

Sequential Optimization and Computer Experiments

An introduction

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- 1. Sequential Optimizing Without Noise: Some Ideas
- 2. Kriging: Gaussian Process Regression
- 3. Optimizing in the presence of noise
- 4. The Bandit Approach
- 5. Bandit Algorithms for the Continuous Case

Framework

Given an input $x \in \mathcal{X}$, a (complex) codes returns

 $F(x,U) = f(x) + \eta$

where U is an independent $\mathcal{U}[0,1]$ r.v. and $\mathbb{E}[\eta] = 0$. Possibly, $\eta = 0$.



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Source: freesourcecode.net.
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Goal: maximize *f* using a sequential choice of inputs.

Examples:

- Numerical Dosimetry (foetus exposure to Radio Frequency Electromagnetic Fields) Jalla et al., Mascotnum 2013
- Traffic Optimization (find the shortest path from A to B)

Sequential Optimizing Without Noise: Some Ideas

Methods not mentionned here

Gradient descent

Here: search for global optimum, no convexity hypothesis



Source: www.d.umn.edu/~deoka001/

Simulated annealing slowly lower the temperature of a hot material, minimizing the system energy



Source: freesourcecode.net

Genetic Algorithms, Cutting Plane methods, Sum of Squares,...

The Branch-and-Bound Paradigm [Munos, 2014, de Freitas et al., 2012]

Also used for discrete and combinatorial optimization problems

- **Branching** = hierarchical partitioning (recursive splitting) of X
- Each cell C has a representative $x_C \in C$
- Assumption: possibility to compute an upper-bound of *f* on each cell (using the regularity of *f*)
- Start with 1 active cell = \mathcal{X} and $\hat{x} = x_{\mathcal{X}}$
- At each iteration:
 - Pick an active cell C
 - $f(x_c) > f(\hat{x})$, update $\hat{x} := x_c$
 - Split C into sub-cells and desactivate C
 - Set all sub-cells with upper-bounds larger that f(x) to be active







The SOO algorithm Munos [2011]

SOO = Simultaneous Optimistic Optimization

Requires a multi-scale decomposition of \mathcal{X} : $\forall h \geq 0$,

$$\mathcal{X} = \bigcup_{i=1}^{N_h} C_{h,i} \; .$$

Ex: binary splitting.



Source: veendeta.wordpress.com



No need to know the (possibly anisotropic) regularity of *f* !





$$(x, y) = (x - c_1)^2 - 0.05|y - c_2|$$





$$(x, y) = (x - c_1)^2 - 0.05|y - c_2|$$





For every $\epsilon > 0$, let

$$\mathcal{X}_{\epsilon} = \left\{ X \in \mathcal{X} : f(X) \ge f^* - \epsilon \right\} \,.$$

Definition: Near-Optimality Dimension

The near-optimality dimension of f is the smallest $d \ge 0$ such that there exists C > 0 for which, for all $\epsilon > 0$, the maximal number of disjoint balls of radius ϵ with center in \mathcal{X}_{ϵ} is less than $C\epsilon^{-d}$.

Speed of convergence of SOO [Valko et al., 2013]

Theorem: If $\delta(h) = c\gamma^h$ and if the near-optimality dimension of f is d = 0, then

$$f^* - f(\hat{x}_t) = O(\gamma^t)$$
.

If the near-optimality dimension of f is d > 0, then

$$f^* - f(\hat{x}_t) = O\left(\frac{1}{t^{1/d}}\right) \;.$$

Idea of the proof:

For every scale *h* let

$$\delta(h) = \max_{i} \sup_{x,x' \in C_{h,i}} f(x) - f(x') \quad \text{and} \quad I_h = \left\{ C_{h,i} : f(x_{h,i}) + \delta(h) \ge f^* \right\}$$

At every level *h*, the number of cells splitted before the one containing x^* is at most $|I_h| \le C\delta(h)^{-d}$. Thus, after *t* splits, the algorithm has splitted a cell containing x^* of level at least h_t^* such that $C \sum_{l=0}^{h_t^*} \delta(l)^{-d} \ge t$.

Kriging: Gaussian Process Regression

Bayesian model: *f* is drawn from a random distribution.

Gaussian Process: for every *t* and every $x_1, \ldots, x_t \in \mathcal{X}$,

$$\begin{pmatrix} f(x_1) \\ f(x_2) \\ \vdots \\ f(x_t) \end{pmatrix} \sim \mathcal{N} \left(\begin{pmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{pmatrix}, K_t = \begin{pmatrix} k(x_1, x_1) & k(x_1, x_2) & \dots & k(x_1, x_t) \\ k(x_2, x_1) & k(x_2, x_2) & \dots & k(x_2, x_t) \\ \vdots & \vdots & \vdots & \vdots \\ k(x_t, x_1) & k(x_t, x_2) & \dots & k(x_t, x_t) \end{pmatrix} \right)$$

where $k : \mathcal{X} \times \mathcal{X} \rightarrow R$ is a covariance function.

