

# The evolution of conditional dispersal under different life cycles

François Massol

in collaboration with Florence Débarre

October 2017 – Toulouse



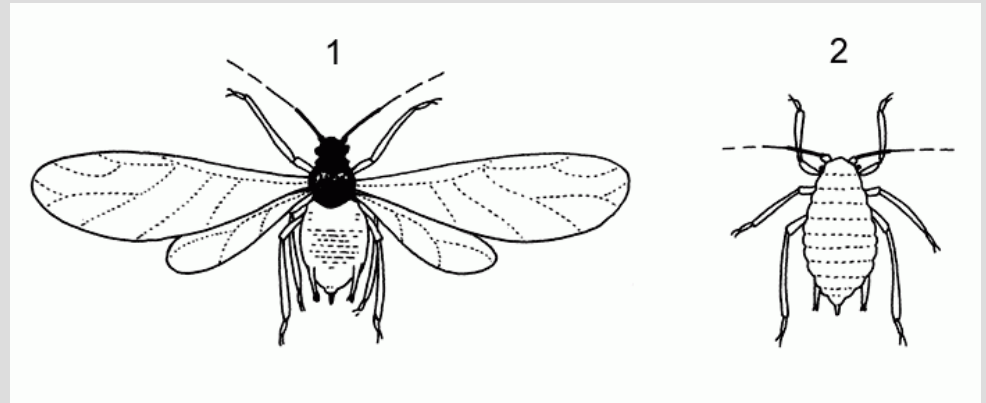
## Ecology and evolutionary biology, deterministic and stochastic models

# What is dispersal?

Dispersal =

- Any movement of individuals or propagules contributing to gene flow
- Reproducing away from birth place
- (zool.) movement between successive breeding sites
- (bota.) movement of seeds or pollen

# Variability of dispersal *in natura*



Koppert

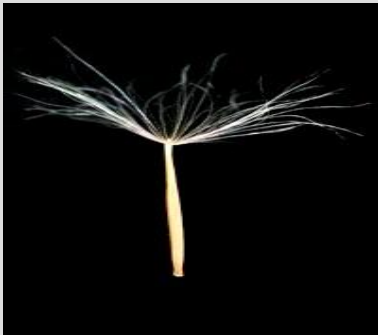


Photo : P. Goujon



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# Heritability of dispersal

Heredity (2008) 100, 39–46

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## ORIGINAL ARTICLE

### Heritability of dispersal rate and other life history traits in the Glanville fritillary butterfly

M Saastamoinen

*Department of Biological and Environmental Sciences, University of Helsinki, Helsinki, Finland*

JOURNAL OF Evolutionary Biology



doi: 10.1111/j.1420-9101.2011.02281.x

### Heritability of short-scale natal dispersal in a large-scale foraging bird, the wandering albatross

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# Selective pressures on dispersal

Pros

Avoid inbreeding

Kin competition

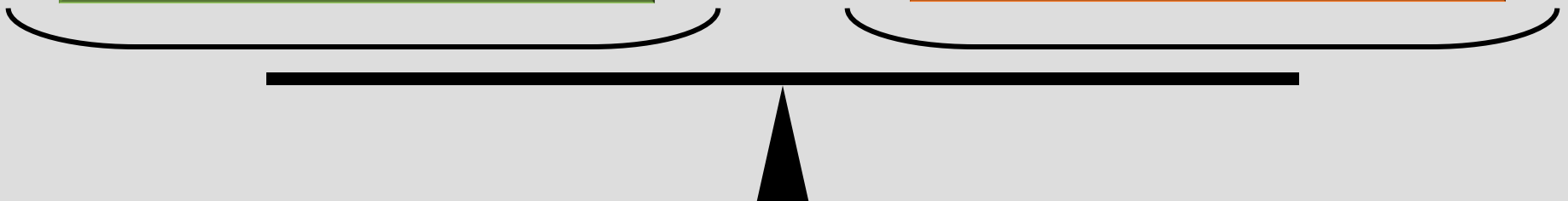
Oscillating / chaotic  
population dynamics

Environmental  
variability

Cons

Environmental  
heterogeneity

Cost of dispersal



# Selective pressures on dispersal

Pros

Avoid inbreeding

Kin competition

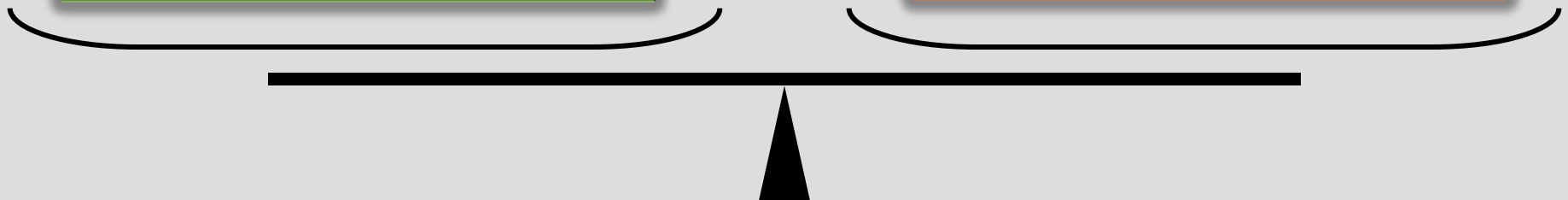
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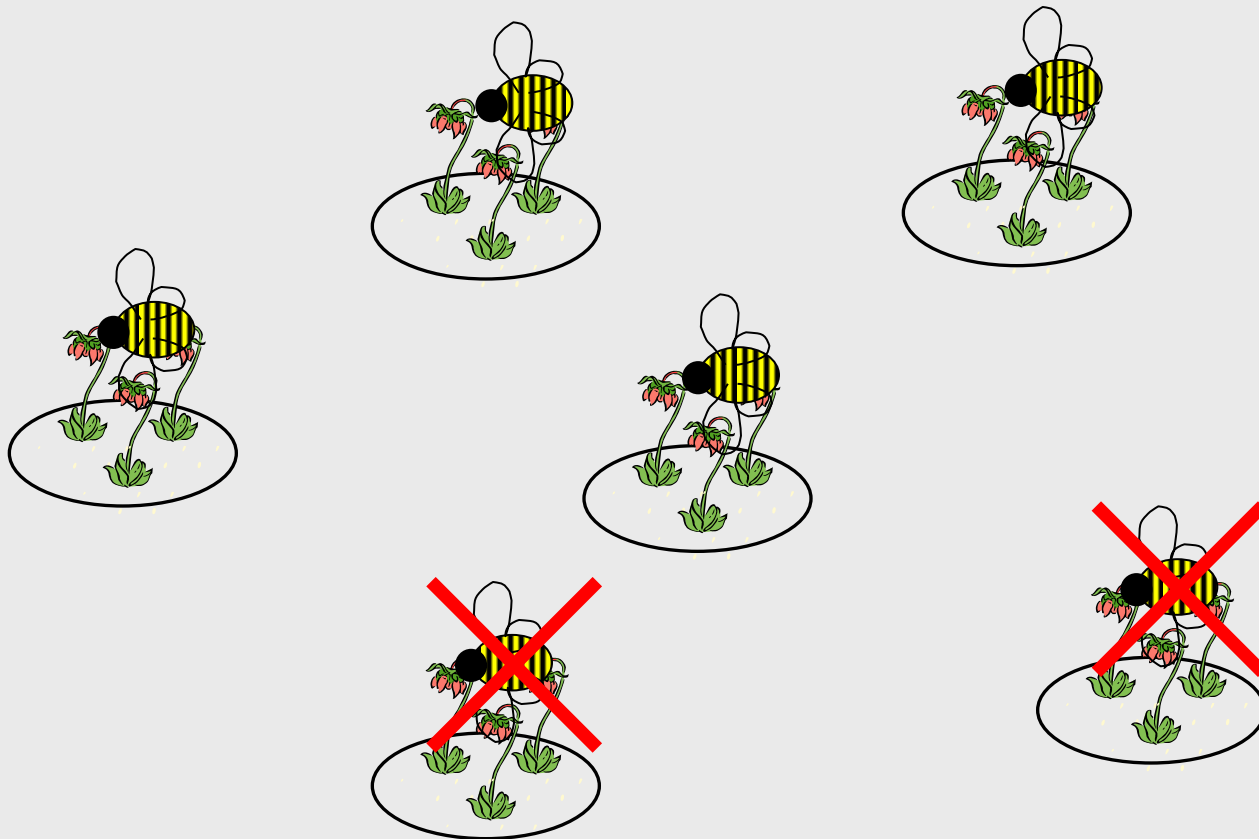


# Heterogeneity and variability

- Environments are temporally variable
  - organisms experience temporally variable habitats
  - geometric average -> sensitivity to “lows”
  - selects for more dispersal**
- Environments are spatially heterogeneous
  - dispersing allows for different habitats among siblings
  - dispersal bias from good to bad habitats
  - selects for less dispersal**

# Measuring heterogeneity

First-order measure: proportion of type 1 patch,  $\rho$

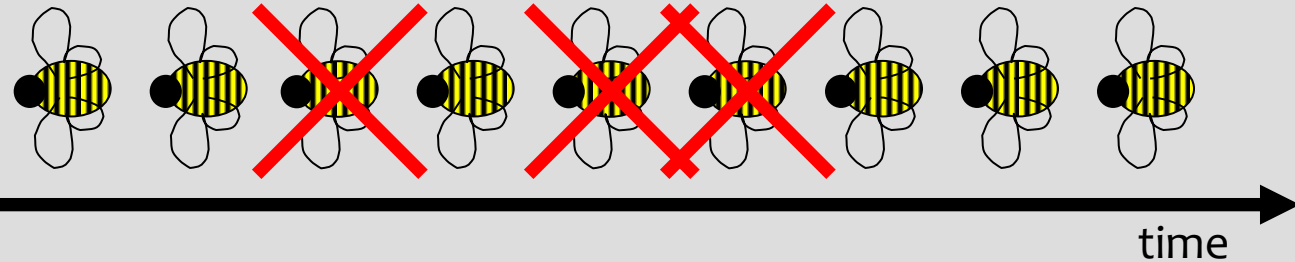




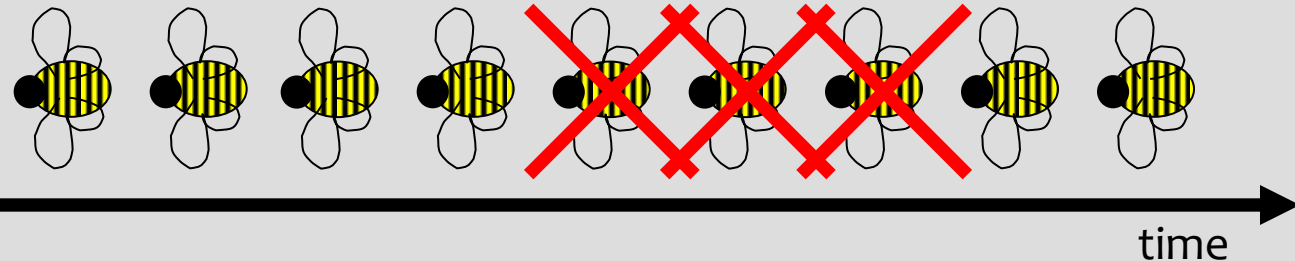
# Measuring variability

temporal autocorrelation in patch state,  $\varphi$

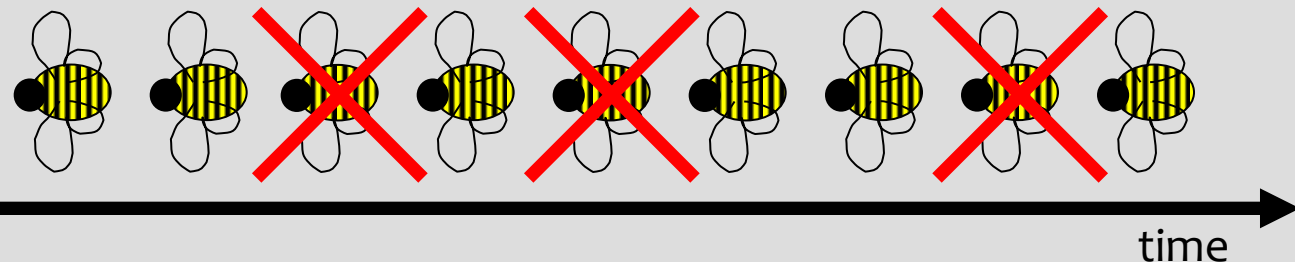
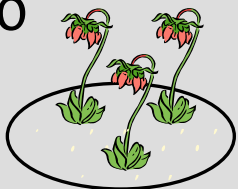
$$\varphi = 0$$



$$\varphi > 0$$



$$\varphi < 0$$



# Questions / Outline

1. How can we model the evolution of dispersal in uncertain heterogeneous environments?
2. What happens when dispersal is informed by patch quality?

