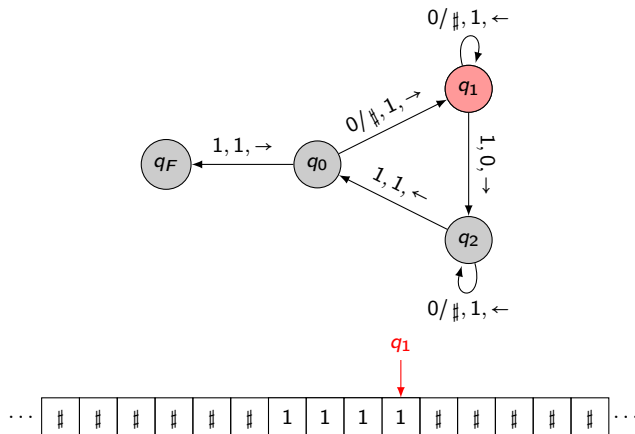
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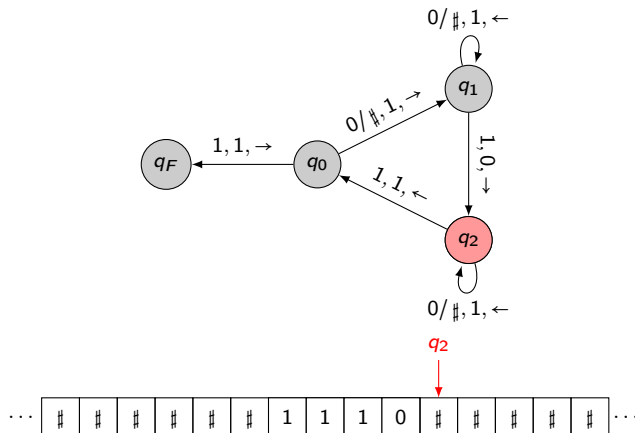
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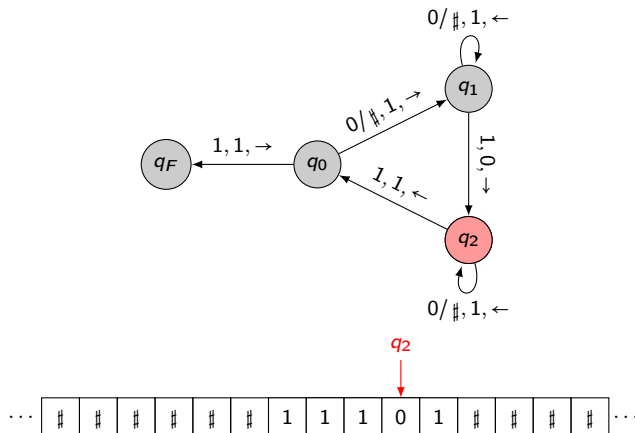
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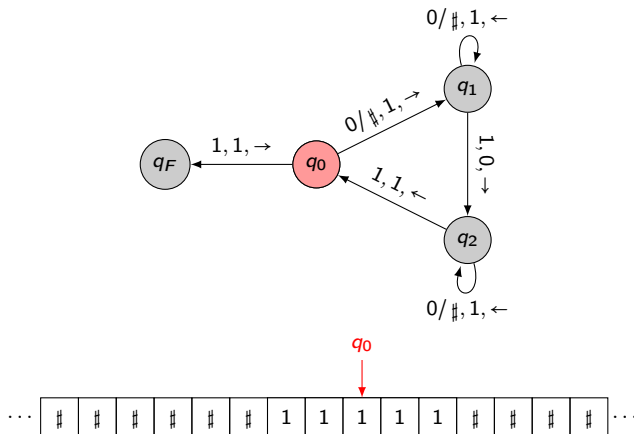
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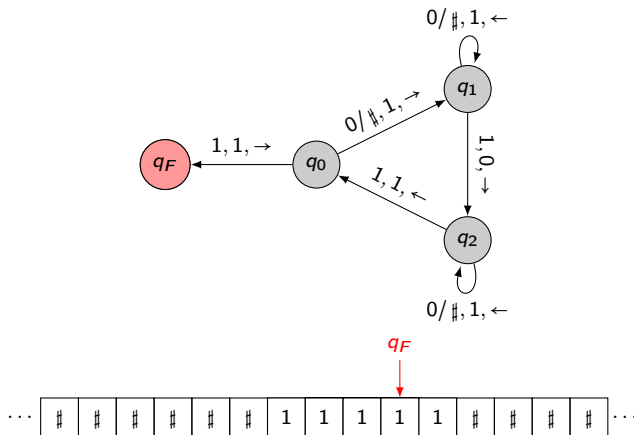
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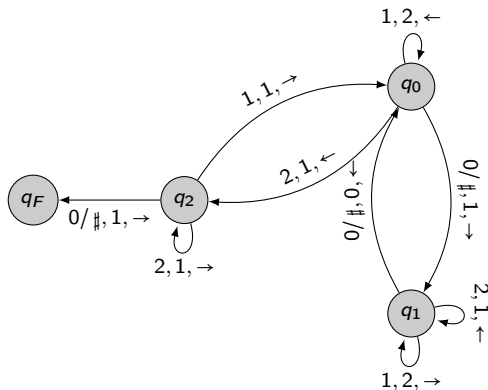


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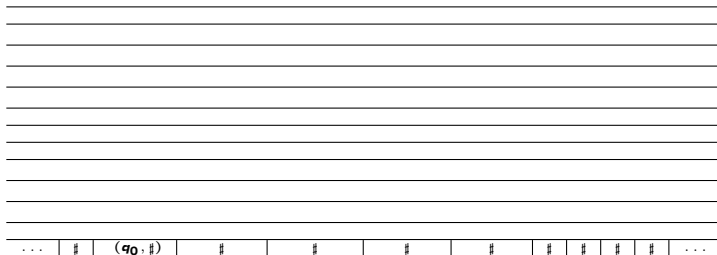
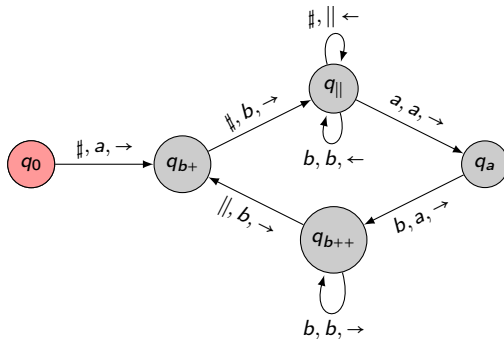
This Turing machine stops after 21 step of computation.

