Outlier detection

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M2-MAT SID

- Data cleaning
- Attack / intrusion detection (IT security)
- Fraud detection (banking, insurance).
- Medical diagnosis and monitoring of unusual symptoms
- Industrial monitoring, damage detection, predictive maintenance
- Image processing, video surveillance
- Text mining (news detection)
- Sensor networks, fault / attack
- etc...

Often used interchangably with anomaly

Hawkins (1980) :

An observation that deviates so much from other observations as to arouse suspicion that it was generated by a different mechanism.

Johnson (1992) :

An observation in a data set which appears to be inconsistent with the remainder of that set of data.

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Main ideas :

- Need a reference distribution, sample.
- Outliers and non outliers are mixed in the same sample.
- The proportion of outliers is small

Illustration



Input space : $\mathcal{X} = \mathbb{R}^p$, $n \in \mathbb{N}$, $S_n = (x_i)_{i=1}^n$, $x_i \in \mathcal{X}$, $i = 1, \dots, n$.

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- ► *S_n* consists only of points which are not anomalies.
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We will still have labels : evaluate methods performances, only used for test purposes.

- 1. What is an outlier?
- 2. Score based detection
- 3. Univartiate methods
- 4. Multivariate approaches
- 5. Practical

Setting :

Training data : $S_n = (x_i)_{1 \le i \le n}$,

Goal : predict $y \in \{0, 1\}$ (anomaly or not).

Scoring : Compute a scoring function $s_n : \mathcal{X} \mapsto \mathbb{R}$. $s_n : x \mapsto h(x, x_1, \dots, x_n)$. Ground truth : $(y_i)_{1 \le i \le n}$, 0 or 1 (outlier or not), not used for training.

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Evaluation : Need an annotated sample of outliers.

In sample outlier detection : compare $s(x_i)$ and y_i , i = 1, ..., n. Out of sample intrusion / change detection : compare score and class on unseen data $s_n(\tilde{x}), \tilde{y}$.

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Remark : All the methods which we will see can be used for out of sample anomaly detection. The evaluation is then close to what is done in supervised learning settings.





 $\begin{array}{ll} \mbox{Precision} & \frac{TP}{TP+FP} = \frac{TP}{|\mbox{predicted anomalies}|} \, . \\ \mbox{Recall} & \frac{TP}{TP+FN} = \frac{TP}{|\mbox{real real} nomalies|} \, . \\ \mbox{F1 score} & \mbox{F1} = 2 \times \frac{Pr \times Rec}{Pr+Rec} \end{array}$

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| | Reality | | | |
|-----------------------|----------|-----------------------------|-----------------------------|-----------------------------|
| | | Abnormal | Normal | Total |
| $Prediction(\bar{s})$ | Abnormal | $TP(\bar{s})$ | $FP(\bar{s})$ | $TP(\bar{s}) + FP(\bar{s})$ |
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- Ex : semi-supervised approach.
 - Choose s which has the largest F1-score.
 - Evaluate using cross validation.

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- Compute AUPR (Area Under the PR curve).

Comments :

- Compare methods ability to order by degree of outlyingness.
- Allows to compare methods without having to select \bar{s}
- More general but less taylored to certain regimes.
- In any case : \bar{s} will be needed in practice.



Hyperparameters : number of neighbors, polynomial degree

Scoring : Compute a scoring function

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Tools from supervised learning : cross validation, validation set.

TP_PR_ROC

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Interquartile range :



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$$s_n \colon t \mapsto \frac{|t - \bar{x}|}{\sigma_x}$$

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$$s_n: t \mapsto \frac{|t-\bar{x}|}{\sigma_x}$$

Shortcomings and limitations?

A case for more advanced methods

A bimodal distribution, Z-score in red.



$\mathsf{Bi-variate} \neq 2 \, \times \, \mathsf{univariate}$



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Distance to the *k***-th neighbor :**

$$s_n : x \mapsto k \operatorname{dist}(x) := \operatorname{dist}(x, x_l)$$

where x_i is the *k*-th neirest neighbor of *x* in $S_n = (x_i)_{i=1}^n$.