# Adaptive dynamics

## Assumptions:

- phenotypic gambit

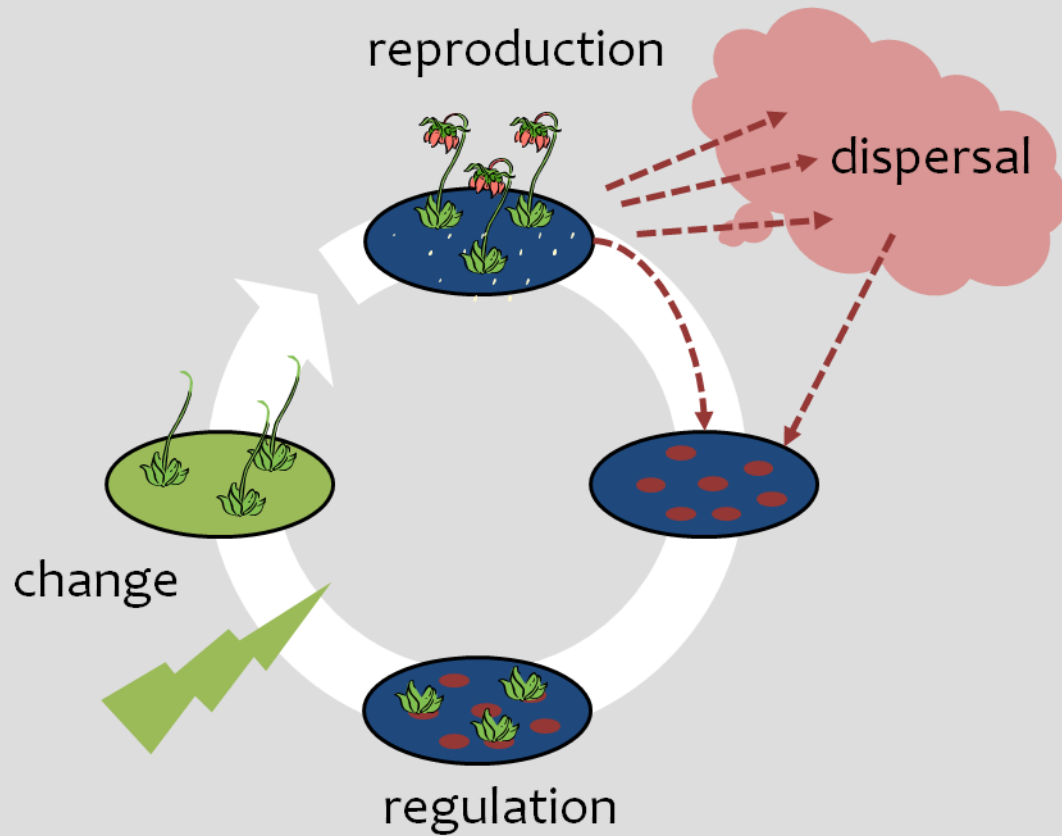
“The phenotypic gambit is to examine the evolutionary basis of a character as if the very simplest genetic system controlled it: as if there were a haploid locus at which each distinct strategy was represented by a distinct allele, as if the payoff rule gave the number of offspring for each allele, and as if enough mutation occurred to allow each strategy the chance to invade.” A. Grafen, in Krebs & Davies 1984

- rare mutations of small effects

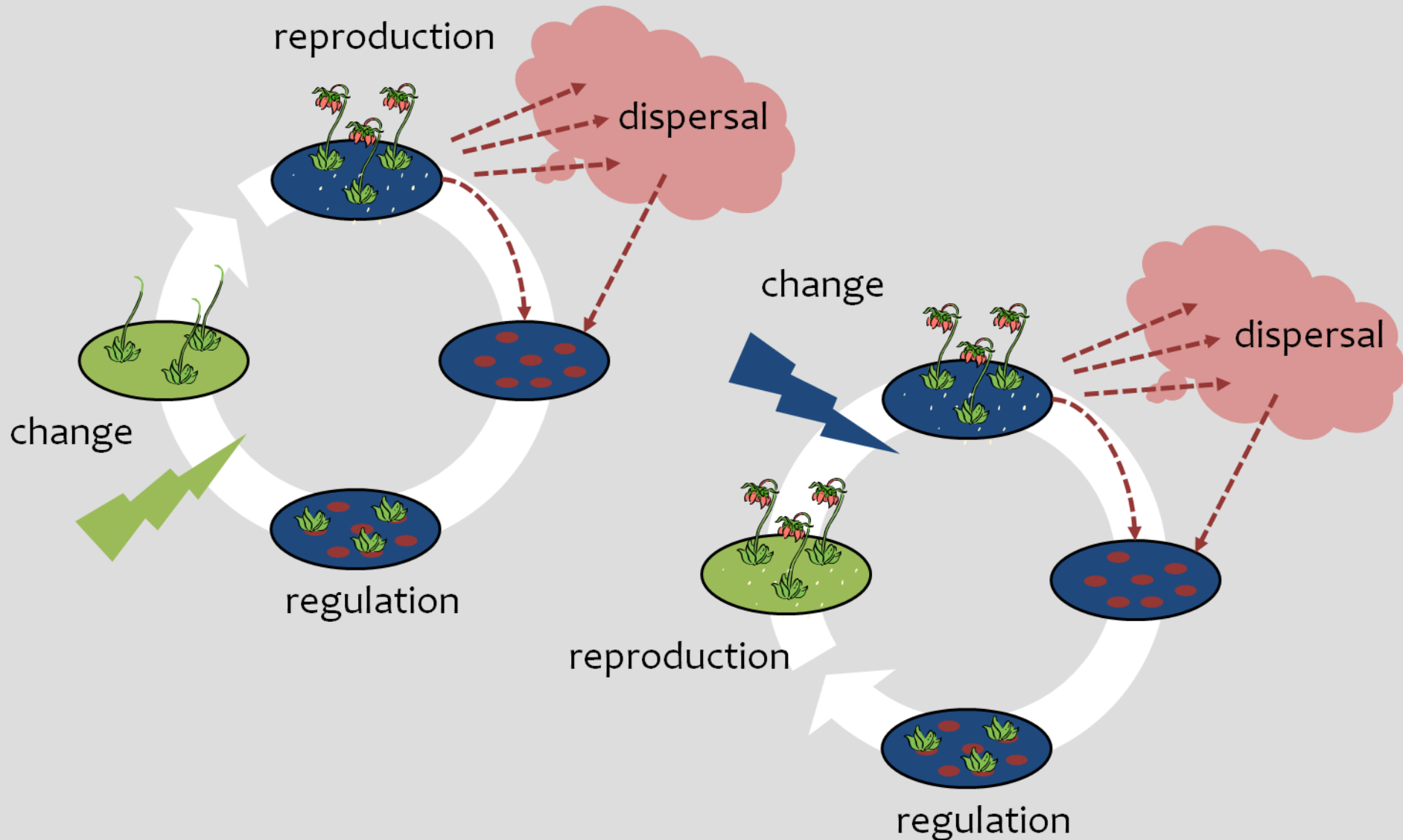
## Tools:

- expression for fitness (using matrices)
- selection gradient → convergence stability
- Hessian of mutant fitness → evolutionary stability

# How does environmental state change?

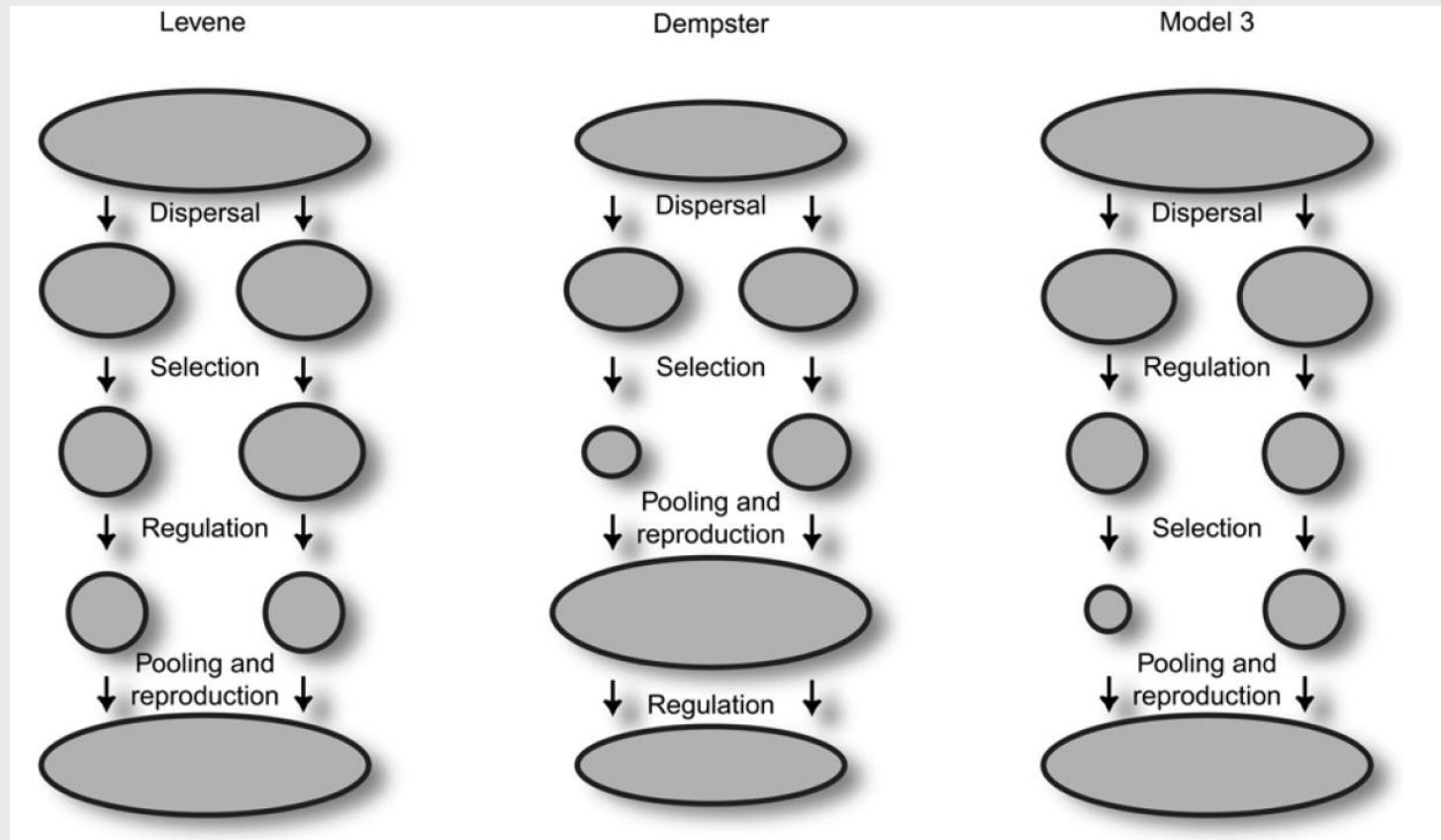


# How does environmental state change?



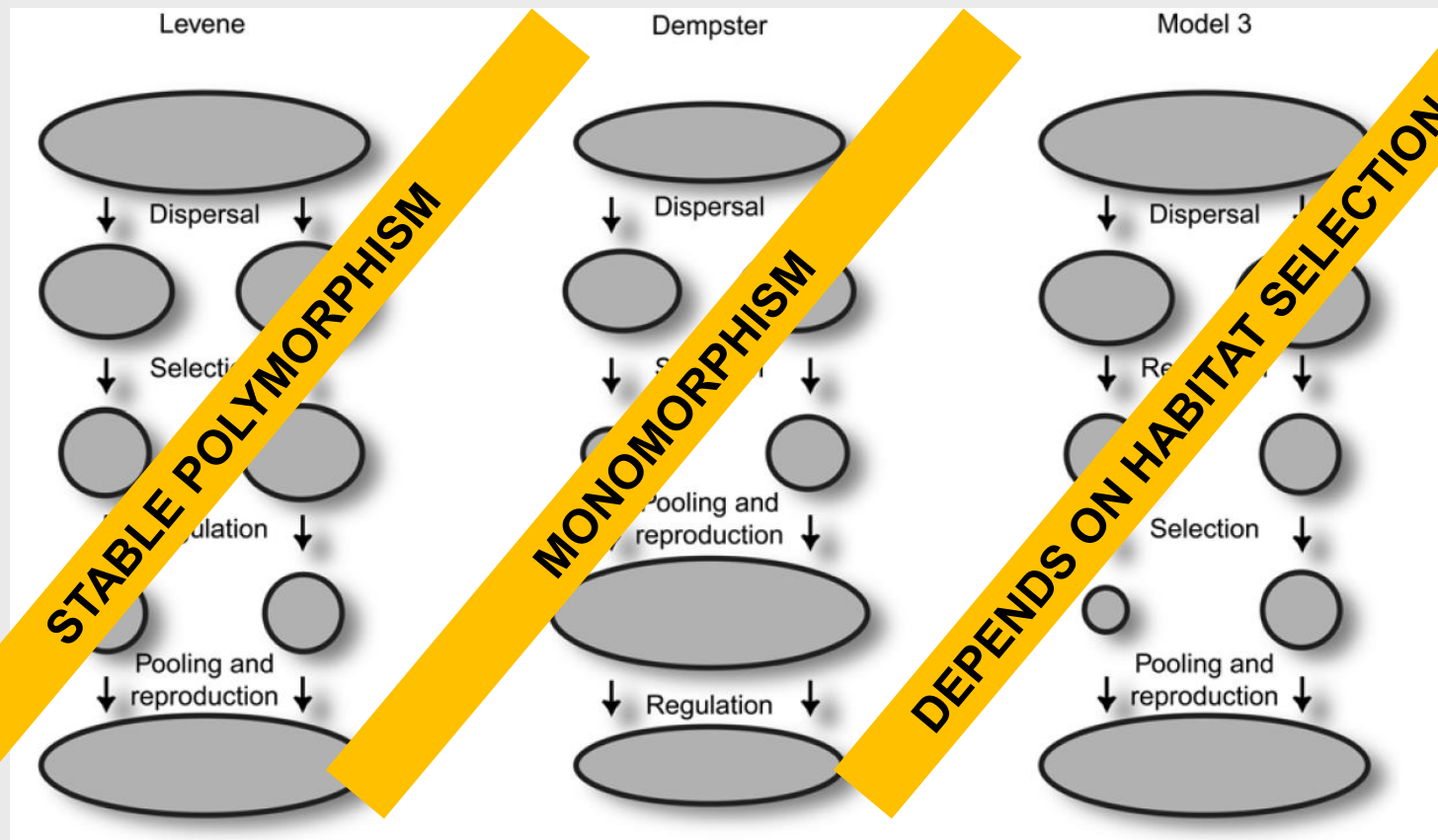
# Life cycles

Looking at the evolution of local adaptation...