Combinatory monster

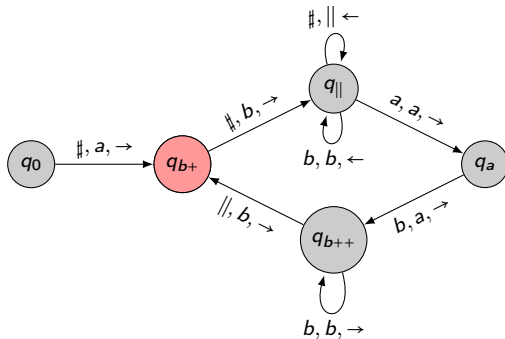


Starting from an empty tape, this Turing machine write 374×10^6 letters in 119×10^{15} steep of computation.

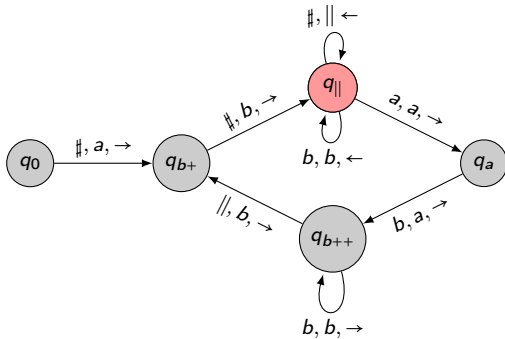
From the behavior of a Turing machine to SFT



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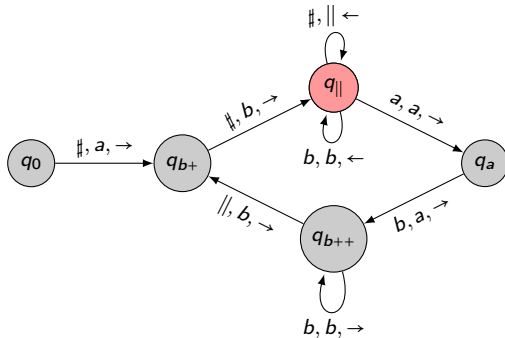
[illegible]

From the behavior of a Turing machine to SFT



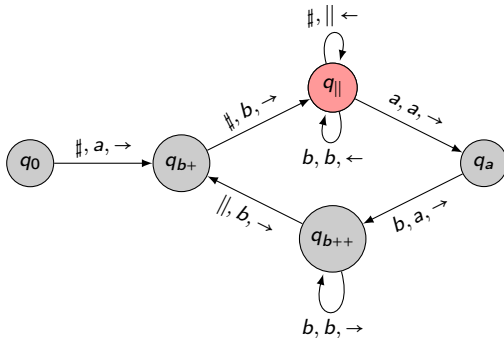
...	$\mathbb{H}$	a	b	$(q_{\parallel}, \mathbb{H})$	$\mathbb{H}$	$\mathbb{H}$	$\mathbb{H}$	$\mathbb{H}$	$\mathbb{H}$	$\mathbb{H}$	...
...	$\mathbb{H}$	a	$(q_{0+}, \mathbb{H})$	$\mathbb{H}$	$\mathbb{H}$	$\mathbb{H}$	$\mathbb{H}$	$\mathbb{H}$	$\mathbb{H}$	$\mathbb{H}$	...
...	$\mathbb{H}$	$(q_0, \mathbb{H})$	$\mathbb{H}$	$\mathbb{H}$	$\mathbb{H}$	$(q_0, \mathbb{H})$	$\mathbb{H}$	$\mathbb{H}$	$\mathbb{H}$	$\mathbb{H}$	...

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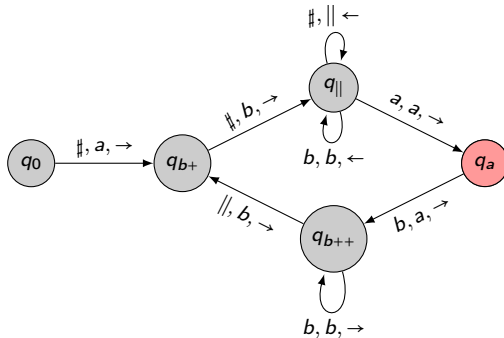
...	#	a	(q , b)		#	#	#	#	#	#	...
...	#	a	b	(q , #)	#	#	#	#	#	#	...
...	#	a	(q _{b+} , #)	#	#	#	#	#	#	#	...
...	#	(q ₀ , #)	#	#	#	#	#	#	#	#	...

From the behavior of a Turing machine to SFT



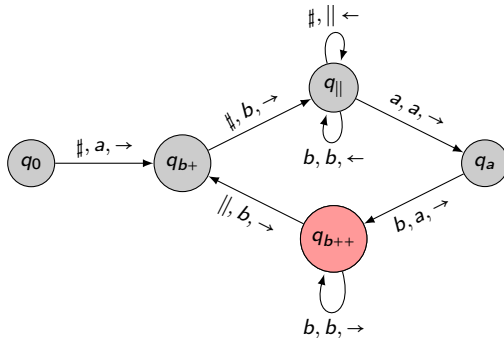
...	#	$(q_{ }, a)$	b		#	#	#	#	#	#	...
...	#	a	$(q_{ }, b)$		#	#	#	#	#	#	...
...	#	a	b	$(q_{ }, \#)$	#	#	#	#	#	#	...
...	#	a	$(q_{b+}, \#)$	#	#	#	#	#	#	#	...
...	#	$(q_0, \#)$	#	#	#	#	#	#	#	#	...

From the behavior of a Turing machine to SFT



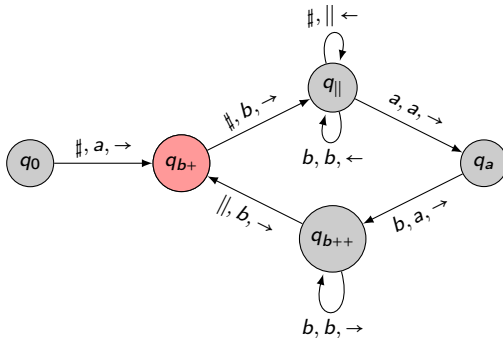
...	#	a	(q_{a+}, b)		#	#	#	#	#	#	#	...	
...	#	$(q_{ }, a)$	b		#	#	#	#	#	#	#	...	
...	#	a	$(q_{ }, b)$		#	#	#	#	#	#	#	...	
...	#	a	b	$(q_{ }, \#)$	#	#	#	#	#	#	#	...	
...	#	a	$(q_{b+}, \#)$	#	#	#	#	#	#	#	#	...	
...	#	$(q_0, \#)$	$\#$	#	#	#	#	#	#	#	#	...	