Possibility to incorporate Gaussian noise: $\vec{Y}_t = \vec{f}_t + \vec{\epsilon}_t$.

Why kriging?

Conditionally on \mathcal{F}_t , *f* is still a Gaussian process:

$$\mathcal{L}(f|\mathcal{F}_t) = GP(\mu_t : u \mapsto k_t(u)^T K_t^{-1} \vec{Y}_t, k_t : u, v \mapsto k(u, v) - \vec{k}_t(u)^T K_t^{-1} \vec{k}_t(v))$$



Source: wikipedia

The GP-UCB Algorithm [Srinivas et al., 2012]

- Initialization: space-filling (LHS)
- Iteration *t*:
 - For every $x \in \mathcal{X}$, compute u(x) =quantile of f(x)conditionally on \mathcal{F}_{t-1} of level 1 - 1/t
 - Choose $X_t = \operatorname{argmax}_{x \in \mathcal{X}} u(x)$
 - Observe $Y_t = F(X_t, U_t)$



Source: de Freitas et al. [2012]



Two kinds of results:

• If *f* is really **drawn from the Gaussian Process**: for the Gaussian kernel the cumulated regret is bounded as

$$\mathbb{E}\left[\sum_{t=1}^{T} f^* - f(X_t)\right] = O\left(\sqrt{T}\left(\log(T)\right)^{\frac{d+1}{2}}\right).$$

• If *f* has a **small norm in the RKHS** corresponding to the kernel *k* (= regularity condition), similar results

Also Expected Improvement (similar idea, slightly different criterion), see Vazquez and Bect [2010].

GP-UCB is not limited to smooth functions: BrownUCB



Optimizing in the presence of noise

A strategy is a triple:

• Sampling rule: X_t is \mathcal{F}_{t-1} -measurable, where

$$Y_t = F(X_t, U_t)$$
 and $\mathcal{F}_t = \sigma(X_1, Y_1, \dots, X_t, Y_t)$.

- Stopping rule: the number of observations τ is a stopping time wrt $(\mathcal{F}_t)_t$.
- **Decision rule**: \hat{x} is \mathcal{F}_{τ} -measurable.

At least three relevant goals:

- Cumulated regret: $\tau = T$, maximize $\mathbb{E}\left[\sum_{t=1}^{T} Y_t\right]$ ex: clinical study protocol
- Simple regret: $\tau = T$, minimize $f^* \mathbb{E}[f(\hat{x}_T)]$
- PAC analysis: among (ϵ, δ)-Probably Approximately Correct methods satisfying

$$\mathbb{P}(f(\hat{x}) \ge f^* - \epsilon) \ge 1 - \delta ,$$

minimize the sample complexity $\mathbb{E}[\tau]$.

The Bandit Approach

In this workshop, 2 introductory lectures by Vianney Perchet:

- Lecture 1 (thursay 9:00): the stochastic case (as above)
- Lecture 2 (friday 9:00): adversarial case (game-theoretic/robust approach)

Here: optimization point of view.



Simplistic case: \mathcal{X} finite

- $\boldsymbol{\cdot} \ \mathcal{X} = \{1, \dots, K\}$
- $f \in [0, 1]^K$, no structure
- $F(x, U) \sim \mathcal{B}(f_x)$
- · $(\epsilon,\delta)-$ PAC analysis
- $\epsilon = 0.$

Ex: extreme clinical trials in dictatorship.

Not so simple!

Racing Algorithms: Successive Elimination [Even-Dar et al., 2006, Kaufmann and Kalyanakrishnan, 2013]

- At start, all arms are active;
- Then, repeatedly cycle thru active arms until only one arm is still active
- At the end of a cycle, eliminate arms with statistical evidence of sub-optimality: desactivate *x* if

$$\max \hat{f}(t) - \hat{f}_{x}(t) \geq 2\sqrt{rac{\log(\kappa t^{2}/\delta)}{t}}$$

Theorem: Successive Elimination is $(0, \delta) - PAC$ and, with probability at least $1 - \delta$,

$$\tau_{\delta} = O\left(\sum_{X \neq X^*} \frac{\log \frac{K}{\delta \Delta_x}}{\Delta_x^2}\right)$$

where for all $x \in \{1, \ldots, K\}$, $\Delta_x = f^* - f(x)$.