# Life cycles

Looking at the evolution of local adaptation...



# A general model

Massol (2013)

## Ingredients:

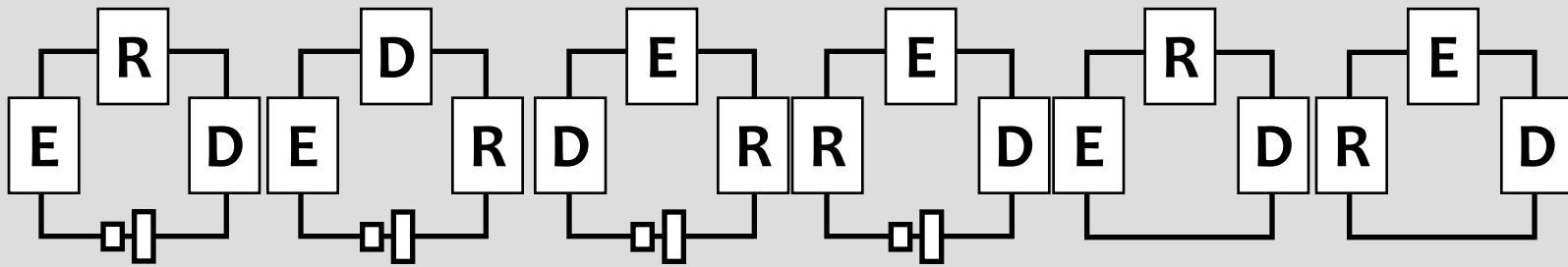
- 2 patch types (1 & 2; affect fecundity through  $f_1$  and  $f_2$ ), infinity of patches
- 4 life cycle events: reproduction, dispersal, regulation & environmental change
- discrete, non-overlapping generations
- reproduction: result of local adaptation, not limiting
- regulation: local (but large populations)
- dispersal: global (no limitation by distance)



# Classification of life cycles

extended from Massol (2013)

Order of  
events



Ravigné et al.'s  
classification

*Ravigné  
type 3*

*Levene soft selection  
regime*

*Ravigné  
type 3*

*Dempster hard  
selection regime*

Modelling  
complexity

*Simple life cycles*

*Complex life cycles*

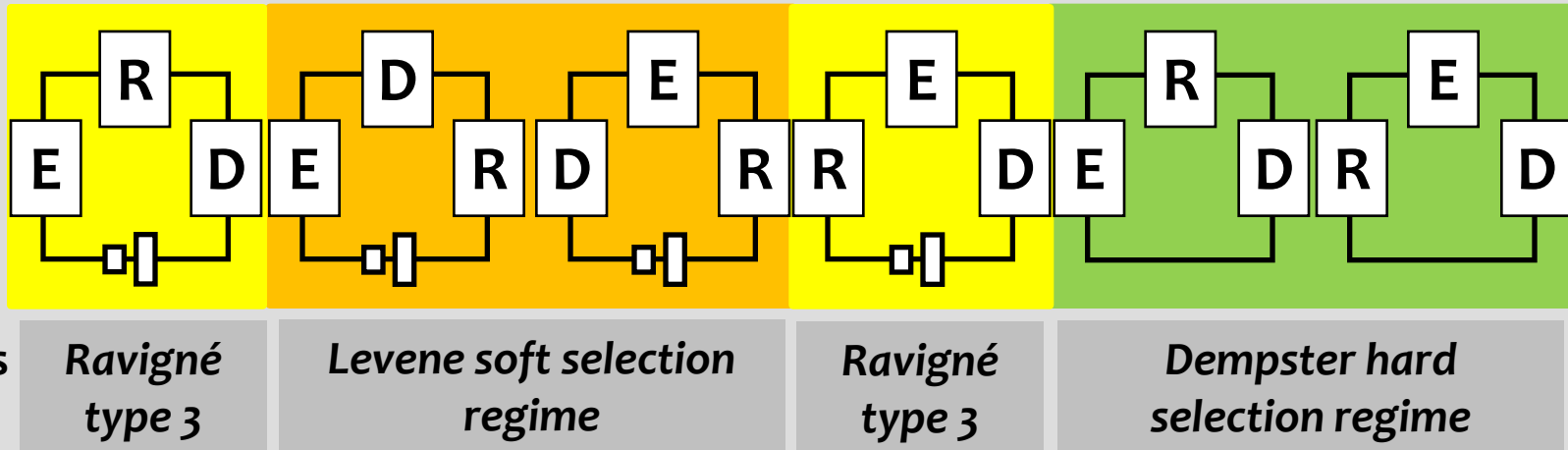
*Simple life cycles*

# Classification of life cycles

extended from Massol (2013)

When dispersal is unconditional

Order of  
events



Classes of equivalence for fitness  
correspond to Ravigné et al.'s

Mathematical justification:

- E always commutes with regulation.
- With unconditional dispersal, E also commutes with dispersal.

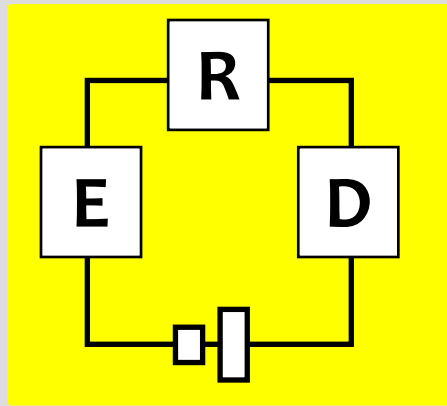
# Evolution of dispersal

Massol & Débarre (2015)

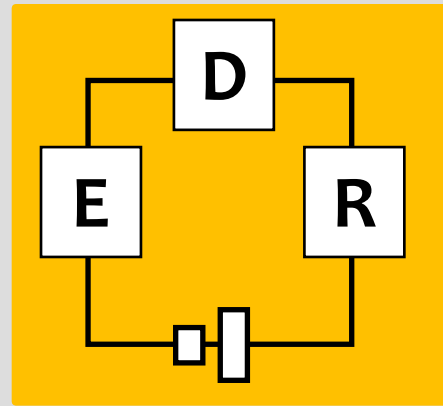
Order of  
events



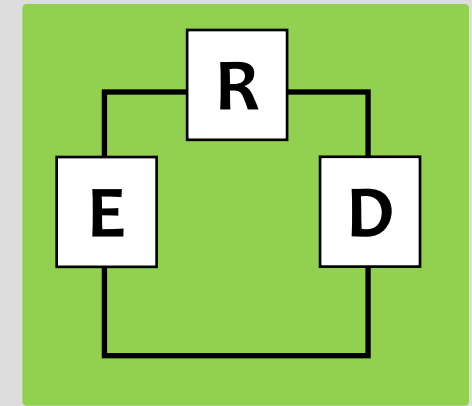
Ravigné et al.'s  
classification



*Ravigné*



*Levene*



*Dempster*

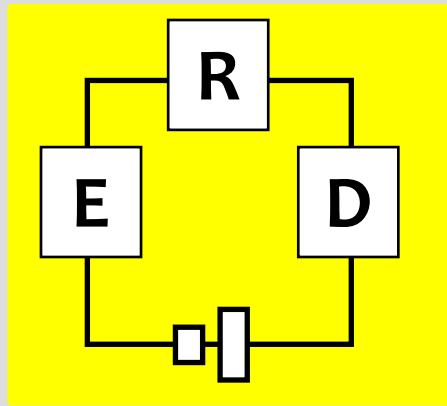
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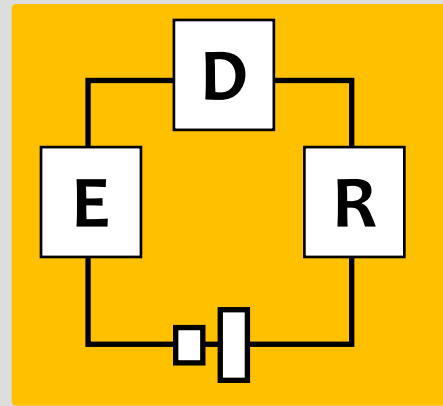
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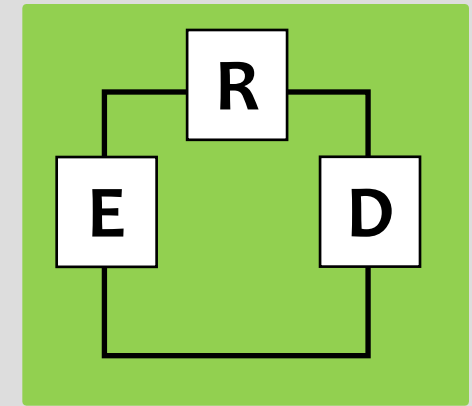
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*Dempster*

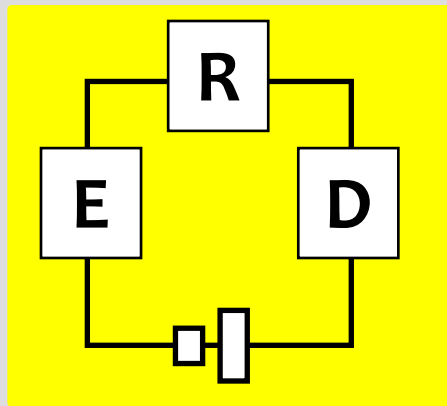


evolution towards  
philopatry

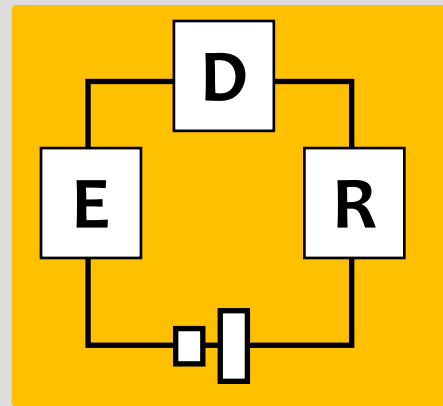
# Evolution of dispersal

Massol & Débarre (2015)

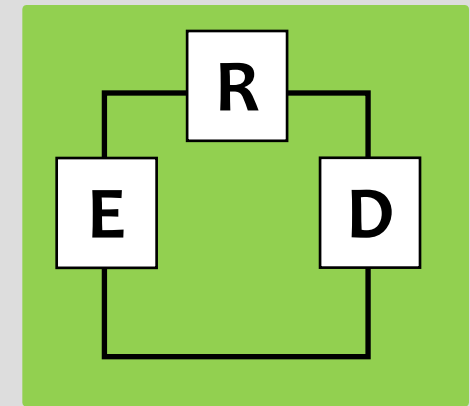
Order of  
events



*Ravigné*

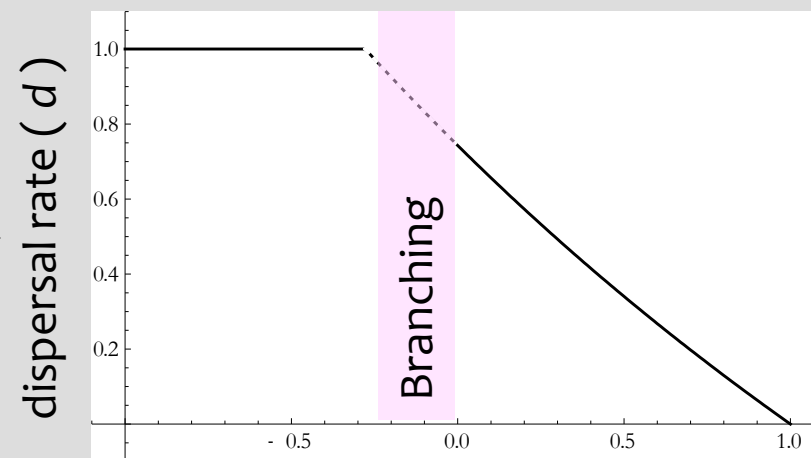


*Levene*



*Dempster*

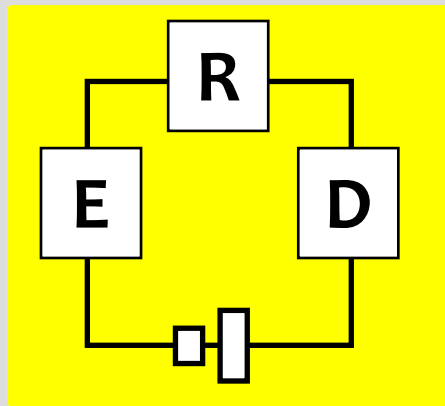
Ravigné et al.'s  
classification



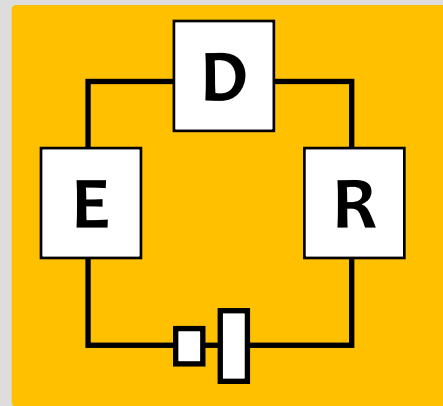
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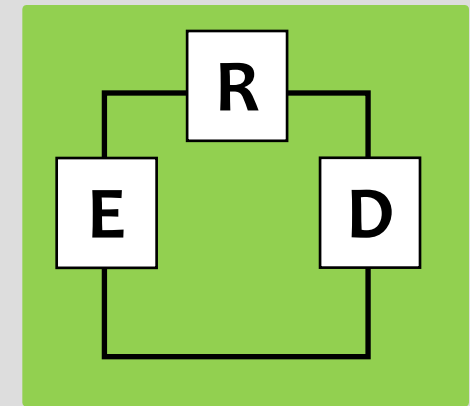
Order of  
events