From the behavior of a Turing machine to SFT



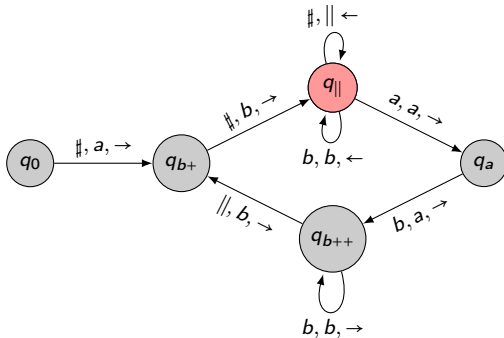
...	#	a	a	(qb++, #)	#	#	#	#	#	#	#	...
...	#	a	(qa+, b)		#	#	#	#	#	#	#	...
...	#	(q , a)	b		#	#	#	#	#	#	#	...
...	#	a	(q , b)		#	#	#	#	#	#	#	...
...	#	a	b	(q , #)	#	#	#	#	#	#	#	...
...	#	a	(qb+, #)	#	#	#	#	#	#	#	#	...
...	#	(q0, #)	#	#	#	#	#	#	#	#	#	...

From the behavior of a Turing machine to SFT



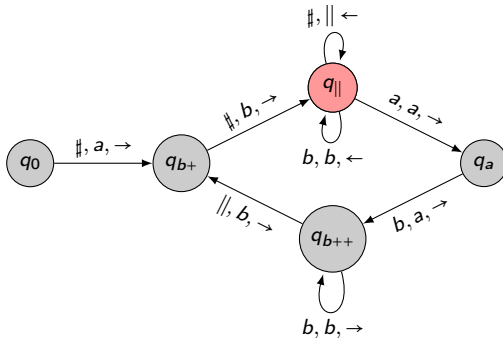
...	#	a	a	b	(qb+, #)	#	#	#	#	#	...
...	#	a	a	(qa+, b)	#	#	#	#	#	#	...
...	#	a	(q , a)	b	#	#	#	#	#	#	...
...	#	a	(q , b)	#	#	#	#	#	#	#	...
...	#	a	b	(q , #)	#	#	#	#	#	#	...
...	#	a	(qb+, #)	#	#	#	#	#	#	#	...
...	#	(q0, #)	#	#	#	#	#	#	#	#	...

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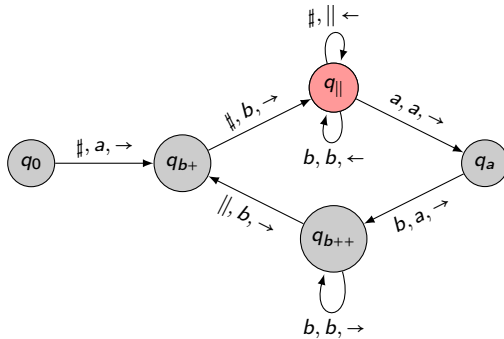
...	#	a	a	b	b	(q , #)	#	#	#	#	...
...	#	a	a	b	(q _{b+} , #)	#	#	#	#	#	...
...	#	a	a	(q _{b++} ,)	#	#	#	#	#	#	...
...	#	a	(q _{a+} , b)		#	#	#	#	#	#	...
...	#	(q , a)	b		#	#	#	#	#	#	...
...	#	a	(q , b)		#	#	#	#	#	#	...
...	#	a	b	(q , #)	#	#	#	#	#	#	...
...	#	a	(q _{b+} , #)	#	#	#	#	#	#	#	...
...	#	(q ₀ , #)	#	#	#	#	#	#	#	#	...

From the behavior of a Turing machine to SFT



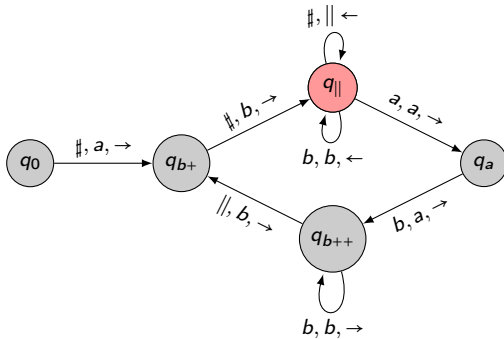
...	#	a	a	b	$(q_{ }, b)$		#	#	#	#	...
...	#	a	a	b	$(q_{ }, b)$	$(q_{ }, #)$	#	#	#	#	...
...	#	a	a	b	$(q_{b+}, #)$	#	#	#	#	#	...
...	#	a	a	$(q_{b++},)$	#	#	#	#	#	#	...
...	#	a	(q_{a+}, b)		#	#	#	#	#	#	...
...	#	$(q_{ }, a)$	b		#	#	#	#	#	#	...
...	#	a	$(q_{ }, b)$		#	#	#	#	#	#	...
...	#	a	b	$(q_{ }, #)$	#	#	#	#	#	#	...
...	#	a	$(q_{b+}, #)$	#	#	#	#	#	#	#	...
...	#	$(q_0, #)$	#	#	#	#	#	#	#	#	...

From the behavior of a Turing machine to SFT



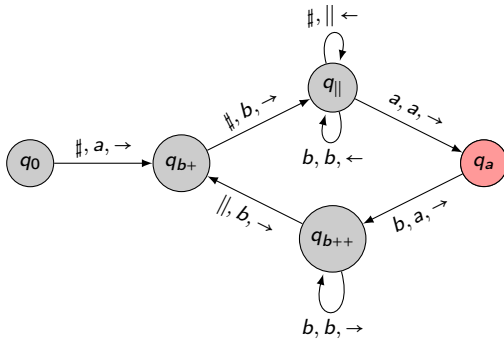
...	#	a	a	$(q_{ }, b)$	b		#	#	#	#	...
...	#	a	a	b	$(q_{ }, b)$		#	#	#	#	...
...	#	a	a	b	b	$(q_{ }, #)$	#	#	#	#	...
...	#	a	a	b	$(q_{b+}, #)$	#	#	#	#	#	...
...	#	a	a	$(q_{b++},)$	#	#	#	#	#	#	...
...	#	a	(q_{a+}, b)		#	#	#	#	#	#	...
...	#	$(q_{ }, a)$	b		#	#	#	#	#	#	...
...	#	a	$(q_{ }, b)$		#	#	#	#	#	#	...
...	#	a	b	$(q_{ }, #)$	#	#	#	#	#	#	...
...	#	a	$(q_{b+}, #)$	#	#	#	#	#	#	#	...
...	#	$(q_0, #)$	#	#	#	#	#	#	#	#	...