The LUCB Algorithm [Kaufmann and Kalyanakrishnan, 2013]

See also Kalyanakrishnan et al. [2012], Gabillon et al. [2012], Jamieson et al. [2014].

- Maintain, at every step, a lower- and an upper-confidence bound for each arm;
- Successively **draw** the best empirical arm and the challenger with highest upper-confidence bound;
- **Stop** when, for some $x \in \mathcal{X}$, the lower bound on f_x is by ϵ of the highest upper-bound of the other arms.



Theorem: The sample complexity $\mathbb{E}[\tau]$ of LUCB (with adequate confidence bounds) is upper-bounded by $O(H_{\epsilon} \log(H_{\epsilon}/\delta))$, where

$$H_{\epsilon} = \sum_{X} \frac{1}{(\Delta_X \vee \epsilon/2)^2} ,$$

 $\Delta_{x^*} = f(x^*) - \max_{x \neq x^*} f(x) \text{ and, for } x \neq x^*, \Delta_x = f(x^*) - f(x).$

Let
$$\Sigma_K = \{ \omega \in \mathbb{R}^k_+ : \omega_1 + \dots + \omega_K = 1 \}$$
 and
 $\mathcal{A}(f) := \{ g \in [0, 1]^K : \operatorname{argmax} f \neq \operatorname{argmax} g \} ,$

Theorem: For any δ -PAC strategy and any function $f \in [0, 1]^K$,

 $\mathbb{E}[\tau_{\delta}] \geq T^*(f) \operatorname{kl}(\delta, 1-\delta),$

where

$$T^*(f)^{-1} := \sup_{w \in \Sigma_K} \inf_{g \in \mathcal{A}(f)} \sum_{x=1}^K w_x \operatorname{kl}(f_x, g_x)$$

and $\operatorname{kl}(x, y) := x \log(x/y) + (1-x) \log((1-x)/(1-y))$

Note: $kl(\delta, 1 - \delta) \approx log(1/\delta)$ when $\delta \rightarrow 0$.

About the Computation of $T^*(f)$ and w^*

The proof shows that the maximizer $w^*(f)$ of

$$\sup_{w\in\Sigma_{\kappa}}\inf_{g\in\mathcal{A}(f)}\sum_{x=1}^{\kappa}w_{x}d(f_{x},g_{x})$$

is the optimal proportion of arm draws.

Introducing

$$I_{\alpha}(y, z) := \alpha \mathrm{kl}(y, \alpha y + (1 - \alpha)z) + (1 - \alpha)\mathrm{kl}(z, \alpha y + (1 - \alpha)z) ,$$

one can see that

$$T^{*}(f)^{-1} = \sup_{w \in \Sigma_{K}} \min_{x \neq 1} (w_{1} + w_{x}) I_{\frac{w_{1}}{w_{1} + w_{x}}} (f_{1}, f_{x}) .$$

*T**(*f*) and *w**(*f*) can be computed by a succession of scalar equation resolutions, and one proves that:

- 1. For all $f \in [0, 1]^{K}$ and all $1 \le x \le K$, $w_{x}^{*}(f) > 0$;
- 2. w*(f) is continuous in every f;
- 3. If $f_1 > f_2 \ge \cdots \ge f_K$, one has $w_2^*(f) \ge \cdots \ge w_K^*(f)$.

Let $\hat{f}(s)$ be the ML-estimator of f based on observations Y_1, \ldots, Y_s . For every $\epsilon \in (0, 1/K]$, let $w^{\epsilon}(f)$ be a L^{∞} projection of $w^*(f)$ on $\Sigma_{K}^{\epsilon} = \{(w_1, \ldots, w_K) \in [\epsilon, 1] : w_1 + \cdots + w_K = 1\}$. Let $\epsilon_t = (K^2 + t)^{-1/2}/2$ and

$$X_{t+1} \in \underset{1 \leq x \leq K}{\operatorname{argmax}} \sum_{s=0}^{\iota} W_x^{\epsilon_s}(\hat{f}(s)) - \mathbb{1}\{X_s = x\} ,$$

Then for all
$$t \ge 1$$
 and $x \in \{1, \dots, K\}$,
 $N_x(t) = \sum_{s=0}^t \mathbbm{1}\{X_s = x\}(t) \ge \sqrt{t + K^2} - 2K$ and
 $\max_{1 \le x \le K} \left| N_x(t) - \sum_{s=0}^{t-1} w_x^*(\hat{f}(s)) \right| \le K(1 + \sqrt{t})$

Tracking Strategy: Stopping Rule [Garivier and Kaufmann, 2016]

For
$$x \in \{0,1\}^*$$
 let $p_{\theta}(x) = \theta^{\sum x} (1-\theta)^{\sum (1-x)}$.