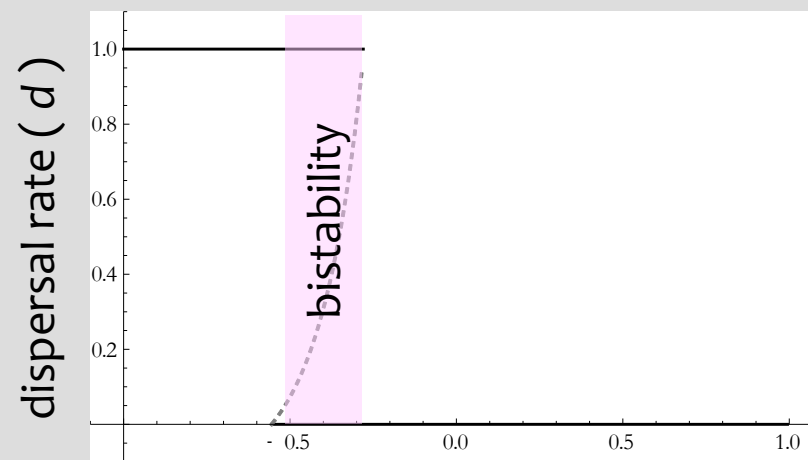
*Ravigné*



*Levene*



*Dempster*



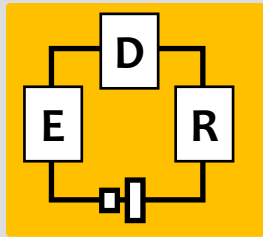
temporal autocorrelation in patch state ( $\varphi$ )



Ravigné et al.'s  
classification

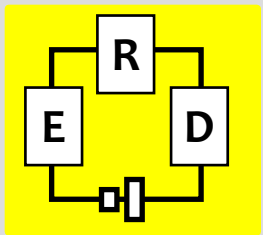
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Massol & Débarre (2015)



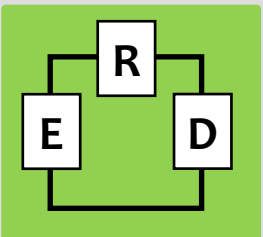
*Levene*

Evolution towards total philopatry



*Ravigné*

Intermediate dispersal rates are possible  
Branching happens for negatively autocorrelated environments



*Dempster*

Either total philopatry or total dispersal  
Bistability can happen

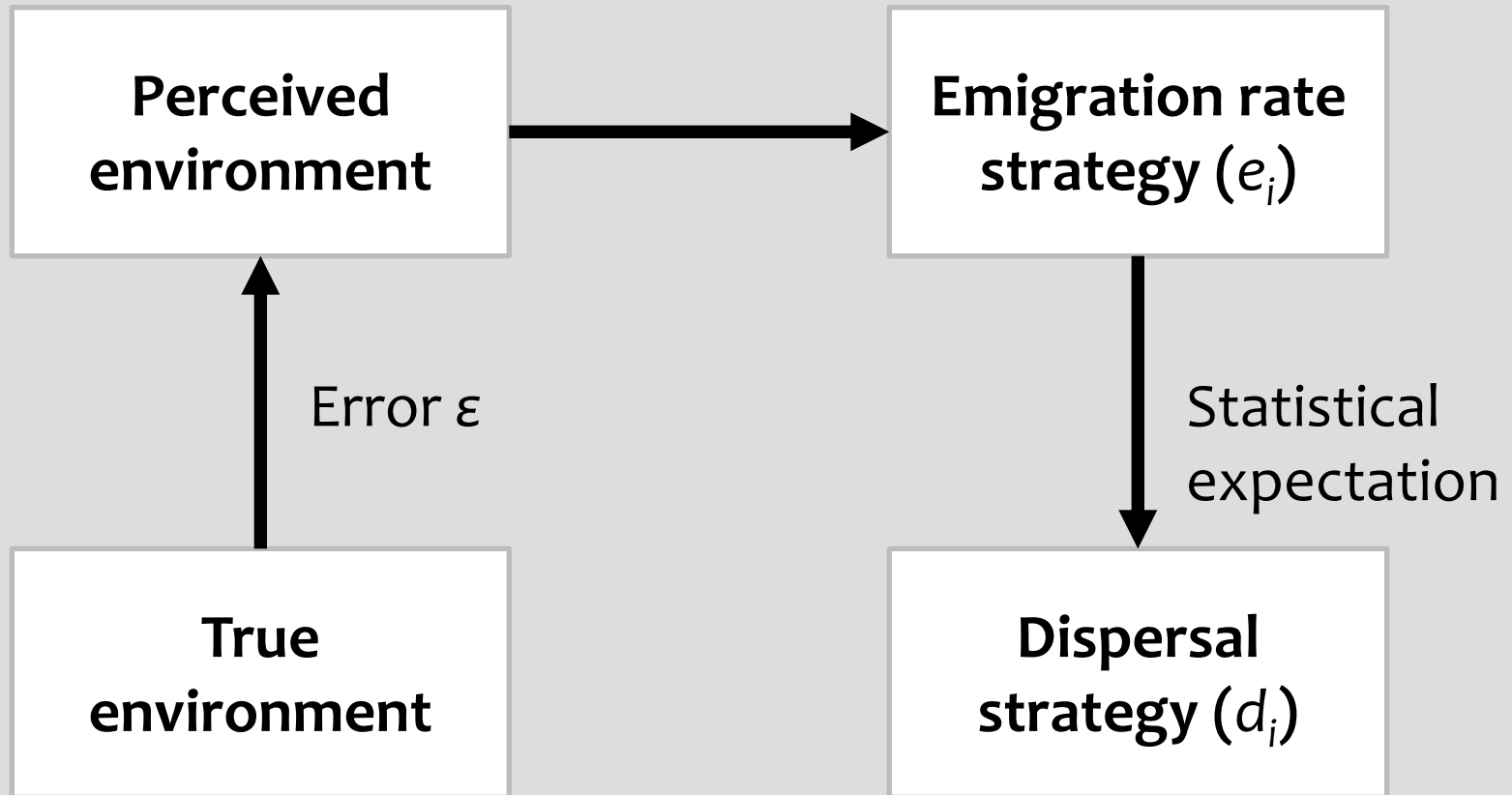
# Informed dispersal and life cycles

- Conditioning dispersal decision on patch “quality” may decrease the indirect cost of dispersing
- First theoretical argument using two-patch models (McPeck & Holt 1992)
- With almost static environments and bad cues, dispersal is not conditioned on current perceived patch quality (McNamara & Dall 2011)
  - bang-bang dispersal (all or nothing), with no polymorphism (informed dispersal vs. polymorphism)



# Informed dispersal

after McNamara & Dall (2011)