From the behavior of a Turing machine to SFT



...	#	a	(q , a)	b	b		#	#	#	#	...
...	#	a	a	(q , b)	b		#	#	#	#	...
...	#	a	a	b	(q , b)		#	#	#	#	...
...	#	a	a	b	b	(q , #)	#	#	#	#	...
...	#	a	a	b	(q _{b+} , #)	#	#	#	#	#	...
...	#	a	a	(q _{b++} ,)	#	#	#	#	#	#	...
...	#	a	(q _{a+} , b)		#	#	#	#	#	#	...
...	#	(q , a)	b		#	#	#	#	#	#	...
...	#	a	(q , b)		#	#	#	#	#	#	...
...	#	a	b	(q , #)	#	#	#	#	#	#	...
...	#	a	(q _{b+} , #)	#	#	#	#	#	#	#	...
...	#	(q ₀ , #)	#	#	#	#	#	#	#	#	...

From the behavior of a Turing machine to SFT



...		a	a	(qa+, b)	b						...
...		a	(q , a)	b	b						...
...		a	a	(q , b)	b						...
...		a	a	b	(q , b)						...
...		a	a	b	b	(q ,)					...
...		a	a	b	(qb+,)						...
...		a	a	(qb++,)							...
...		a	(qa+, b)								...
...		(q , a)	b								...
...		a	(q , b)								...
...		a	b	(q ,)							...
...		a	(qb+,)								...
...		(q0,)									...

From the behavior of a Turing machine to SFT

Consider the Turing machine $\mathcal{M}_{\text{ex}}$ which enumerates the language $\{a^n b^n : n \in \mathbb{N}\}$.

	...	...	...	...	...	...	...	...	...	...
##	a	a	a	a	a	b	(q _{bb} , b)		##	##
##	a	a	a	a	a	(q _{bb} , b)	b		##	##
##	a	a	a	a	(q _a , b)	b	b		##	##
##	a	a	(q , a)	b	b	b	b		##	##
##	a	a	a	(q , b)	b	b	b		##	##
##	a	a	a	b	(q , b)	b	b		##	##
##	a	a	a	b	b	(q , b)	b		##	##
##	a	a	a	b	b	b	(q , b)		##	##
##	a	a	a	b	b	b	b	(q , #)	##	##
##	a	a	a	b	b	b	(q _b , #)	##	##	##
##	a	a	a	b	b	(q _{bb} ,)	##	##	##	##
##	a	a	a	(q _{bb} , b)	b		##	##	##	##
##	a	a	(q _a , b)	b	b		##	##	##	##
##	a	(q , a)	b	b	b		##	##	##	##
##	a	a	(q , b)	b	b		##	##	##	##
##	a	a	b	(q , b)	b		##	##	##	##
##	a	a	b	b	(q , #)	b	##	##	##	##
##	a	a	b	(q _b , #)	b	##	##	##	##	##
##	a	a	(q _{bb} ,)	##	##	##	##	##	##	##
##	a	(q _a , b)		##	##	##	##	##	##	##
##	(q , a)	b		##	##	##	##	##	##	##
##	a	(q , b)		##	##	##	##	##	##	##
##	a	b	(q , #)	##	##	##	##	##	##	##
##	a	(q _b , #)	##	##	##	##	##	##	##	##
##	(q ₀ , #)	##	##	##	##	##	##	##	##	##

How code this space-time diagram with local rules?

From the behavior of a Turing machine to SFT

Consider the Turing machine $\mathcal{M}_{\text{ex}}$ which enumerates the language $\{a^n b^n : n \in \mathbb{N}\}$.

	...	...	...	...	...	...	...	...	...	...
##	a	a	a	a	a	b	(q _{bb} , b)		##	##
##	a	a	a	a	a	(q _{bb} , b)	b		##	##
##	a	a	a	a	(q _a , b)	b	b		##	##
##	a	a	(q , a)	b	b	b	b		##	##
##	a	a	a	(q , b)	b	b	b		##	##
##	a	a	a	b	(q , b)	b	b		##	##
##	a	a	a	b	b	(q , b)	(q , b)		##	##
##	a	a	a	b	b	b	b	(q , #)	##	##
##	a	a	a	b	b	b	(q _b , #)	##	##	##
##	a	a	a	b	(q _{bb} ,)	##	##	##	##	##
##	a	a	(q _a , b)	b	b		##	##	##	##
##	a	(q , a)	b	b		##	##	##	##	##
##	a	a	(q , b)	b		##	##	##	##	##
##	a	a	b	(q , b)		##	##	##	##	##
##	a	a	b	b	(q , #)	##	##	##	##	##
##	a	a	b	(q _b , #)	##	##	##	##	##	##
##	a	a	(q _{bb} ,)	##	##	##	##	##	##	##
##	a	(q _a , b)		##	##	##	##	##	##	##
##	(q , a)	b		##	##	##	##	##	##	##
##	a	(q , b)		##	##	##	##	##	##	##
##	a	b	(q , #)	##	##	##	##	##	##	##
##	a	(q _b , #)	##	##	##	##	##	##	##	##
##	(q ₀ , #)	##	##	##	##	##	##	##	##	##

How code this space-time diagram with local rules?

From the behavior of a Turing machine to SFT

Consider the Turing machine $\mathcal{M}_{\text{ex}}$ which enumerates the language $\{a^n b^n : n \in \mathbb{N}\}$.

...	...	...	...	...	...	...	...	...	...	...
	a	a	a	a	a	b	(q _{bb} , b)			
	a	a	a	a	a	(q _{bb} , b)	b			
	a	a	a	(q _a , b)	b	b	b			
	a	a	(q , a)	b	b	b	b			
	a	a	a	(q , b)	b	b	b			
	a	a	a	b	(q , b)	b	b			
	a	a	a	b	b	(q , b)	b			
	a	a	a	b	b	b	(q , b)			
	a	a	a	b	b	b	b	(q , #)		
	a	a	a	b	b	b	(q _b , #)			
	a	a	a	b	(q _{bb} ,)					
	a	a	a	(q _a , b)	b					
	a	(q , a)	b	b						
	a	a	(q , b)	b						
	a	a	b	(q , b)						
	a	a	b	b	(q , #)					
	a	a	b	(q _b , #)						
	a	a	(q _{bb} ,)							
	a	(q _a , b)								
	(q , a)	b								
	a	(q , b)								
	a	b	(q , #)							
	a	(q _b , #)								
	(q ₀ , #)									

How code this space-time diagram with local rules?

From the behavior of a Turing machine to SFT

Let $\mathcal{A}_{\mathcal{M}} = \Gamma \cup (Q \times \Gamma)$.