Chernoff's Stopping Rule (see Chernoff [1959]): for $1 \le x, z \le K$ let

$$Z_{x,z}(t) = \log \frac{\max_{f'_x \ge f'_z} p_{f'_x} \left(\underline{X}^x_{N_x(t)} \right) p_{f'_z} \left(\underline{X}^z_{N_z(t)} \right)}{\max_{f'_x \le f'_z} p_{f'_x} \left(\underline{X}^x_{N_x(t)} \right) p_{f'_z} \left(\underline{X}^z_{N_z(t)} \right)}$$

= $N_x(t) d(\hat{f}_x(t), \hat{f}_{x,z}(t)) + N_z(t) d(\hat{f}_z(t), \hat{f}_{x,z}(t))$

if $\hat{f}_x(t) \ge \hat{f}_z(t)$, and $Z_{x,z}(t) = -Z_{z,x}(t)$. The stopping rule is defined by:

$$\tau_{\delta} = \inf\left\{t \geq 1: Z(t) := \max_{x \in \{1, \dots, K\}} \min_{z \in \{1, \dots, K\} \setminus \{x\}} Z_{x, z}(t) > \beta(t, \delta)\right\}$$

where $\beta(t, \delta)$ is the threshold to be tuned.

Proposition: For every $\delta \in]0,1[$, whatever the sampling strategy, Chernoff's stopping rule with

$$\beta(t,\delta) = \log\left(\frac{2t(K-1)}{\delta}\right)$$

ensures that for all $f \in [0, 1]^{\kappa}$, $\mathbb{P}(\tau_{\delta} < \infty, \hat{X}_{\tau_{\delta}} \neq x^*) \leq \delta$.

Theorem: With the sampling rule and the stopping rule given above, $\tau_{\delta} < \infty$ a.s. and

$$\mathbb{P}\left(\limsup_{\delta\to 0}\frac{\tau_{\delta}}{\log(1/\delta)}\leq T^*(f)\right)=1.$$

Bandit Algorithms for the Continuous Case

Kriging: GP-UCB Srinivas et al. [2012]

If $f \sim GP(0, k)$ and if for all $t \geq 1$

- $Y_t = f(X_t) + \epsilon_t$
- the noise ϵ_t is Gaussian

then \vec{Y}_t is still a Gaussian vector.

 \implies the covariance kernel is modified, but one can still compute $\mathbb{E}[f(x)|\mathcal{F}_t]$ for every *x*, and apply the GP-UCB algorithm!

Works well in pratice, but limited guarantees.

Extensions to Continuous Spaces [Munos, 2014]

HOO maintains, for every cell $C_{h,i}$, two upperconfidence bounds (UCB) on $\max_{x \in C_{h,i}} f(x)$: $B_{h,i}$ based on all observations on the cell, and $U_{h,i} = \min\{B_{h,i}, U_{h+1,j}\}$ computed from the children j of $C_{h,j}$.



Source: veendeta.wordpress.com

The HOO Algorithm [Bubeck et al., 2011]

```
FOR t=1..T
GO DOWN the tree picking each time the node
with highest U<sub>i,h</sub> until a leave is met
PICK a point at random in leave cell
UPDATE U<sub>h,i</sub> and B<sub>h,i</sub> of all nodes in the path
```

Theorem: If *f* has near-optimality dimension *d*, then cumulated regret of HOO is upper-bounded as

$$R_T = O(T^{(d+1)/(d+2)} \log^{1/(d+2)}(T)) .$$

The HOO Algorithm



Stochastic Simulataneous Optimistic Optimization: instead of f(x), use an upper-confidence bound.



StoSO0

```
FOR r=1..R

FOR every non-empty depth d

PICK the cell C_{h,i} of depth d

with highest upper-confidence bound on f(x_{C_{h,i}})

IF x_{C_{h,i}} has been evaluated T/\log^3(T) times

THEN SPLIT it

ELSE evaluate at x_{C_{h,i}}
```

Theorem: If the near-optimality dimension of f is d = 0, then

$$\mathbb{E}[f^* - f(\hat{x_T})] = O\left(\frac{\log^2(T)}{\sqrt{T}}\right)$$

Still a lot to be done, from both ends:

- Kriging: Powerful and versatile algorithms, but with very low guarantees.
- Optimal bandit algorithms for very limited settings, to be extended!
- Adaptivity to the problem difficulty: function regularity, partitioning scheme.

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Questions?