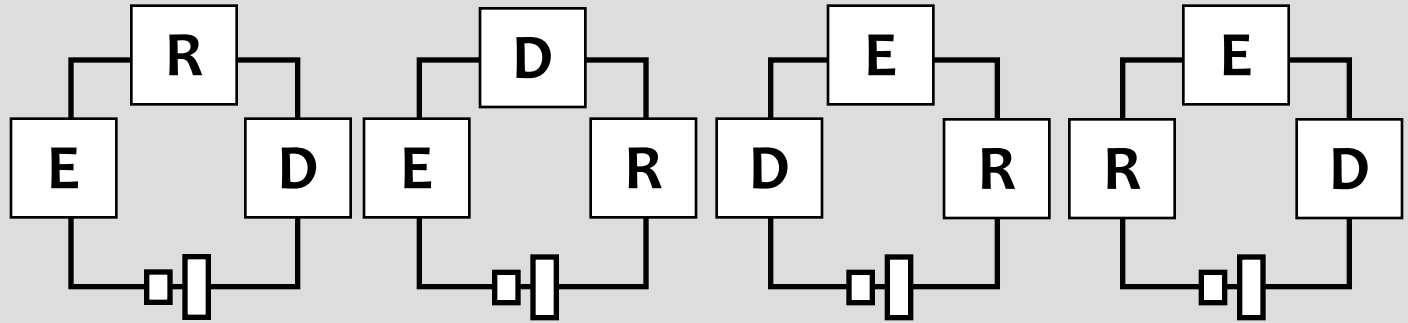


$$d_1 = \varepsilon e_2 + (1 - \varepsilon) e_1$$

$$d_2 = \varepsilon e_1 + (1 - \varepsilon) e_2$$

# Classification of life cycles

Order of events



Ravigné

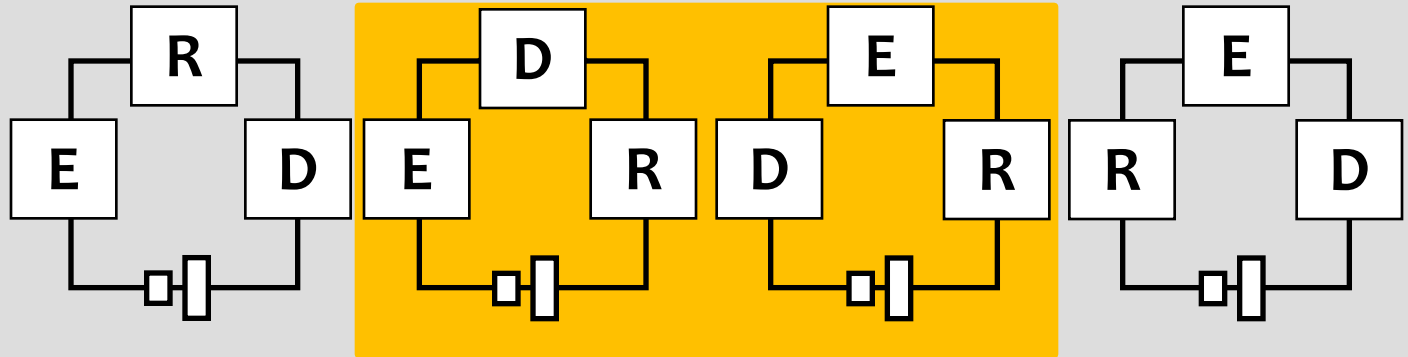
Levene

Ravigné

Ravigné *et al.*'s  
classification

# Information & life cycles

Order of events



Ravigné

Levene

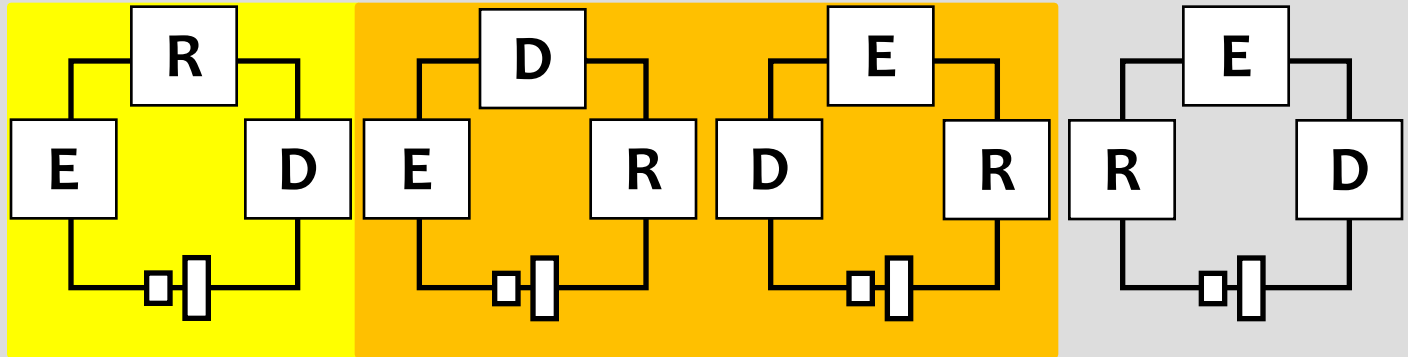
Ravigné

Ravigné *et al.*'s  
classification

evolution towards  
philopatry

# Information & life cycles

Order of events



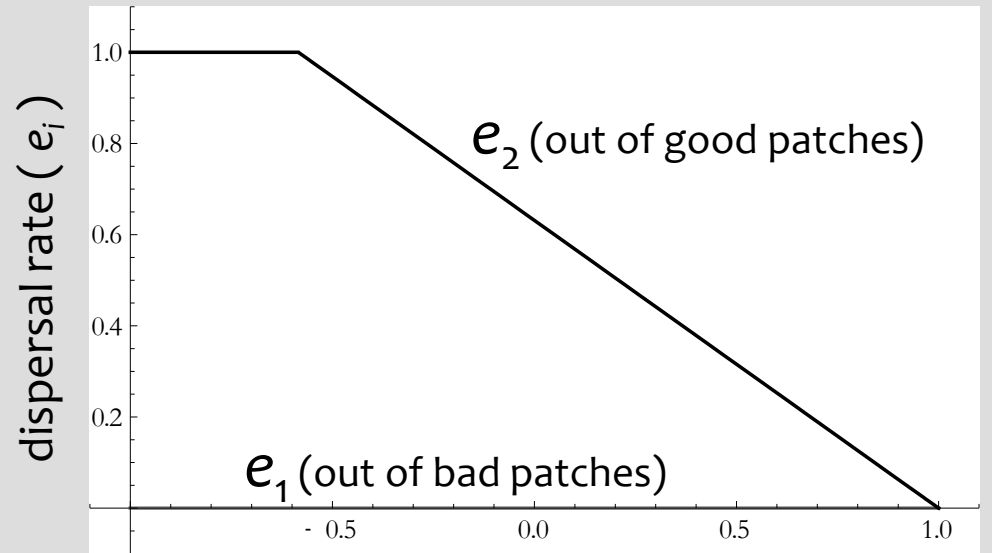
Ravigné *et al.*'s  
classification

Ravigné

Levene

Ravigné

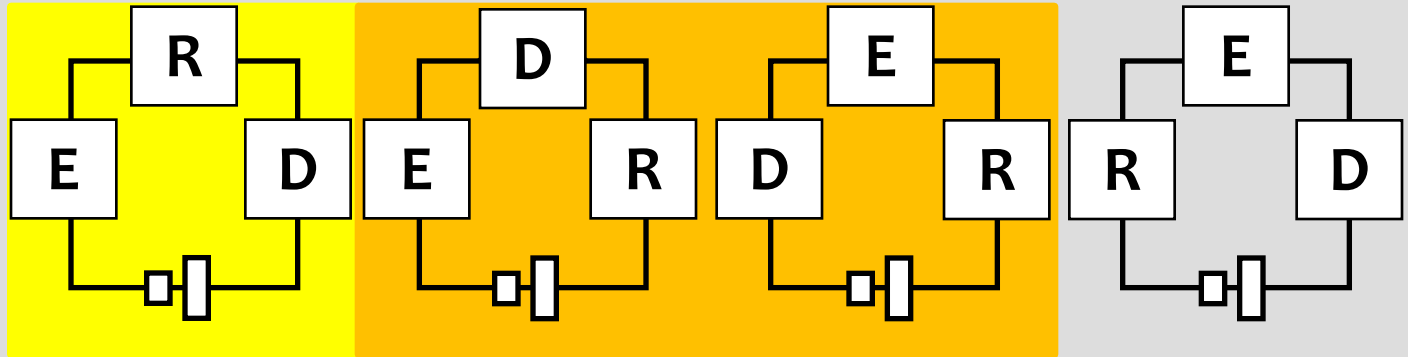
Results with perfect cue



temporal autocorrelation in patch state ( $\varphi$ )

# Information & life cycles

Order of events



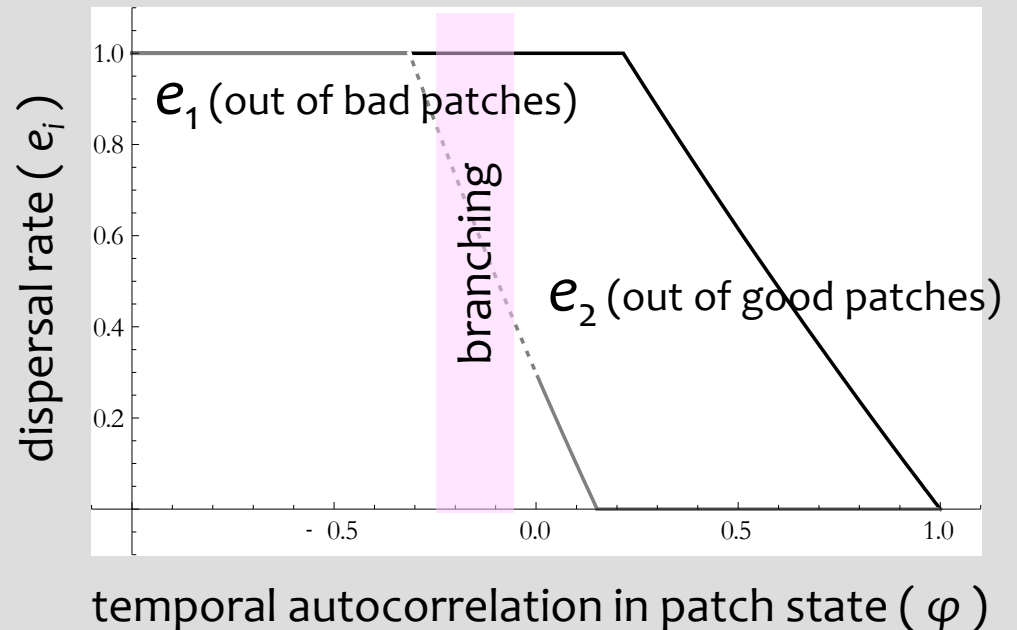
Ravigné *et al.*'s  
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Ravigné

Levene

Ravigné

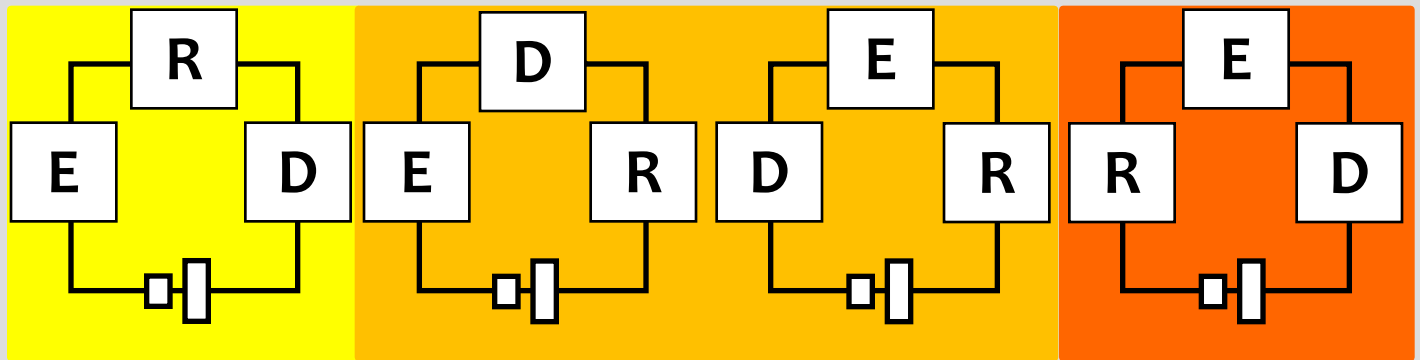
Results with imperfect cue



# Information & life cycles

Massol & Débarre (in prep)

Order of events

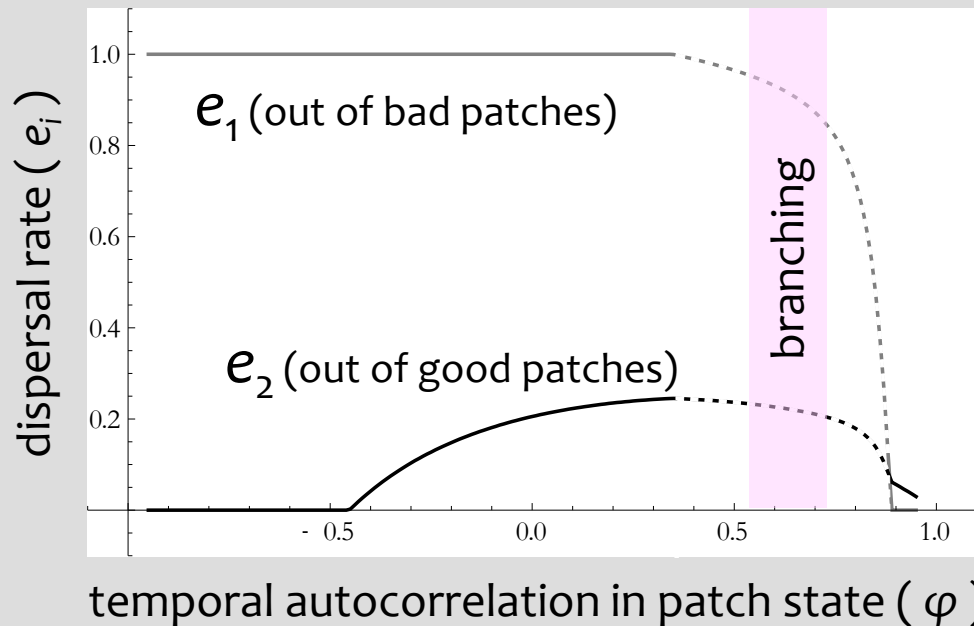


Ravigné *et al.*'s  
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Ravigné