A Turing machine $\mathcal{M}$ give a set $P_{\mathcal{M}}$ of allowed 3×2 -patterns:

- if $x, y, z \in \Gamma$ (no head in the neighborhood), we allow :

x	y	z
x	y	z

- if there is a head in the neighborhood, for example $\delta(q_1, x) = (q_2, y, \leftarrow)$ is coded by:

v	w	(q_2, z)
v	w	z

w	(q_2, z)	y
w	z	(q_1, x)

(q_2, z)	y	z'
z	(q_1, x)	z'

y	z'	z''
(q_1, x)	z'	z''

- if q_F is a final state, the machine stops computation:

z	(q_F, x)	z'
z	(q_F, x)	z'

Consider the SFT $\mathbf{T}_{\mathcal{M}} = \mathbf{T}(\mathcal{A}_{\mathcal{M}}, 2, \mathcal{A}_{\mathcal{M}}^{[0,2] \times [0,1]} \setminus P_{\mathcal{M}})$.

The SFT $\mathbf{T}_{\mathcal{M}}$ contains every space time diagram produced by $\mathcal{M}$ but also no well initialized configurations.

The completion problem

Completion problem

Given a SFT $\mathbf{T}$ and a pattern p , it is possible to find $x \in \mathbf{T}$ such that $p \sqsubset x$?

Let $\mathcal{A}_\bullet = \{\bullet, \leftarrow, \rightarrow, \uparrow, \downarrow\}$ and consider the SFT:

$$\mathbf{T}(\mathcal{A}_\bullet, 2, \mathcal{F}_\bullet) = \overline{\mathcal{O}(x)} \text{ where } x =$$

$\swarrow$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\searrow$
$\dots$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\dots$
$\dots$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\dots$
$\dots$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\dots$
$\dots$	$\rightarrow$	$\rightarrow$	$\rightarrow$	$\bullet$	$\leftarrow$	$\leftarrow$	$\leftarrow$	$\dots$
$\dots$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\dots$
$\dots$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\dots$
$\dots$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\dots$
$\dots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\dots$

Let $\mathbf{T} = \mathbf{T}(\mathcal{A}_\bullet \times \mathcal{A}_\mathcal{M}, 2, \mathcal{F}_\bullet \times \mathcal{F}_\mathcal{M} \cup \mathcal{F}_{\text{Synchronise}} \cup \{q_F\})$ where $\mathcal{F}_{\text{Synchronise}}$ synchronise:

- $\bullet$ with $(q_0, \#)$,
- $\uparrow, \rightarrow$ et $\leftarrow$ avec $\#$

$(\bullet, (q_0, \#))$ can be completed in a configuration of $\mathbf{T} \iff \mathcal{M}$ does not halt

Theorem (Wang 1961)

The completion problem is undecidable.

The completion problem

Completion problem

Given a SFT $\mathbf{T}$ and a pattern p , it is possible to find $x \in \mathbf{T}$ such that $p \sqsubset x$?

Let $\mathcal{A}_\bullet = \{\bullet, \leftarrow, \rightarrow, \uparrow, \downarrow\}$ and consider the SFT:

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$\swarrow$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\searrow$
$\dots$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\dots$
$\dots$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\dots$
$\dots$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\downarrow$	$\dots$
$\dots$	$\rightarrow$	$\rightarrow$	$\rightarrow$	$\bullet$	$\leftarrow$	$\leftarrow$	$\leftarrow$	$\dots$
$\dots$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\dots$
$\dots$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\dots$
$\dots$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\uparrow$	$\dots$
$\dots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\vdots$	$\dots$

Let $\mathbf{T} = \mathbf{T}(\mathcal{A}_\bullet \times \mathcal{A}_\mathcal{M}, 2, \mathcal{F}_\bullet \times \mathcal{F}_\mathcal{M} \cup \mathcal{F}_{\text{Synchrono}} \cup \{q_F\})$ where $\mathcal{F}_{\text{Synchrono}}$ synchronise:

- $\bullet$ with $(q_0, \#)$,
- $\uparrow, \rightarrow$ et $\leftarrow$ avec $\#$

$(\bullet, (q_0, \#))$ can be completed in a configuration of $\mathbf{T} \iff \mathcal{M}$ does not halt

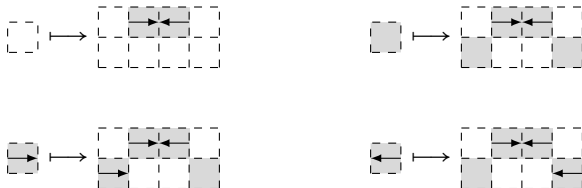
Theorem (Wang 1961)

The completion problem is undecidable.

There is no links with the domino problem: by compacity there is no subshift such that where a tile appear exactly one times.

How to generates zones of computation?

We start from a result of *Mozes-89* (every 2D substitution is sofic) and the following substitution :



How the substitutive subshift obtained can describe computation zones?