Distance to the k-th neighbor

Variation of k





$$N_{k}(x) \qquad k \text{ nearest neighbors of } x$$

$$REACH_{k}(x, y) = \max \{k \operatorname{dist}(y), \operatorname{dist}(x, y)\} \qquad \text{reachability}$$

$$LRD_{k}(x) = \left(\frac{1}{k} \sum_{y \in N_{k}(x)} \operatorname{REACH}_{k}(x, y)\right)^{-1} \qquad \text{Local Reachability Density}$$

$$LOF_{k}(x) = \frac{1}{k} \sum_{y \in N_{k}(x)} \frac{\operatorname{LRD}_{k}(y)}{\operatorname{LRD}_{k}(x)} \qquad \text{Local Outlier Factor}$$



$$\begin{split} N_k(x) & k \text{ nearest neighbors of } x \\ \text{REACH}_k(x,y) &= \max \left\{ k \text{dist}(y), \text{dist}(x,y) \right\} & \text{reachability} \\ \text{LRD}_k(x) &= \left(\frac{1}{k} \sum_{y \in N_k(x)} \text{REACH}_k(x,y) \right)^{-1} & \text{Local Reachability Density} \\ \text{LOF}_k(x) &= \frac{1}{k} \sum_{y \in N_k(x)} \frac{\text{LRD}_k(y)}{\text{LRD}_k(x)} & \text{Local Outlier Factor} \end{split}$$

LOF > 1 implies smaller density as neighbors. The LOF is used as a score s_n .

Local Outlier Factor

Variation of k



k clusters

- Perform clustering using
- $s_n: x \mapsto \operatorname{dist}(x, c)$, where c is the centroid the closest to x.

Variation of the number of clusters



Family of parametrized models density functions p_{θ} :

- Maximum likelihood : $\hat{\theta} \in \arg \max_{\theta} \sum_{i=1}^{n} \log(p_{\theta}(x_i))$.
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Mahalanobis distance and Gaussian model :

$$s_n: x \mapsto \exp\left(-\left(x-\bar{x}_n\right)\Sigma_n^{-1}\left(x-\bar{x}_n\right)\right)$$

where \bar{x}_n is the empirical mean and Σ_n is the empirical covariance matrix.

Mahalanobis

No tuning parameter



Gaussian mixture model

Density of the form

$$p_{ heta} \colon x \mapsto \sum_{i=1}^{K} \tau_i p(x|\mu_i, \Sigma_i)$$

where $\tau_i > 0$, $\sum_i \tau_i = 1$, $p(x|\mu_{\Sigma})$ is the density of the multivariate Gaussian with mean μ and covariance Σ .

Gaussian mixture model

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Gaussian kernel with bandwidth σ

$$k(x,y) = \frac{1}{\sqrt{2\pi\sigma}} e^{\frac{\|y-x\|^2}{\sigma^2}}$$

Kernel density estimator :

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Variation of the bandwidth



Isolation forest

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- A tree is grown randomly by induction.
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A tree provides a notion of depth which can be used as a score to measure abnormality. An isolation forest consists of several such trees, s_n is the average depth across trees.

Isolation forest

No parameter (number of trees in the forest)



Main idea, find a ball of minimal radius which encloses all the points :

$$\min_{r \in \mathbb{R}, c \in \mathbb{R}^p} \quad r^2$$
s.t. $||x_i - c||^2 \le r^2, i = 1..., n.$

One class SVM

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Kernel trick : $\phi: x \mapsto X \in \mathbb{R}^P$ sends x to a high (infinite) dimensional feature space. Implicitely : $x_i \to \phi(x_i)$, i = 1, ..., n. Positive definite kernel (*ex* : Gaussian) implicitely encodes ϕ . Gaussian kernel with varying bandwidth



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Exercise : For each method that we have seen describe

- How many parameters?
- Is the computed score random?
 - if you run the algorithm twice, do you get the same result?
- Do anomaly correspond to large or small values of the score?

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