Levene

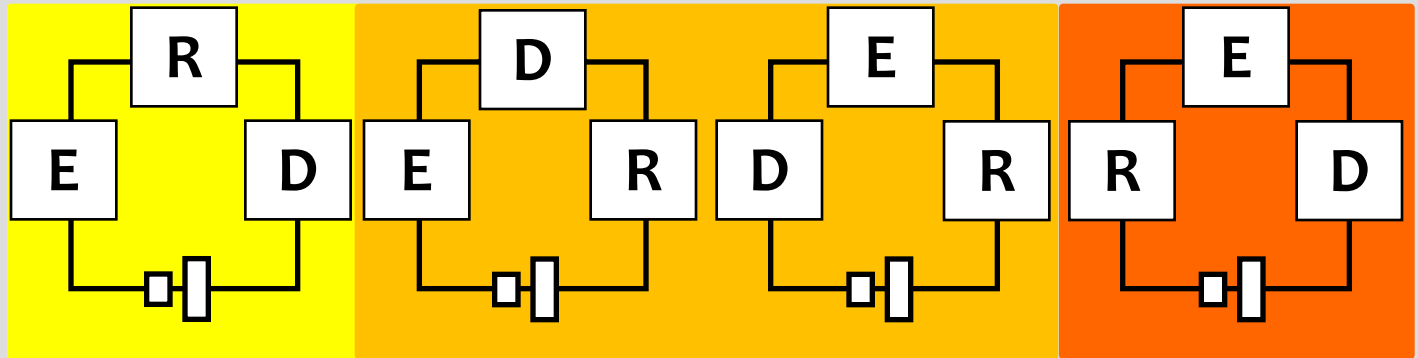
Ravigné



Results with  
perfect cue

# Information & life cycles

Order of events

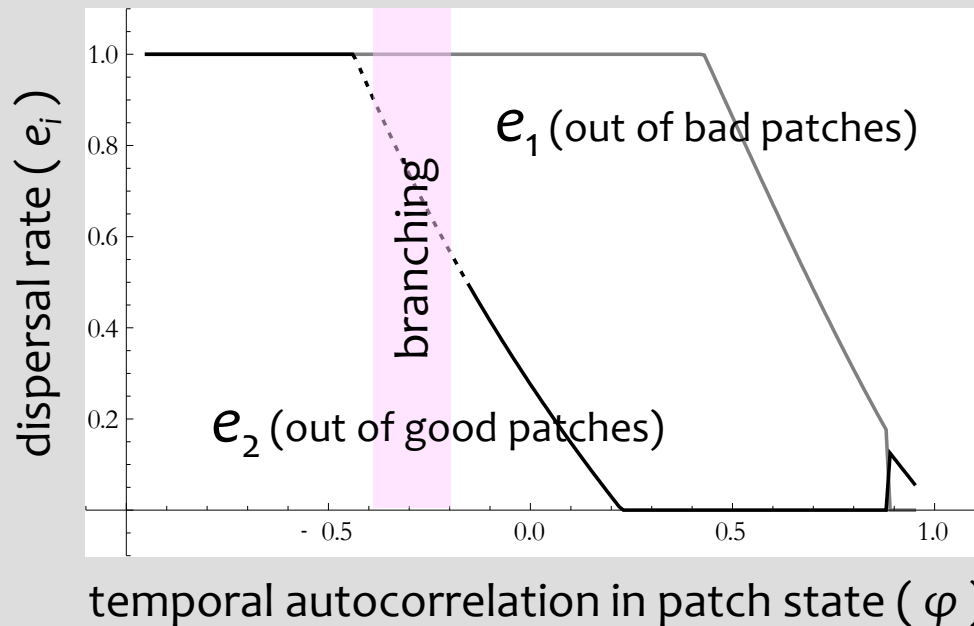


Ravigné *et al.*'s  
classification

Ravigné

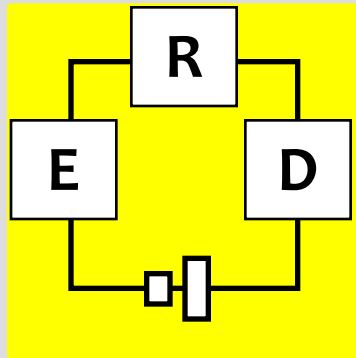
Levene

Ravigné

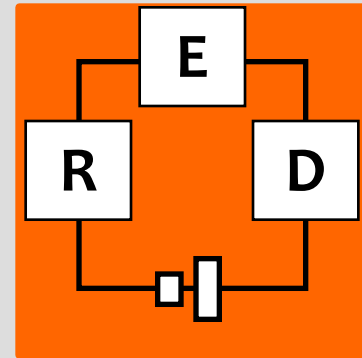


Results with  
imperfect cue

# Making sense of all of that...

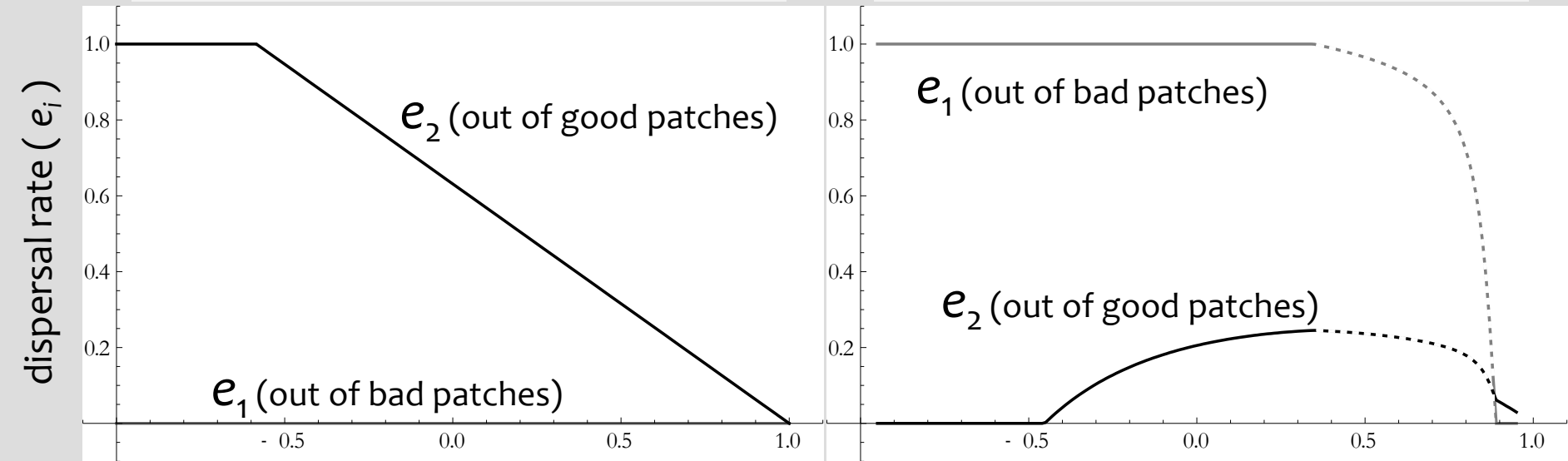


Results with  
perfect cue



be regulated where it's  
easy...

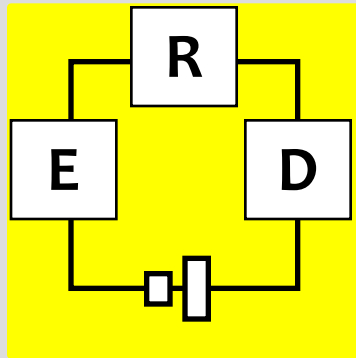
... & go find a better place  
to reproduce



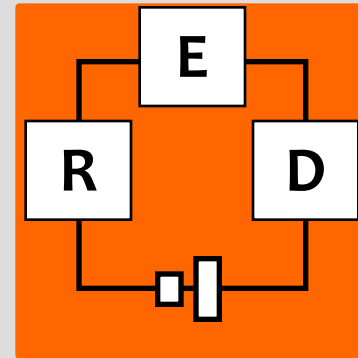
temporal autocorrelation in patch state ( $\varphi$ )



# Making sense of all of that...

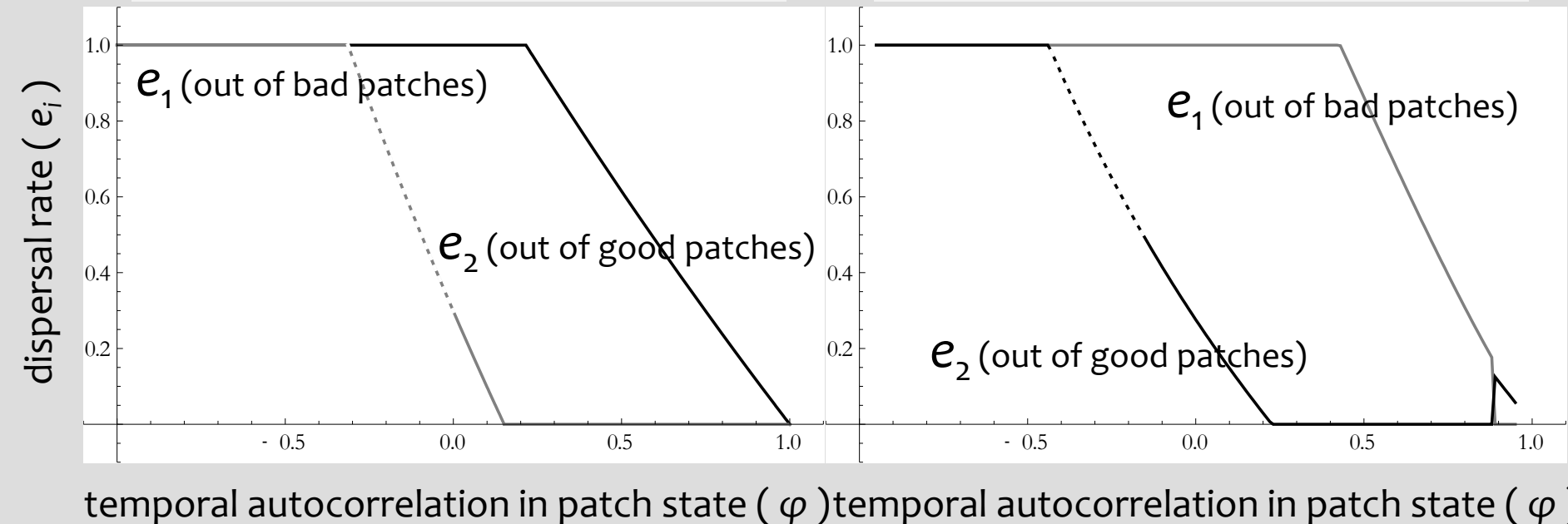


Results with  
imperfect cue

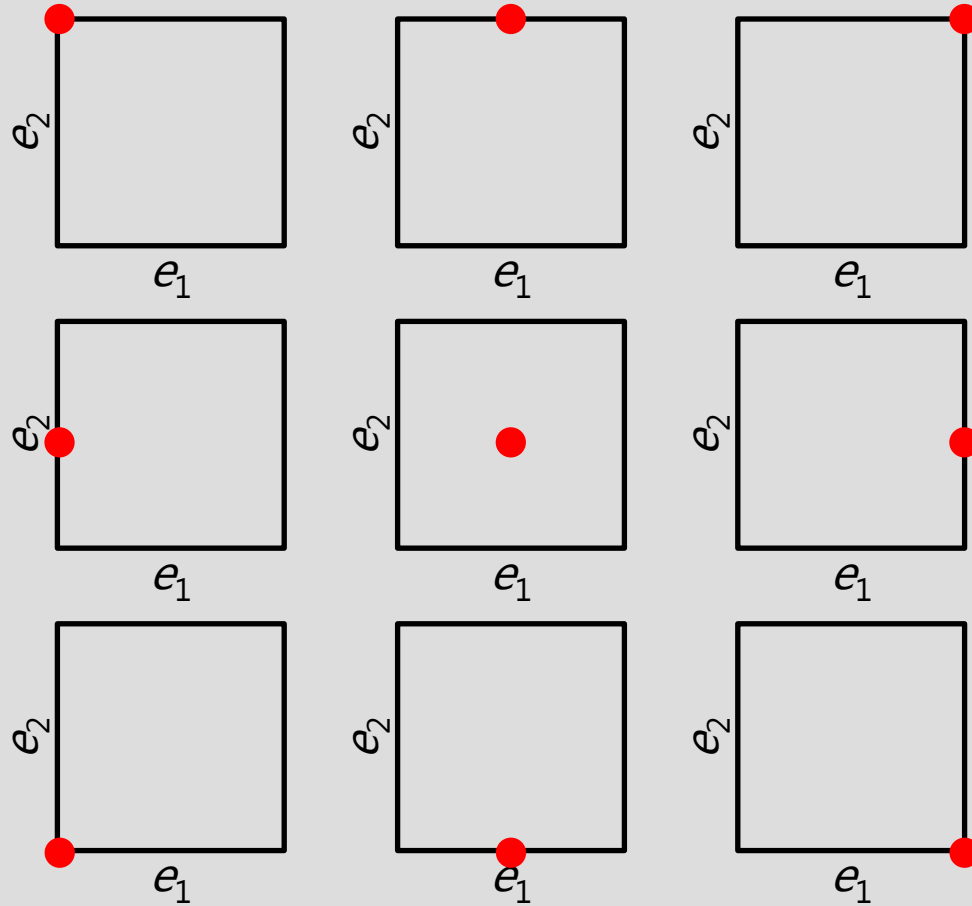


be regulated where it's  
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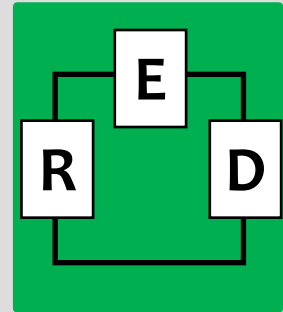
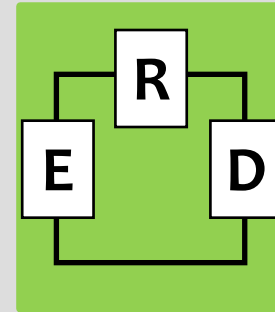
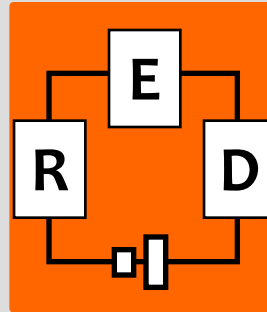
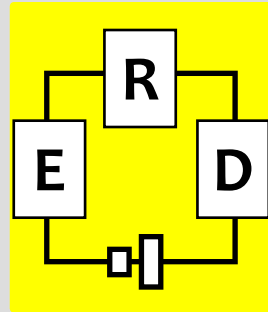