Description of the zones of computation



 communication tile

 computation tile

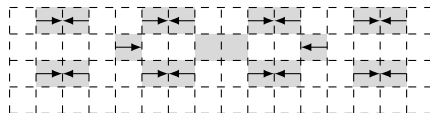
Description of the zones of computation



 communication tile

 computation tile

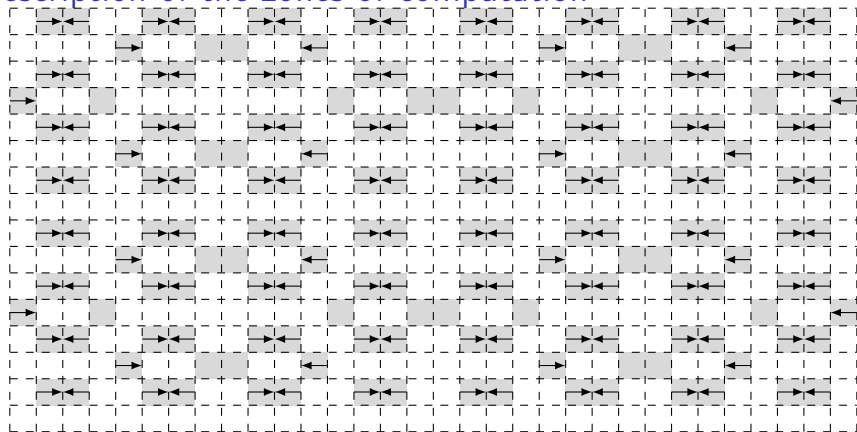
Description of the zones of computation



 communication tile

 computation tile

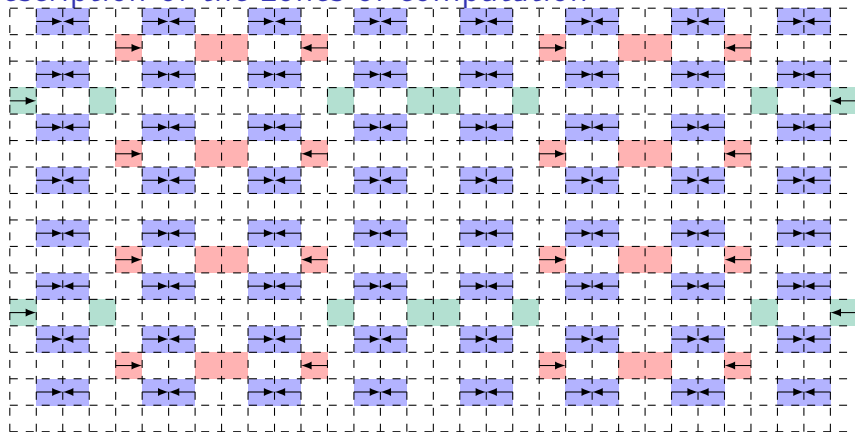
Description of the zones of computation



 communication tile

 computation tile

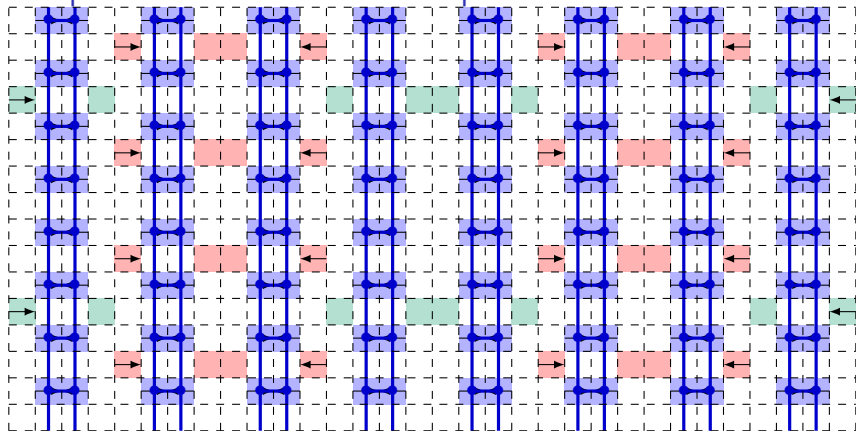
Description of the zones of computation



 communication tile

 computation tile

Description of the zones of computation

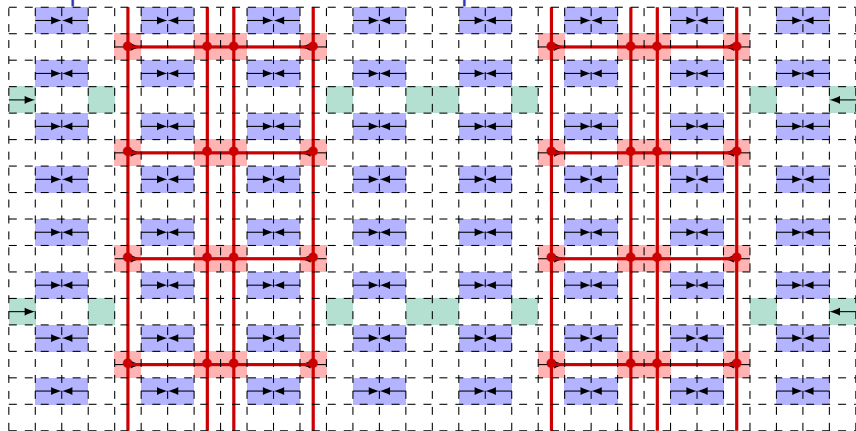


Properties of a fractionated strip of level n :

-  communication tile
-  computation tile

- the width is 2^n ,
- one line of computation every 2^n

Description of the zones of computation

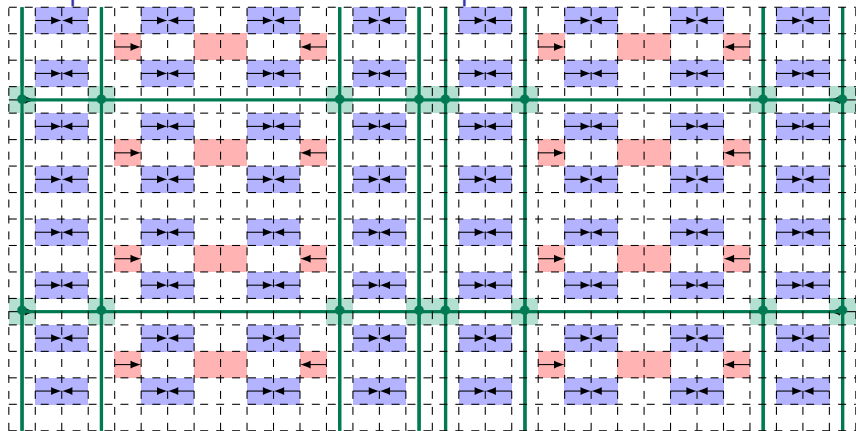


Properties of a fractionated strip of level n :

-  communication tile
-  computation tile

- the width is 2^n ,
- one line of computation every 2^n

Description of the zones of computation

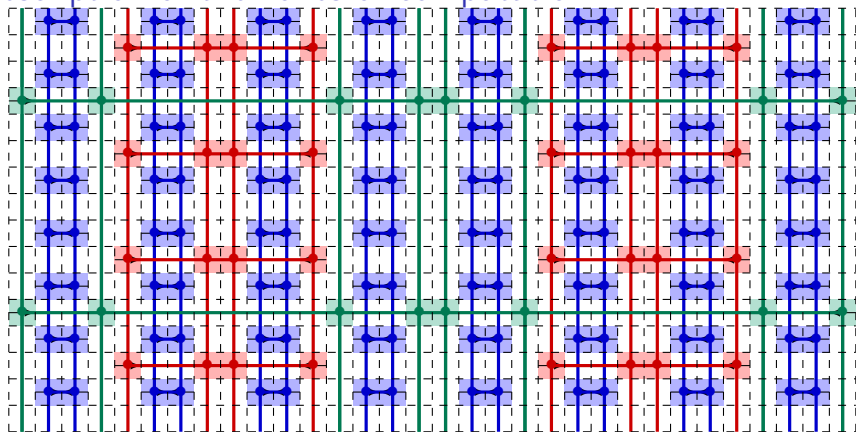


Properties of a fractionated strip of level n :

-  communication tile
-  computation tile

- the width is 2^n ,
- one line of computation every 2^n

Description of the zones of computation



Properties of a fractionated strip of level n :

-  communication tile
-  computation tile

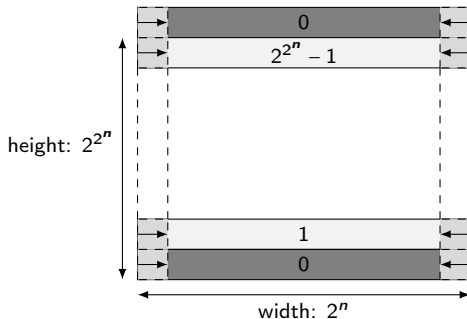
- the width is 2^n ,
- one line of computation every 2^n
- communication lines are not superposed.