# Evolutionary outcomes



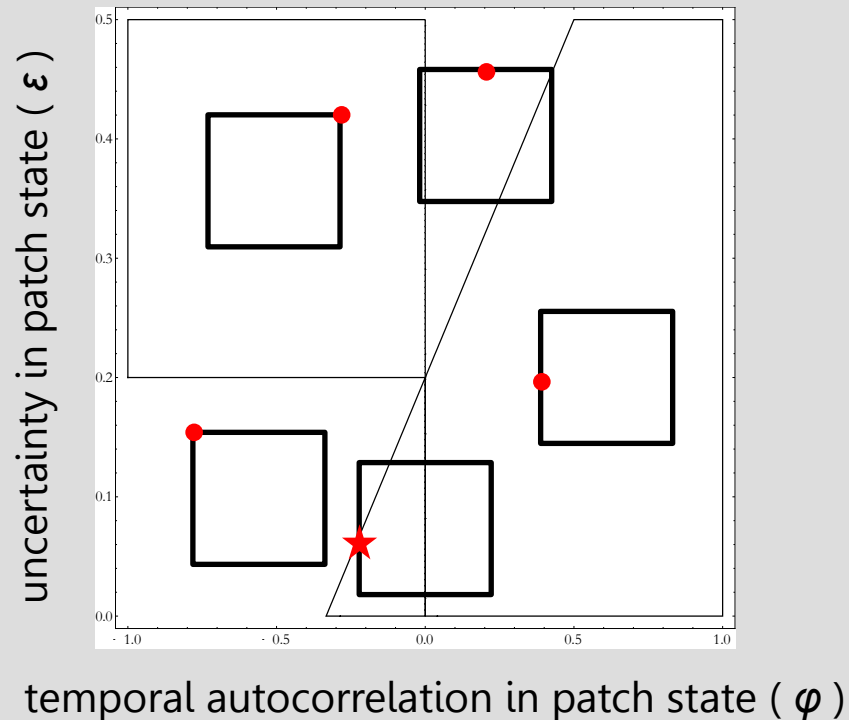
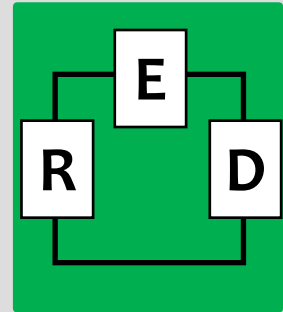
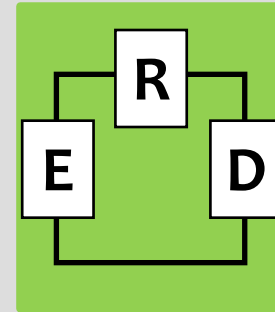
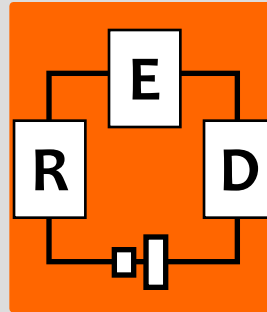
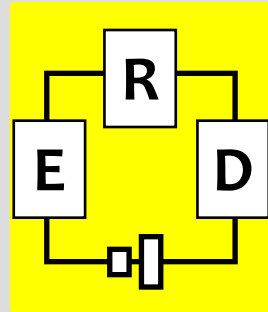
with a ★ = branching point

# Evolutionary outcomes



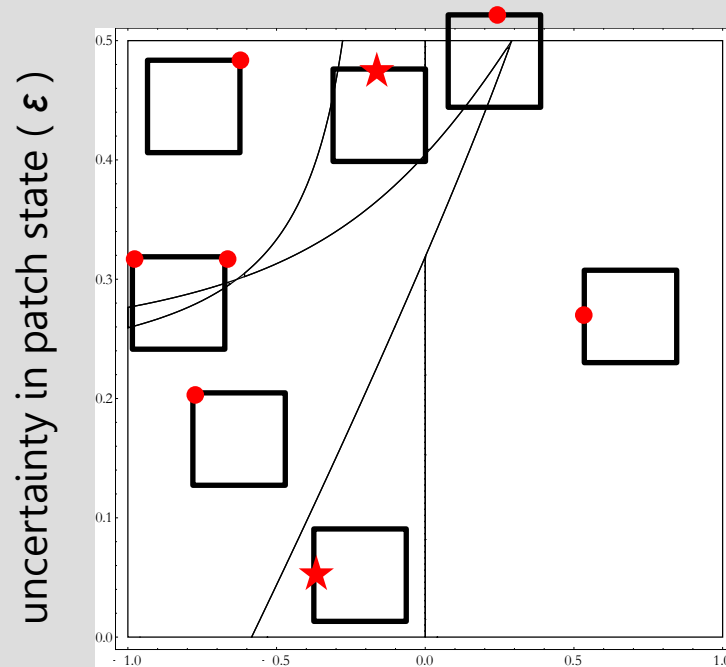
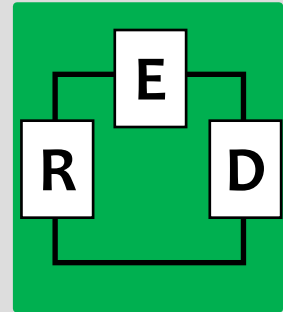
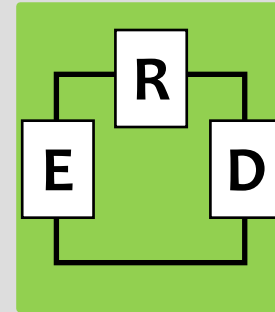
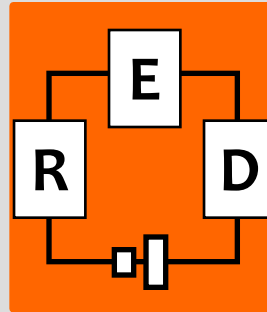
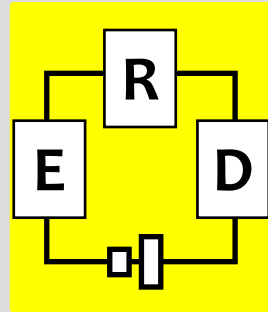
# Evolutionary outcomes

at  $c = 0$



# Evolutionary outcomes

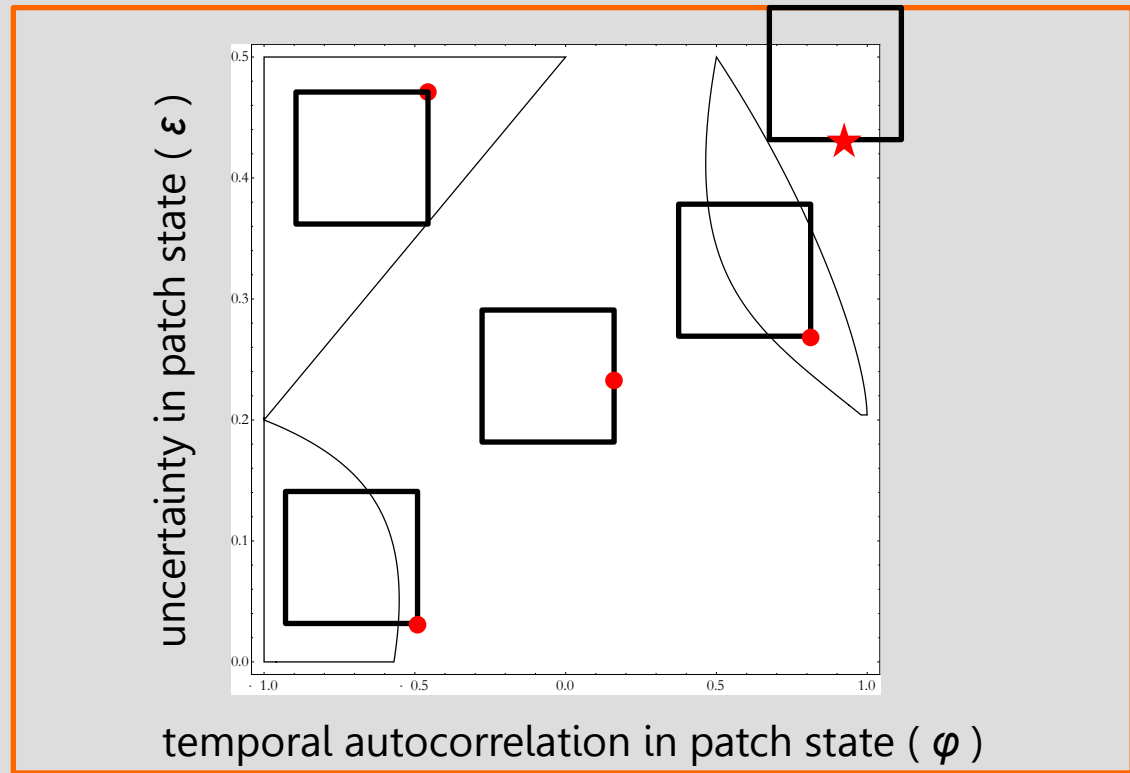
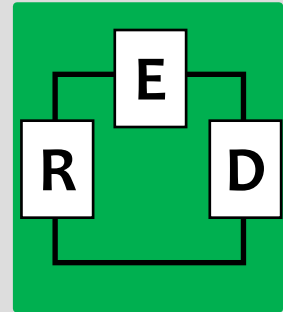
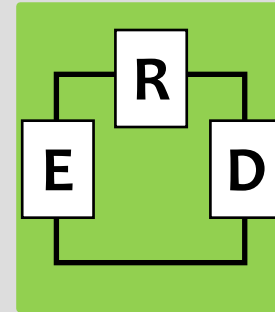
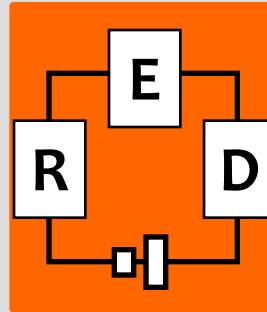
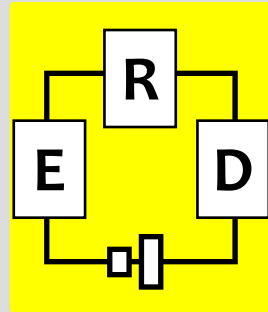
at  $c = 0.1$



temporal autocorrelation in patch state ( $\varphi$ )

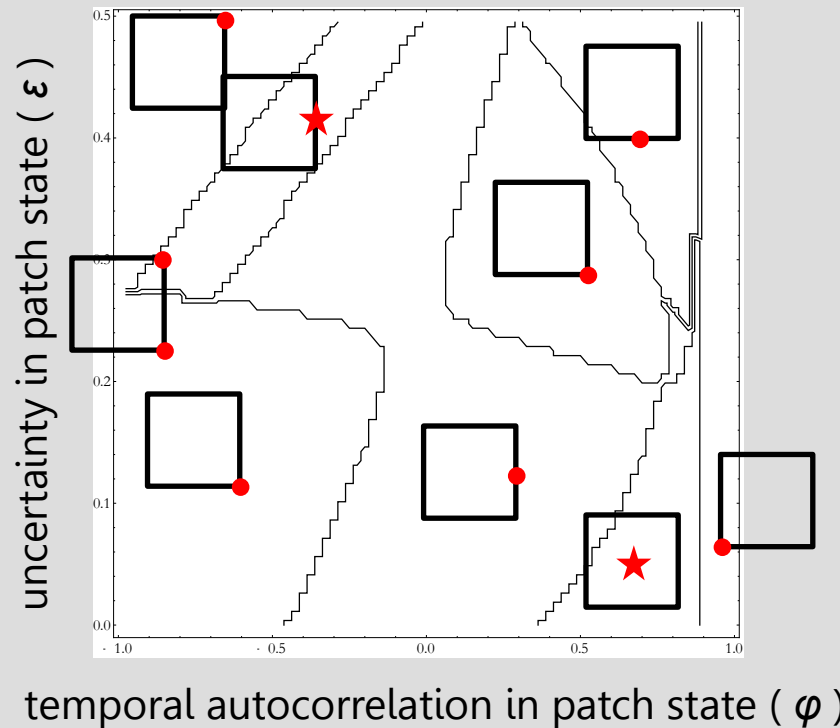
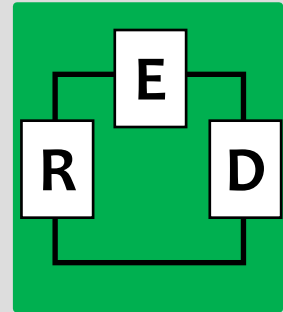
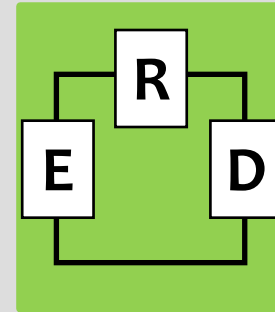
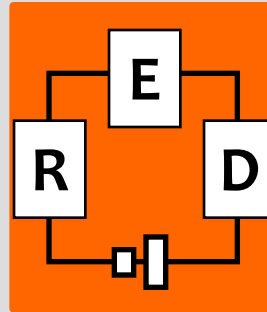
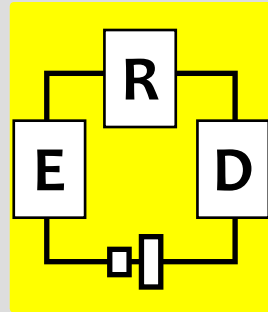
# Evolutionary outcomes