How initialize computation in infinite strips?

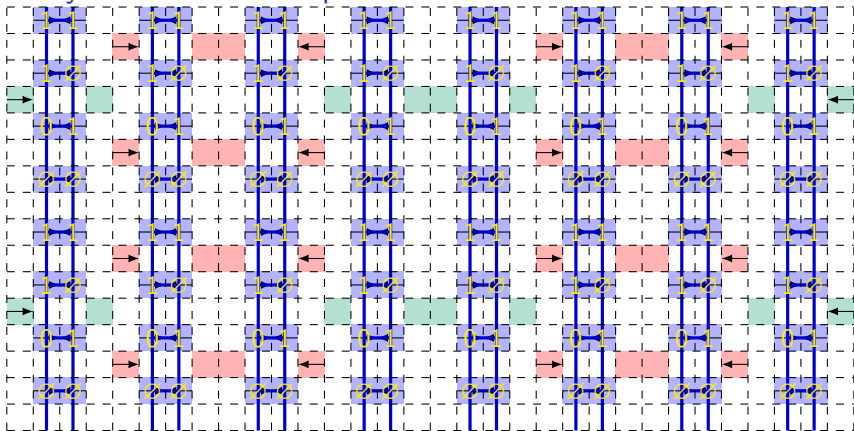
Use a binary counter as a **clock**:

- every computation tile contains 0 or 1;
- finite automaton code addition by 1.

Strip of order n :



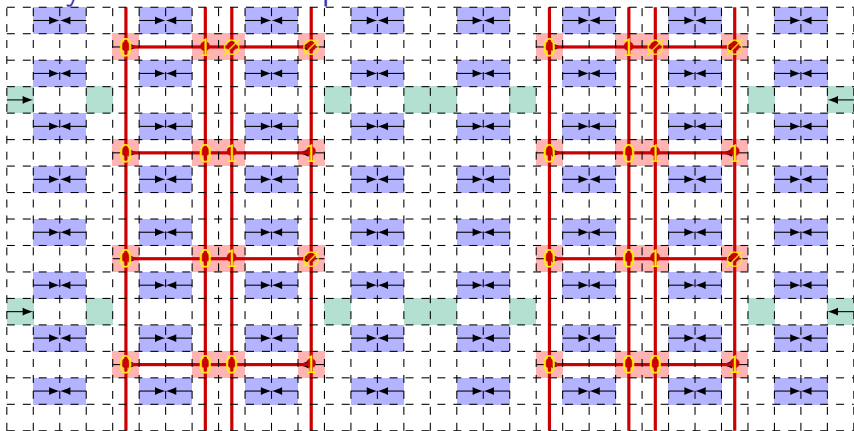
Binary counter for strips of level 1



...	...
0	1
∅	∅
1	1
1	∅
0	1
∅	∅
1	1
1	∅
0	1
∅	∅
...	...

 communication tile
 computation tile

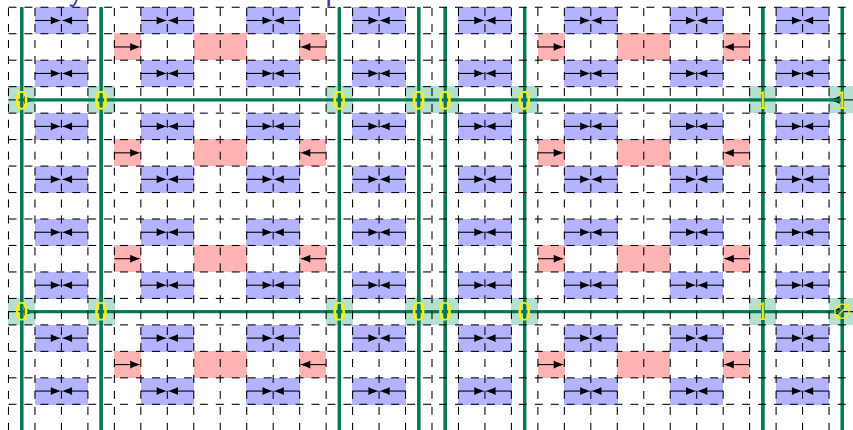
Binary counter for strips of level 2



 communication tile
 computation tile

...	...	...	...
1	0	0	1
1	∅	∅	∅
0	1	1	1
0	1	1	∅
0	1	0	1
0	1	∅	∅
0	0	1	1
0	0	1	∅
0	0	0	1
∅	∅	∅	∅
...	...	...	...

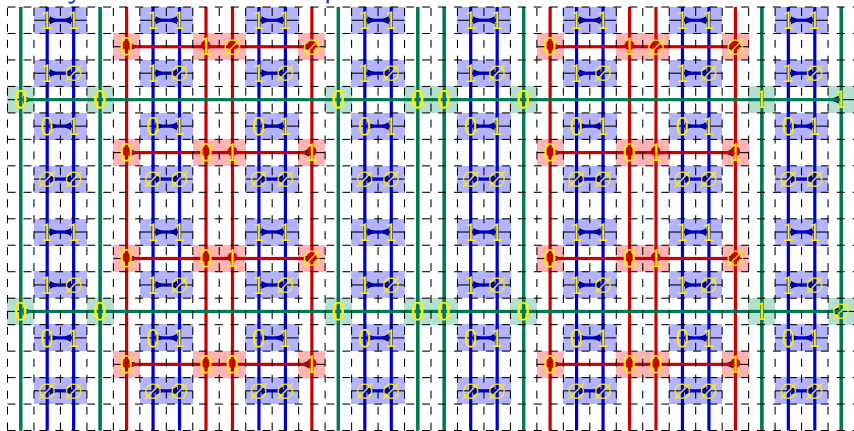
Binary counter for strips of level 3



 communication tile
 computation tile

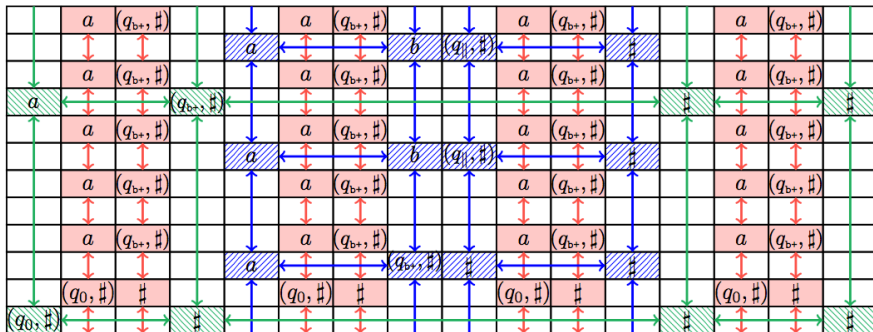
...	...	...	...	...	...	...	...
0	0	0	0	1	0	0	1
0	0	0	0	1	∅	∅	∅
0	0	0	0	0	1	1	1
0	0	0	0	0	1	1	∅
0	0	0	0	0	1	0	1
0	0	0	0	0	1	∅	∅
0	0	0	0	0	0	1	1
0	0	0	0	0	0	1	∅
0	0	0	0	0	0	0	1
∅	∅	∅	∅	∅	∅	∅	∅
...	...	...	...	...	...	...	...

Binary counter for strips



$\mathbf{T}_{\text{Grid}}$: SFT where each $x \in \mathbf{T}_{\text{Grid}}$ contains strips of level n initialized periodically by a clock for all $n \in \mathbb{N}$.

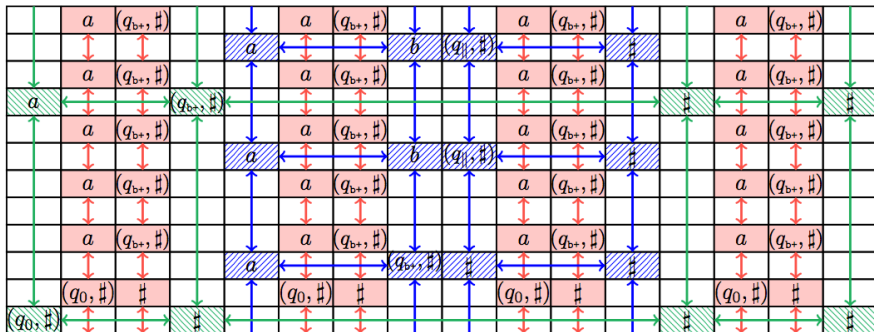
A configuration of $\mathbf{T}_{\text{Calcul}(\mathcal{M})}$



Construction of $\mathbf{T}_{\text{Calcul}(\mathcal{M})} \subset \mathbf{T}_{\text{Grid}} \times \mathcal{A}_{\mathcal{M}}^{\mathbb{Z}^2}$:

- Layer 1: $\mathbf{T}_{\text{Grid}}$
- Layer 2: $\mathcal{F}_{\mathcal{M}}$ is verified on each fractionated strips with boundaries conditions
- We forbid the tile which contains q_F .

A configuration of $\mathbf{T}_{\text{Calcul}(\mathcal{M})}$



A strip of level n allows to code the space-time diagram of $\mathcal{M}$ of size $2^n \times 2^{2^n}$, thus:

$$\mathcal{M} \text{ halts} \iff \mathbf{T}_{\text{Calcul}(\mathcal{M})} = \emptyset$$

Theorem (*Berger 1966, Robinson 1971*)

The domino problem is undecidable in dimension $d \geq 2$.

Little historic of aperiodic tilings

Little historic of aperiodic tilings

Auteurs	Nombre de tuiles de Wang	Nombre de tuiles à translation près	Nombres de tuiles à isométrie près
<i>R. Berger 1966</i>	20 426		
<i>R. Berger 1966</i>	104		
<i>D. E. Knuth 1966</i>	92		
<i>R. Penrose 1978</i>		20	2
<i>R. M. Robinson 1971</i>	56	32	6
<i>R. Ammann 1978</i>		16	2

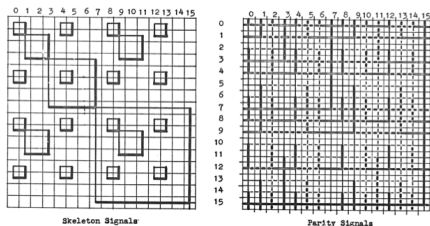
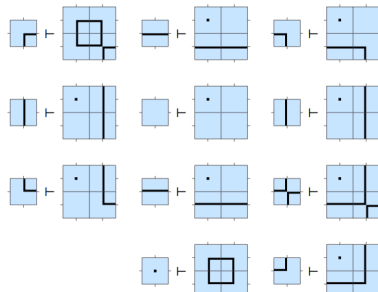
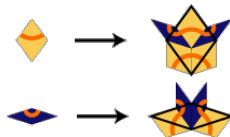
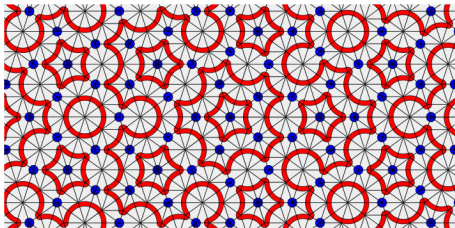


Figure 24 Part of the Solution of q



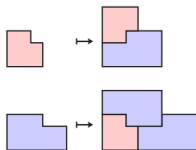
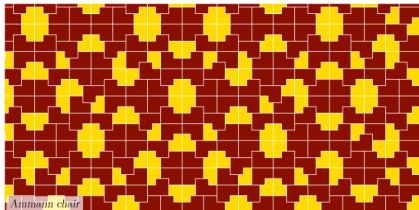
Little historic of aperiodic tilings

Auteurs	Nombre de tuiles de Wang	Nombre de tuiles à translation près	Nombres de tuiles à isométrie près
<i>R. Brager 1966</i>	20 426		
<i>R. Brager 1966</i>	104		
<i>D. E. Knuth 1966</i>	92		
<i>R. Penrose 1978</i>		20	2
<i>R. M. Robinson 1971</i>	56	32	6
<i>R. Ammann 1978</i>		16	2



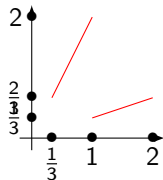
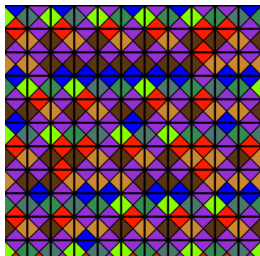
Little historic of aperiodic tilings

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<i>R. Berger 1966</i>	20 426		
<i>R. Berger 1966</i>	104		
<i>D. E. Knuth 1966</i>	92		
<i>R. Penrose 1978</i>		20	2
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<i>K. Culick 1996</i>	13		



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<i>R. Ammann 1978</i>		16	2
<i>J. Kari 1996</i>	14		
<i>K. Culick 1996</i>	13		

Problematic

There exists other type of aperiodic tilings?