at  $c = 0$



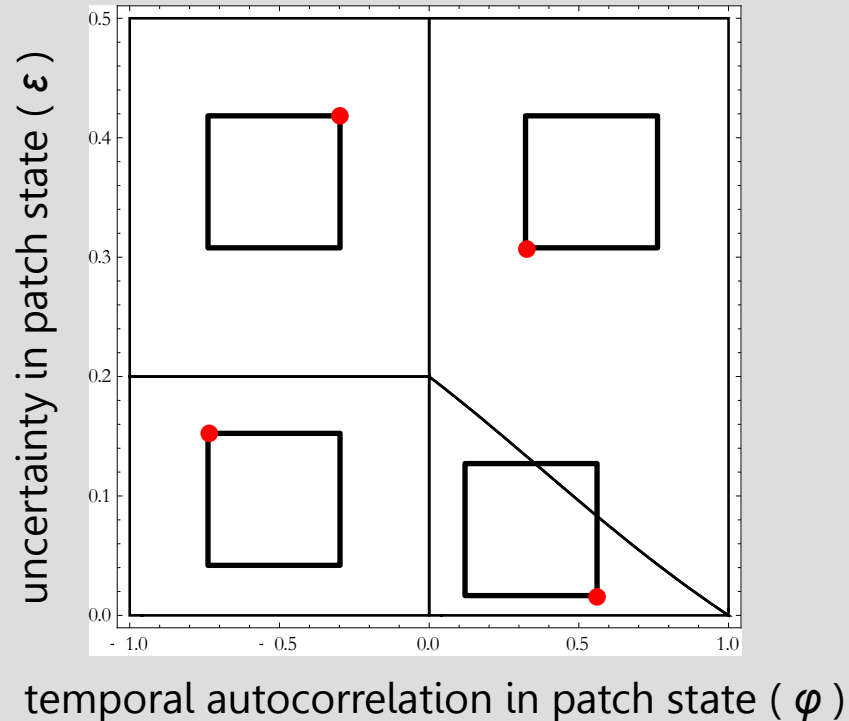
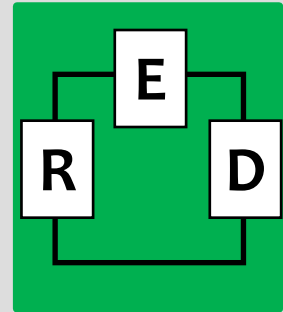
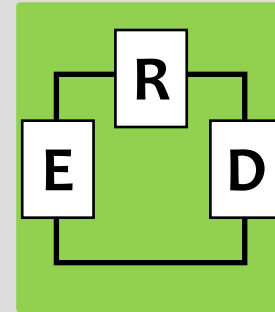
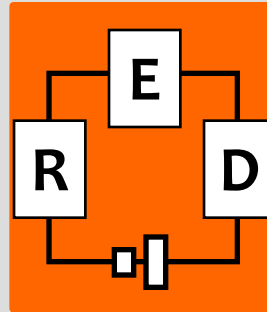
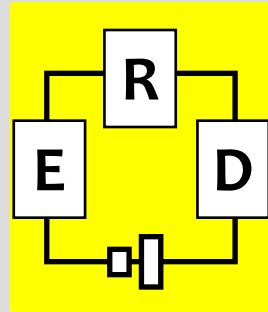
# Evolutionary outcomes

at  $c = 0.1$



# Evolutionary outcomes

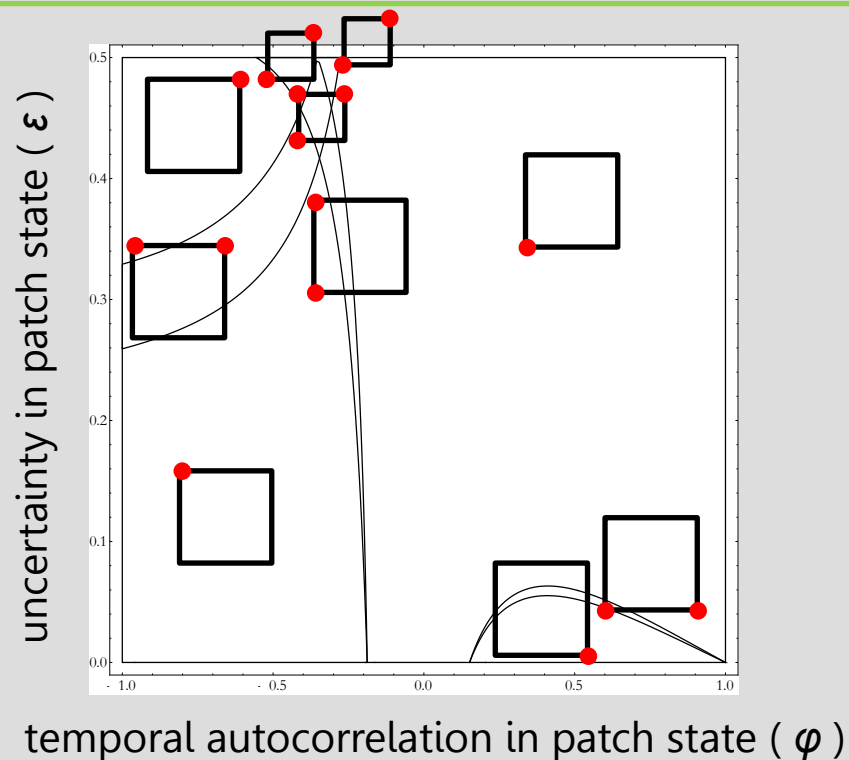
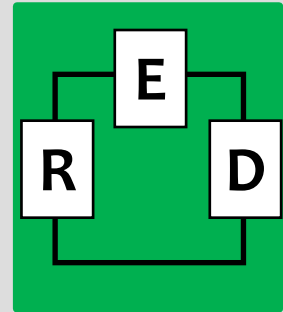
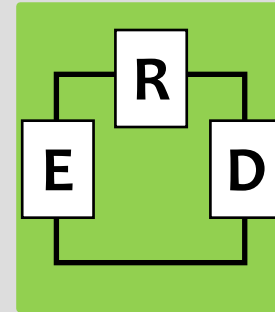
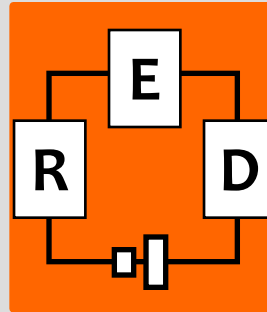
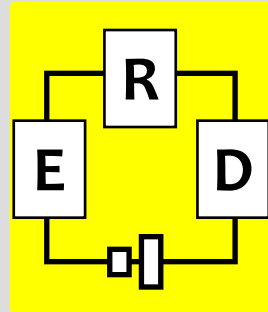
at  $c = 0$





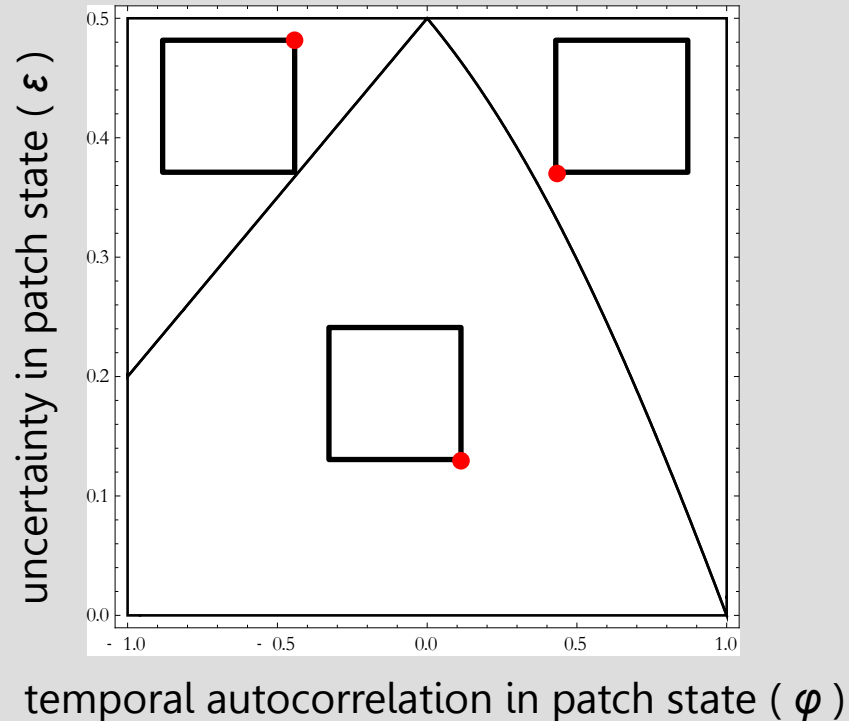
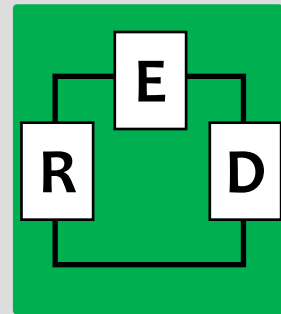
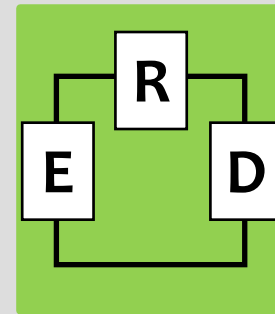
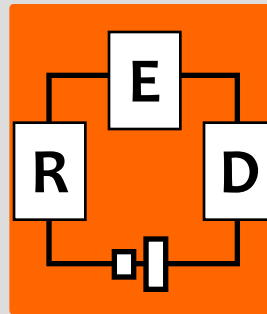
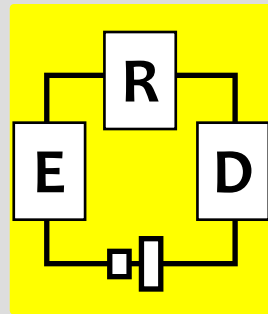
# Evolutionary outcomes

at  $c = 0.1$



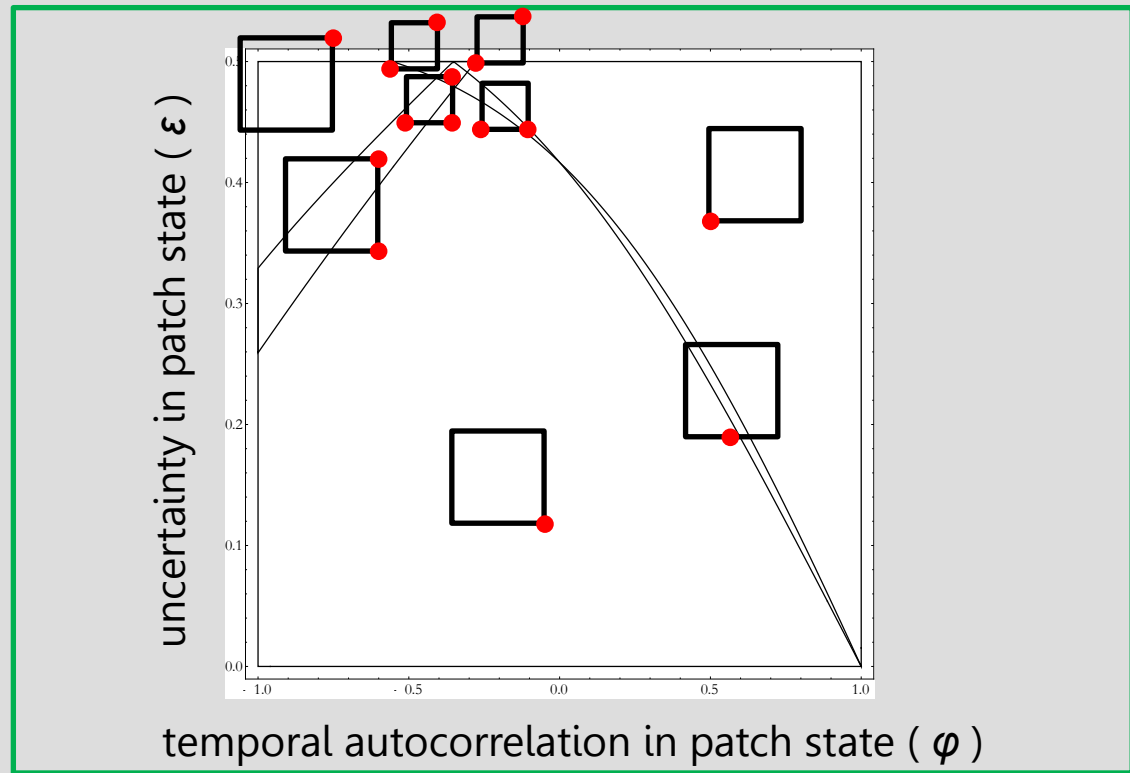
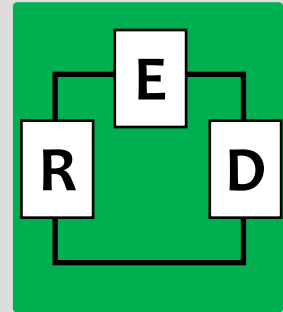
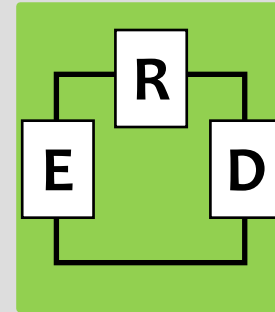
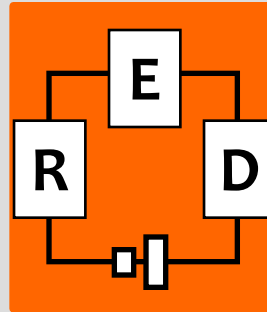
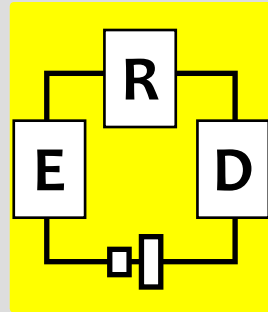
# Evolutionary outcomes

at  $c = 0$



# Evolutionary outcomes

at  $c = 0.1$



# Informed dispersal and life cycles

## Observations:

- informed dispersal follows different rationales with different life cycles
- disruptive selection can happen in an informed dispersal model
- bang-bang dispersal strategies can happen under any life cycle
- bistability can occur under any life cycle

# Take-home messages

1. Environmental variability can affect the evolution of dispersal in a variety of ways
2. Informed dispersal and dispersal polymorphisms are not mutually exclusive

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Usual suspects:

